Nikolaos Pnevmatikos

computer science student

personal info

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github link

https://github.com/Nik-Pnevmatikos

technical skills

iava c/c++/c# python (django) javascript (reactjs, redux) mips / assembly mysal databases restapi(django_rest_framework) unreal engine latex unity ait matlab compilers system programming data structure

languages

greek native speakerenglish C2

Education

september 2019 - present

BSc in Computer Science with specialization in software

Department of Informatics and Telecommunications | National and Kapodistrian University of Athens

Projects

Ecommerce WebSite

developed using django and react | team project

- Created an online auction system.
- Added a recommendation system for products implementing the matrix factorization algorithm.

Rpg like terminal game

developed using object oriented programming in C++ | team project

- A simulation game with turned based combat, inventory and item handling similar to retro games, all running from a linux terminal.
- System call "clear" makes the illusion of movement when your character travers through the map.

Implementation of "Conways Game of life"

developed using data Structures in C | individual work

- developed a new data structure "LifeState" using the ADTSet library to target the problem.
- implemented a gif visualization of the problems in order to achieve a graphic representation of the result.

Berkeley pacman AI project

developed using Python | individual work

- Implemented depth-first, breadth-first, uniform cost, and A* search algorithms to solve navigation and traveling salesman problems in the Pacman world.
- Implementing minmax, expectimax and evaluation functions to target the multi agent pacman problem

Implementation of a compiler for the MiniJava Language

developed using Java, jflex, java-cup and LLVM | individual work

- implementation of a LL(1) parser for a simple calculator for logical operations
- a translator to Java for a language for string operations
- MiniJava Static Checking
- generating intermediate code MiniJava to LLVM