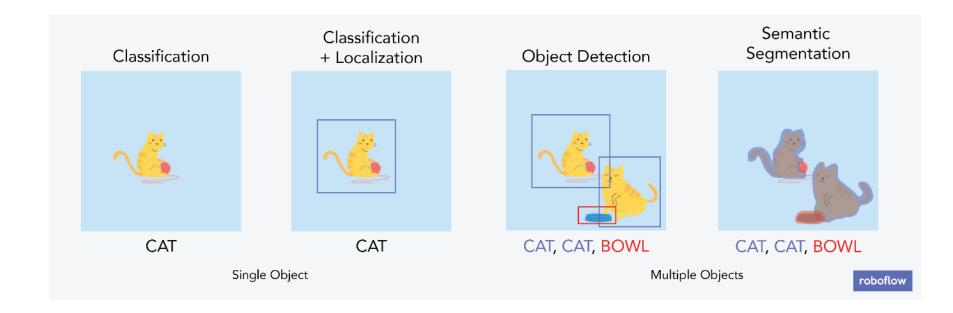
Deep neural networks

May 23rd, 2023

Mahdi Javanmardi Amirkabir University of Technology

Image classification



Discriminative classifiers

Nearest neighbor

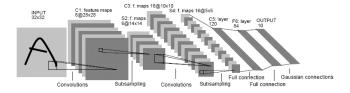




10⁶ examples

Shakhnarovich, Viola, Darrell 2003 Berg, Berg, Malik 2005...

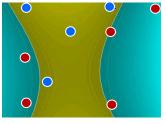
Neural networks



LeCun, Bottou, Bengio, Haffner 1998 Rowley, Baluja, Kanade 1998

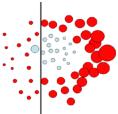
. . .

Support Vector Machines



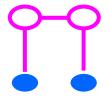
Guyon, Vapnik Heisele, Serre, Poggio, 2001,...

Boosting



Viola, Jones 2001, Torralba et al. 2004, Opelt et al. 2006,...

Conditional Random Fields



McCallum, Freitag, Pereira 2000; Kumar, Hebert 2003

. .

Discriminative classifiers

Nearest neighbor

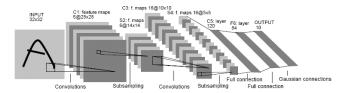




10⁶ examples

Shakhnarovich, Viola, Darrell 2003 Berg, Berg, Malik 2005...

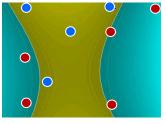
Neural networks



LeCun, Bottou, Bengio, Haffner 1998 Rowley, Baluja, Kanade 1998

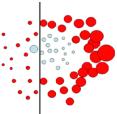
. . .

Support Vector Machines



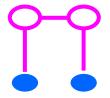
Guyon, Vapnik Heisele, Serre, Poggio, 2001,...

Boosting



Viola, Jones 2001, Torralba et al. 2004, Opelt et al. 2006,...

Conditional Random Fields



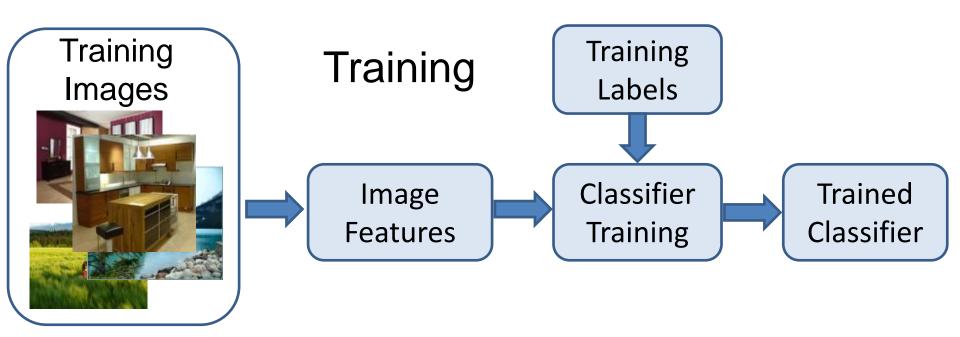
McCallum, Freitag, Pereira 2000; Kumar, Hebert 2003

. . .

