

Elder Scrolls

Games

CONTACT

Tim Miller

Blur Studio

tim@blur.com

www.blur.com

United States



Image Courtesy of Blur Studio

AKQA, Bethesda and Zenimax Online Studios charged Blur with bringing the award-winning and expansive warring world of The Elder Scrolls online to fans worldwide. The epic trailer showcases the unrelenting intensity of the Ebonheart, Daggerfall, and Aldmeri Dominion's warriors as they race to claim Cyrodiil as their prize.

Director

Dave Wilson

Creative Director

Tim Miller

CG Supervisor

Jerome Denjean

Animation Supervisor

Warren Grubb

FX Supervisor

Brandon Riza

Producer

Tiffany Webber

Executive Producer

Al Shier

Layout Supervisor

David Nibbelin

Layout

David Aguilar

Bastian Wartenberg

Character

Modeling Lead

Mathieu Aerni

Character Modeling

Alessandro Baldasseroni

Francisco Cortina

Chris Grim

Stan Klabik

James Ku

Alex Litchinko

Jason Martin

Rigging Supervisor

Jeremie Passerin

Rigging TD

Enoch Ihde

Rigging

Steven Alley

Chris Boylan

Justin Callanan

Ben Durkin

Jennifer Hendrich

Jeremie Passerin

Brent Wiley

Animation Lead

Thomas Cannell

Animation

Kyle Gaulin

Bryan Hillestad

Jeremiah "Izzy" Izzard

Rob Kim

Thierry Labelle

Oliver Parcasio

Christian Reese

Anthony Romero

William "Rocky" Vanoost

Jon Vener

Brian Whitmire

Nick Whitmire

Hair and Cloth

Justin Callanan

Don de Castro

Steve Guevara

Jon Jordan

Mark Lipsmeyer

Luis Lopez

James Marcus

Lennon Montejo

Noah Peterson

Anthony Romero

Jace Trimmer

Jon Vener

Danny Young

Environment Modeling

James Atilano

Darren Butler

Kris Kaufman

Olivier Vernay-Kim

CONTACT

Tim Miller

Blur Studio
tim@blur.com
www.blur.com
United States

Prop Modeling

Zack Cork
Jinho Jang
Mike Johnson
Gun Park
Peter Wildman
Dan Woje

Lighting and Compositing Leads

James Atilano
Kris Kaufman
Olivier Vernay-Kim

Lighting and Compositing

Gary Christian
Paul Frieling
Colin James
Mike Johnson
Don Libby
Tom Nemeth
Peter Wildman

FX

Dan Chamberlin
Johanes Kurnia
John Kosnik
Kirby Miller
Matt Radford
Brandon Young

Motion Capture

Brian McKee
Anthony Romero

Layout TD

Brian McKee
David Nibbelin

Technical and QC

Chris Boylan
Justin Callanan
Steve Guevara
Jennifer Hendrich
Enoch Ihde
Jon Jordan

Luis Lopez
Brent Wiley
Danny Young

Concept Design

Sean McNally
Jared Purrington
Joshua Shaw
Chuck Wojtkiewicz
Tom Zhao

Matte Painting

Nick Hiatt
Simon Weaner

Production Coordinator

Jessie King

Production Assistant

Amanda Powell

Tools and Scripts

Brendan Abel
Mike Hendricks

Programming and Systems Administration

Duane Powell
Jeremy Donahue
Paul Huang
Matt Newell

Sound Design and Mix

Gary Zacuto - Shoreline
Studios

Musical Score

Rob Cairns

Mocap Facility

Just Cause Productions

Stunt Coordinator/Fight

Choreographer
Philip Silvera

Stunt Rigger

Damien Bray, JD Solutions

Mocap Talent

Matt Berberi
Timothy Eulich
Roberto Gutierrez
Lauren M. Kim
Hiroo Minami
Jade Quon

Mocap Assistant

Sean Sterling

Mocap Craft Services

Behnaz Golchin

Head Scan Models

Jesse Caron - Aqua Talent
Agency
Taylor Brooks - Blindlight
Jasmine D - D2 Models

Head Scanning

The Nicholas VFX Group