



CONTACT

 C/San Julián Nº2, 45568, Ventas de San Julián, Castilla-La Mancha

 +34 652 56 59 34

 angelacosta341@gmail.com

 <https://www.linkedin.com/in/angel-acosta-ortega-2bb6791b3/>

PERSONAL SUMMARY

I am passionate about video games and the world of virtual and augmented reality. Although my work experience is currently limited, I am always eager to learn new things.

My expertise lies in developing applications for various platforms, with a specialization in using the Unity development engine. I have the ability to create applications from scratch all the way to their release.

LANGUAGES

Español:
Native

Inglés: B1
Intermediate level

Japonés: Noken 4-2
Intermediate level

Ángel Acosta Ortega

EDUCATION

Medium grade at Microcomputer systems and networks: computing, network.

IES Azarquiel – Toledo, 09/2017 – 06/2019

Superior Grade at Multiplatform Application Development: computing, programming.

IES Azarquiel – Toledo, 09/2019 – 06/2020

IES Augusto González de Linares – Santander, 09/2020 – 06/2021

Superior Grade at Web Application Development: computing, programming.

IES Augusto González de Linares – Santander, 09/2021 – 06/2022

Specialization course at Videogames and Virtual Reality development: computing, programming.

IES Augusto González de Linares – Santander, 09/2021 – 06/2022

ONLINE COURSES

OpenWebinars – Certifications links available at LinkedIn profile.

- Videogames Development Carrier
- Online Laravel 5
- C# Intermediate course
- C# Beginner course
- Git Course
- SQL from 0
- Unity API and components course
- Bootstrap 4: Layout and Responsive Scheme
- PHP and MySQL: Dynamic sites creation
- Basic PHP online

EMPLOYMENT HISTORY

Augmented Reality Developer 3dIntelligence – Santander, Cantabria
03/2021 – 09/2021

I was an intern for six months. My tasks were developed Apps target to AR with Unity and ARCore.

Participation at the project "Tours AR" of the 3dIntelligence company.

Virtual Reality Developer Hospital Virtual Valdecilla – Santander, Cantabria

09/2022 – 12/2022

04/2023 – 08/2024

I completed my internship at the company as part of an advanced degree program, where I worked on developing virtual reality applications within a small team. During my time there, I took on the role of a programmer for a multiplayer virtual reality application, assuming full responsibility for its development.

At the end of the internship, I was hired to work on new virtual reality projects.

APTITUDES

- Good at self-organization and self-task planning
- Responsible person
- Very dynamic person
- Good concentration ability