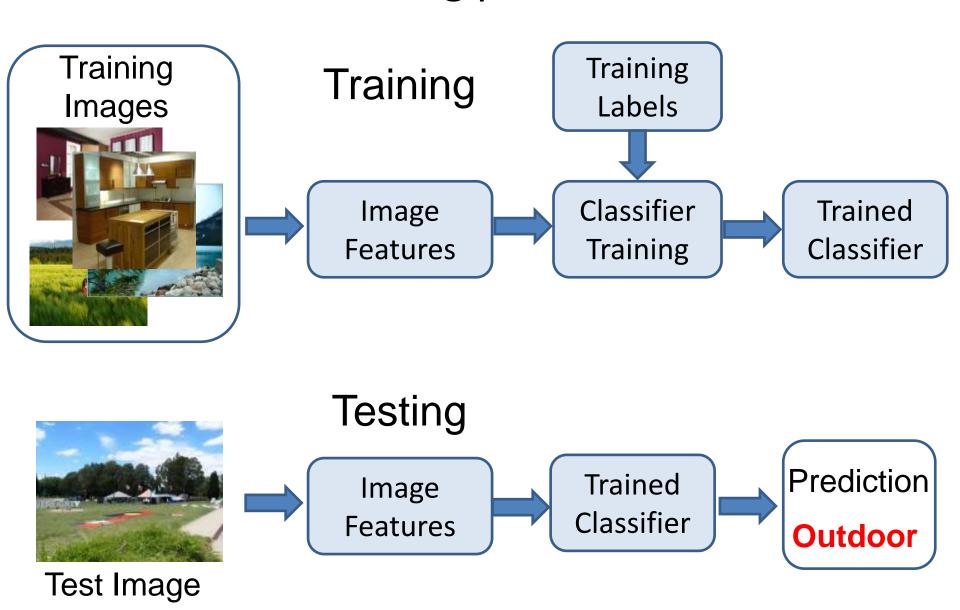
Outline

- Deep Neural Networks
- Convolutional Neural Networks (CNNs)

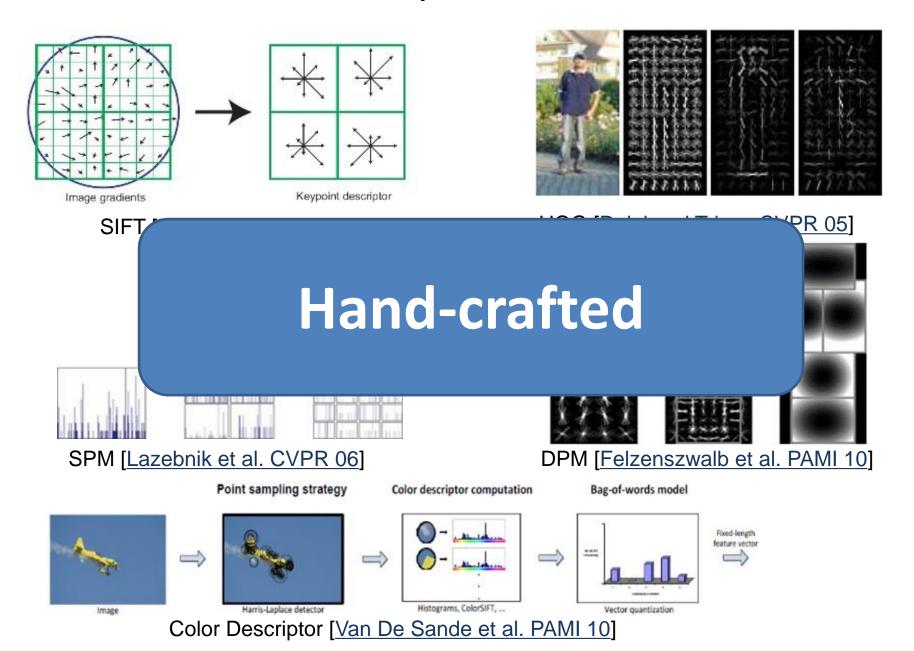
Traditional Image Categorization: Training phase



Traditional Image Categorization: Testing phase



Features have been key..



