Operating Systems-2: CS3523

January 2022

Programming Assignment 2: Syscall Implementation

Report

From this programming assignment I learned many things about system calls and some basic things from xv6.

From 1st part of the assignment I understood:

- i) syscall() function will create pointer to the current process by invoking myproc() function. Which returns the pointer to the current process by disabling the interrupts.
- ii) We can load the system call number from the trap frame (%eax).
- iii) We can get return value of the system call invoked from curproc->tf->eax as it stores the return value in this step (curproc->tf->eax = syscalls[num]()) in the syscall function.

By using above things I was able to print all the names of the system calls (except write for readability purpose) and their return values.

From 2nd part of the assignment I understood:

- i) I learned how system calls take arguments from the user, even though they take void as argument. They take help of the following helper functions argint, argptr, argstr.
- ii) I learned how argint, argptr, argstr these function able to pass arguments from the user. I got more idea about this from syscall.c and also i saw how sleep system call takes input argument from user using argint.
- iii) Each system call has reserved one unique number (syscall.h). And they can be refered using the system call number. (syscall.c)

I learned still many more things by doing this assignment.