



Constructor & Destructor [SET – 1]

1 Answer the questions (i) and (iii) after going through the following class:

```
class Seminar
    int time;
public:
    Seminar() //Function 1
        time = 30;
        cout << "Seminar starts now" << endl;</pre>
    }
    void lecture() //Function 2
        cout << "Lectures in the seminar on" << endl;</pre>
    Seminar(int duration) //Function 3
        time = duration;
        cout << "Seminar starts now" << endl;</pre>
    }
    ~Seminar() //Function 4
        cout << "Thanks" << endl;</pre>
};
```

- i. Write statements in C++ that would execute Function 1 and Function 3 of class Seminar.
- ii. In Object Oriented Programming, what is Function 4 referred as and when does it get invoked/called?
- iii. In Object Oriented Programming, which concept is illustrated by Function 1 and Function 3 together?
- 2 Answer the questions (i) and (ii) after going through the following class:

```
class Test
{
```

```
char paper[20];
   int marks;
public:
   Test () // Function 1
       strcpy (paper, "Computer");
       marks = 0;
    }
   Test (char p[]) // Function 2
       strcpy(paper, p);
       marks = 0;
   Test (int m) // Function 3
       strcpy(paper, "Computer");
       marks = m;
   Test (char p[], int m) // Function 4
       strcpy (paper, p);
       marks = m;
    }
};
```

- i. Write statements in C++ that would execute Function 1, Function 2, Function 3 and Function 4 of class Test.
- ii. Which feature of Object Oriented Programming is demonstrated using Function 1, Function 2, Function 3 and Function 4 together in the above class Test?

3Consider the definition of the following class:

```
class Sample
{
private:
    int x;
    double y;
public :
        Sample(); //Constructor 1
        Sample(int); //Constructor 2
        Sample(int, int); //Constructor 3
        Sample(int, double); //Constructor 4
};
```

i. Write the definition of the constructor 1 so that the private member variables are initialized to 0.

- ii. Write the definition of the constructor 2 so that the private member variable x is initialized according to the value of the parameter, and the private member variable y is initialized to 0.
- iii. Write the definition of the constructors 3 and 4 so that the private member variables are initialized according to the values of the parameters.