What about learning the features?

- Learn a feature hierarchy all the way from pixels to classifier
- Each layer extracts features from the output of previous layer
- Layers have (nearly) the same structure
- Train all layers jointly ("end-to-end")



Learning Feature Hierarchy

Goal: Learn useful higher-level features from images

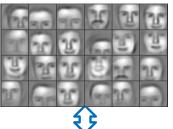
Input data



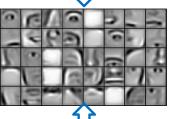


Lee et al., ICML 2009; CACM 2011

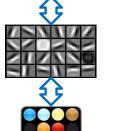
Feature representation



3rd layer "Objects"



2nd layer "Object parts"



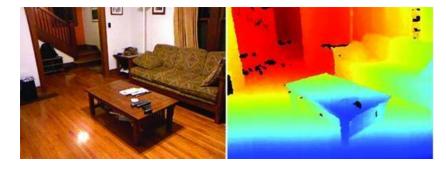
1st layer "Edges"

Pixels

Slide: Rob Fergus

Learning Feature Hierarchy

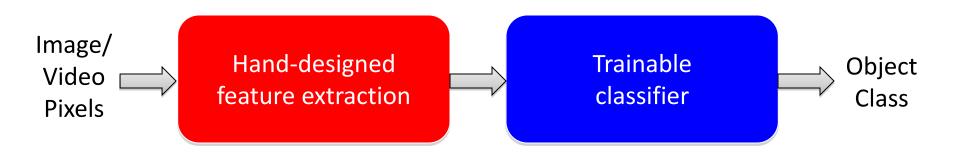
- Better performance
- Other domains (unclear how to hand engineer):
 - Kinect
 - Video
 - Multi spectral



- Feature computation time
 - Dozens of features now regularly used
 - Getting prohibitive for large datasets (10's sec /image)

"Shallow" vs. "deep" architectures

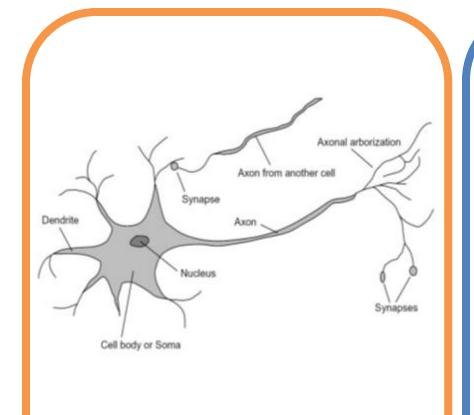
Traditional recognition: "Shallow" architecture



Deep learning: "Deep" architecture

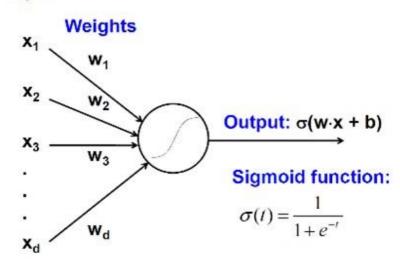


Biological neuron and Perceptrons



A biological neuron





An artificial neuron (Perceptron)
- a linear classifier

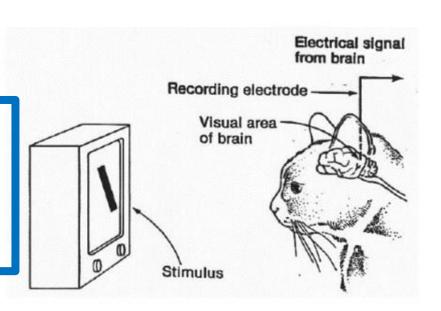
Simple, Complex, and Hyper-complex cells



David H. Hubel and Torsten Wiesel

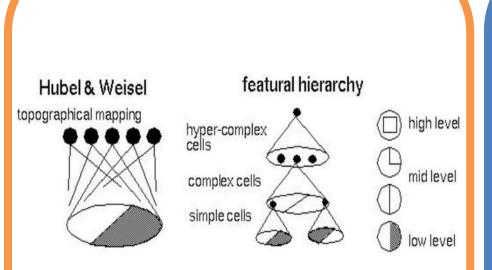
Suggested a **hierarchy** of **feature detectors** in the visual cortex, with higher level features responding to patterns of activation in lower level cells, and propagating activation upwards to still higher level cells.

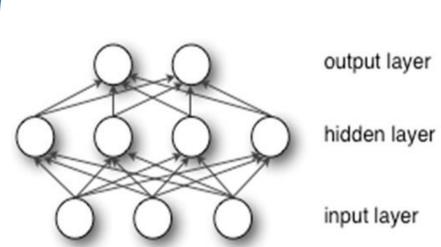
video



David Hubel's Eye, Brain, and Vision

Hubel/Wiesel Architecture and Multi-layer Neural Network



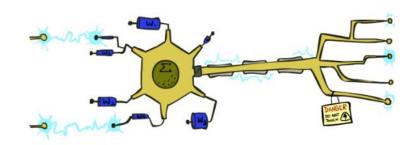


Hubel and Weisel's architecture

Multi-layer Neural Network
- A *non-linear* classifier

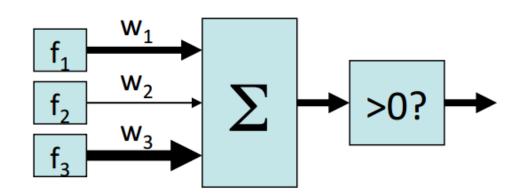
Neuron: Linear Perceptron

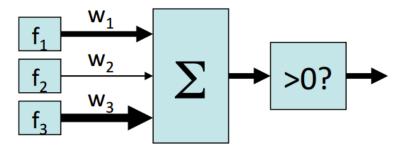
- Inputs are feature values
- Each feature has a weight
- Sum is the activation

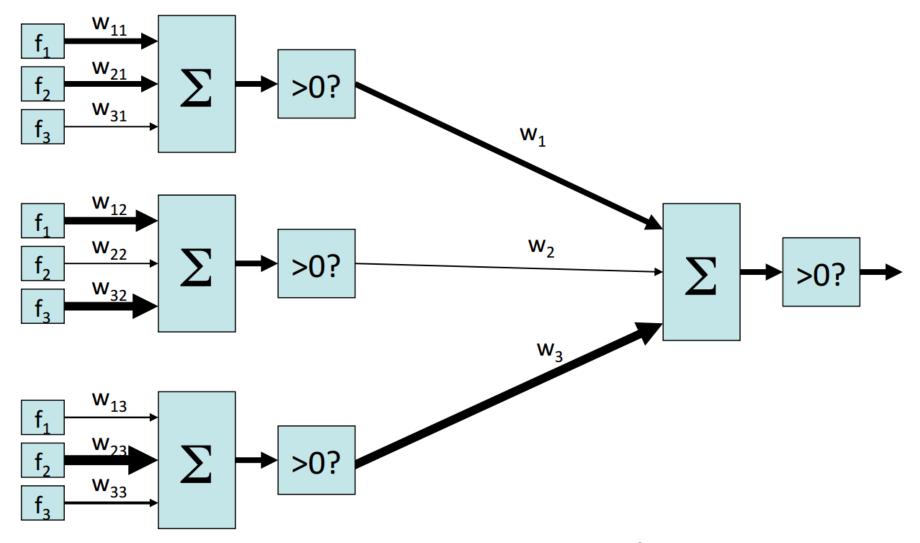


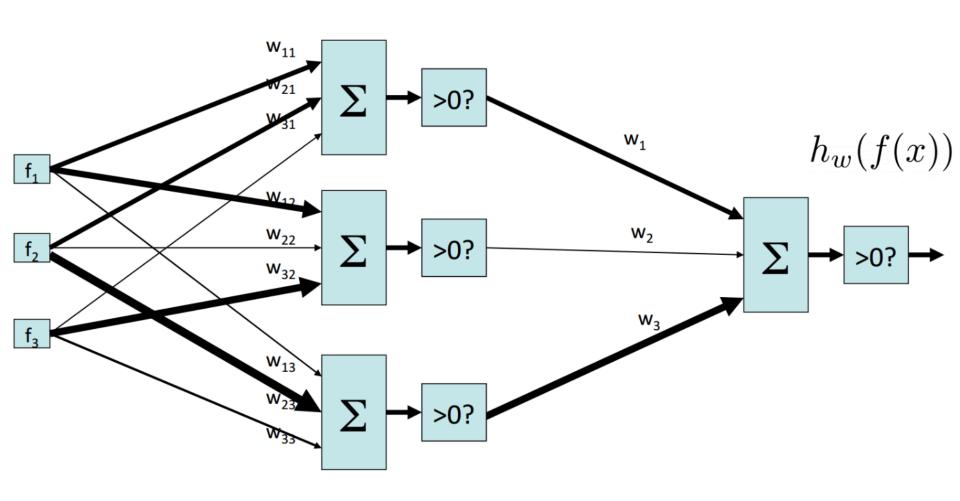
$$activation_w(x) = \sum_i w_i \cdot f_i(x) = w \cdot f(x)$$

- If the activation is:
 - Positive, output +1
 - Negative, output -1









Learning w

Training examples

$$(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$$

Objective: a misclassification loss

$$\min_{w} \sum_{i=1}^{m} \left(y^{(i)} - h_w(f(x^{(i)})) \right)^2$$

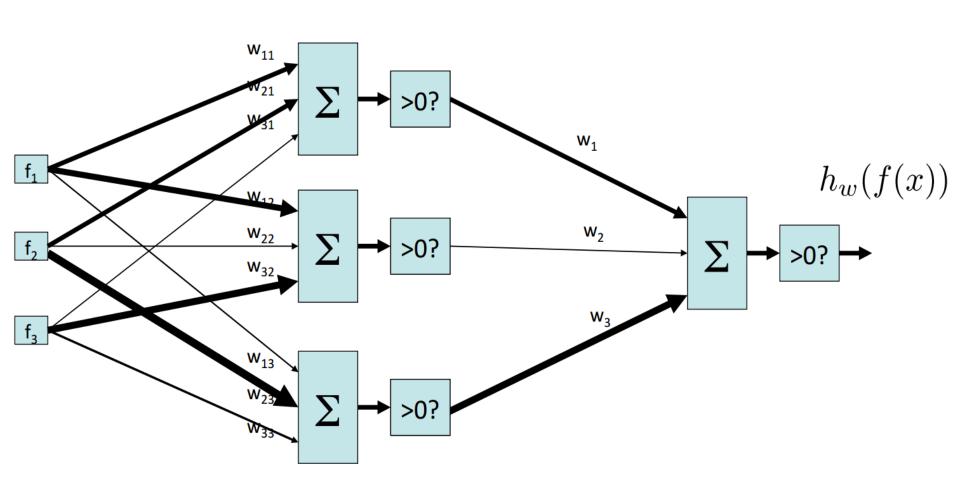
- Procedure:
 - Gradient descent / hill climbing

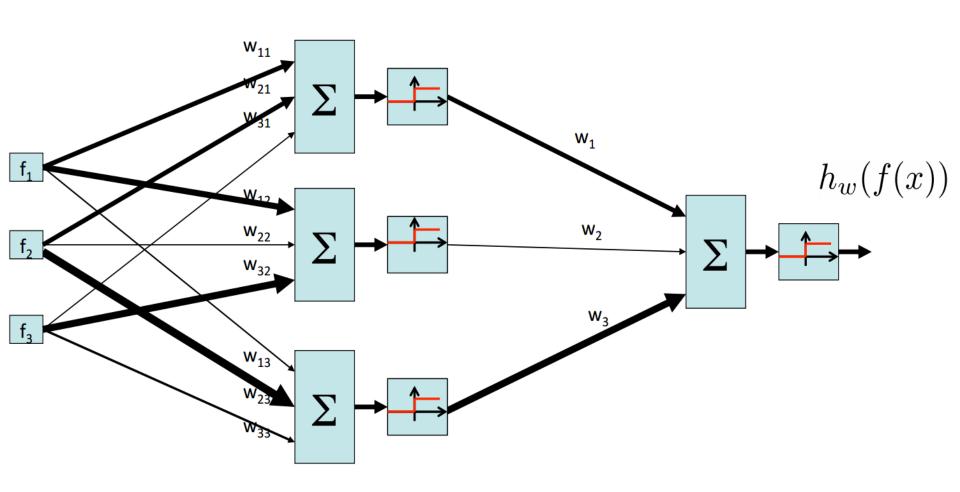


Hill climbing

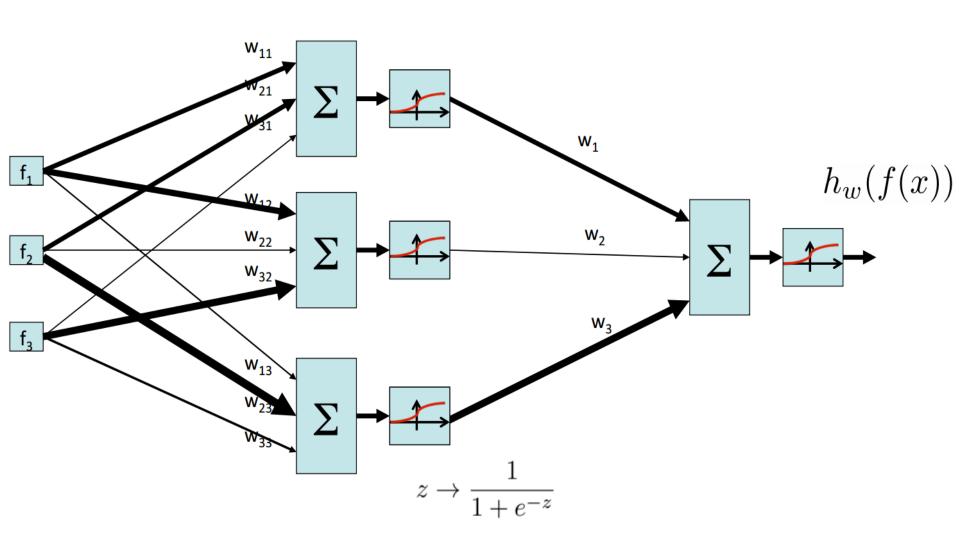
- Simple, general idea:
 - Start wherever
 - Repeat: move to the best neighboring state
 - If no neighbors better than current, quit
 - Neighbors = small perturbations of w
- What's bad?
 - Optimal?







Two-layer neural network



Neural network properties

 Theorem (Universal function approximators): A twolayer network with a sufficient number of neurons can approximate any continuous function to any desired accuracy

Practical considerations:

- Can be seen as learning the features
- Large number of neurons
 - Danger for overfitting
- Hill-climbing procedure can get stuck in bad local optima

Multi-layer Neural Network

- A non-linear classifier
- Training: find network weights w to minimize the error between true training labels and estimated labels

$$E(\mathbf{w}) = \sum_{i=1}^{N} (y_i - f_{\mathbf{w}}(\mathbf{x}_i))^2$$

- Minimization can be done by gradient descent provided f is differentiable
- This training method is called back-propagation

output layer

hidden layer

input layer

Outline

- Deep Neural Networks
- Convolutional Neural Networks (CNNs)

Convolutional Neural Networks (CNN, ConvNet, DCN)

- CNN = a multi-layer neural network with
 - Local connectivity:
 - Neurons in a layer are only connected to a small region of the layer before it
 - Share weight parameters across spatial positions:
 - Learning shift-invariant filter kernels

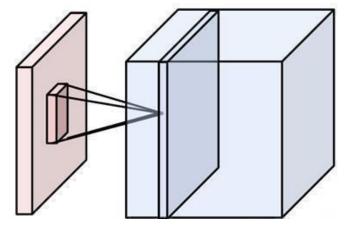


Image credit: A. Karpathy

Neocognitron [Fukushima, Biological Cybernetics 1980]

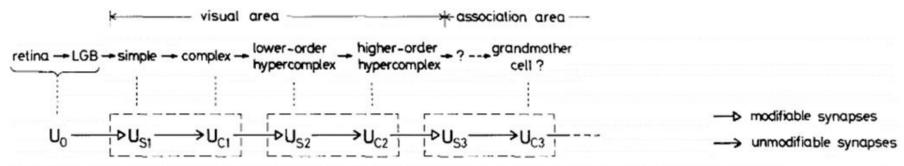
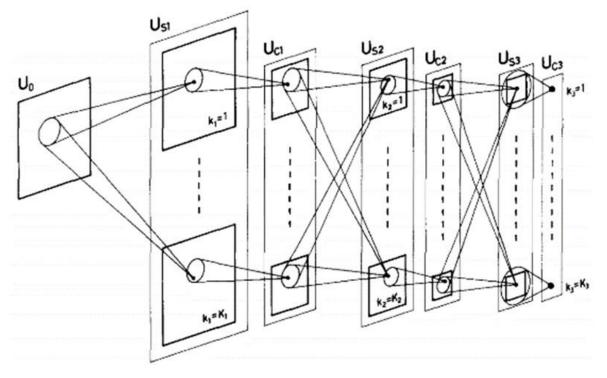


Fig. 1. Correspondence between the hierarchy model by Hubel and Wiesel, and the neural network of the neocognitron



Deformation-Resistant Recognition

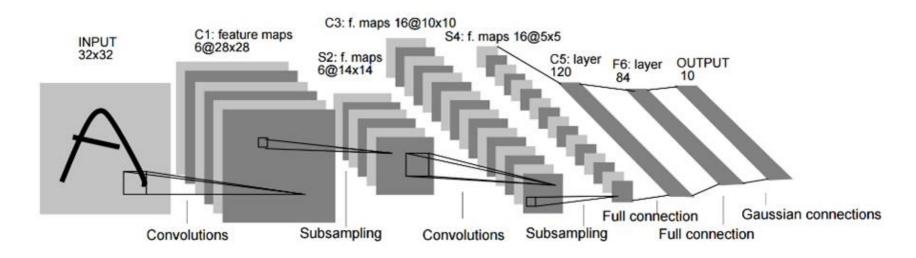
S-cells: (simple)

- extract local features

C-cells: (complex)

- allow for positional errors

LeNet [LeCun et al. 1998]



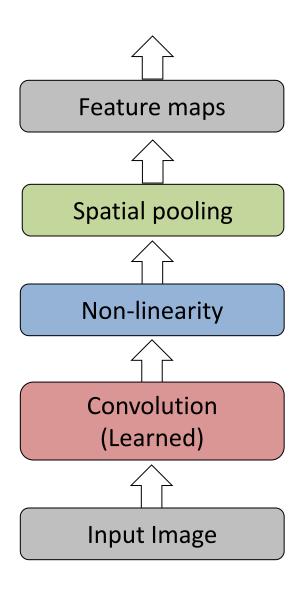
- Stack multiple stages of feature extractors
- Higher stages compute more global, more invariant features
- Classification layer at the end



LeNet-1 from 1993

Gradient-based learning applied to document recognition [LeCun, Bottou, Bengio, Haffner 1998]

Convolutional Neural Networks

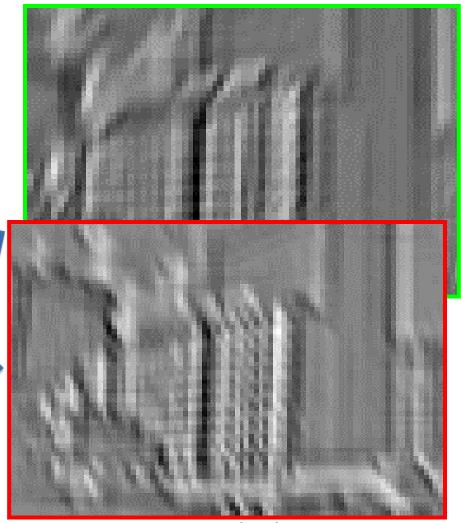


What is a Convolution?

Weighted moving sum



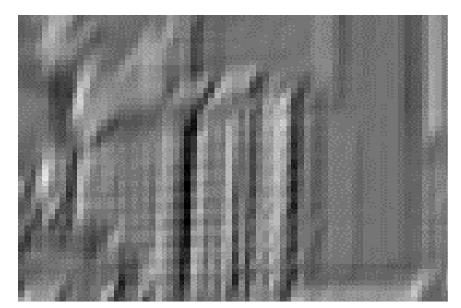




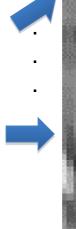
Feature Activation Map

Why Convolution?

- Few parameters (filter weights)
- Dependencies are local
- Translation invariance





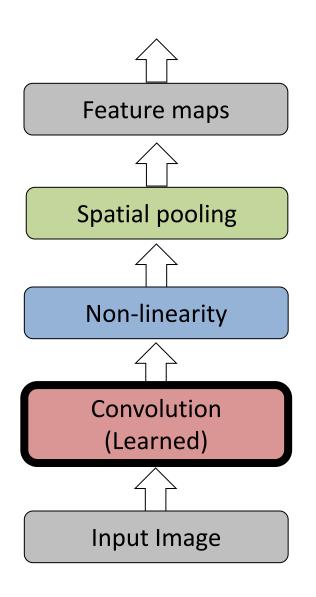




Input

Feature Map

Convolutional Neural Networks





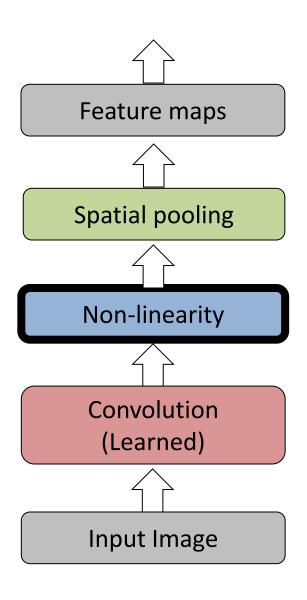




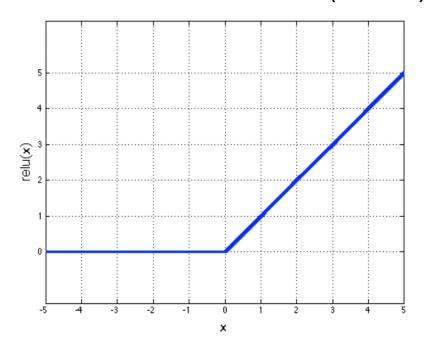
Input

Feature Map

Convolutional Neural Networks

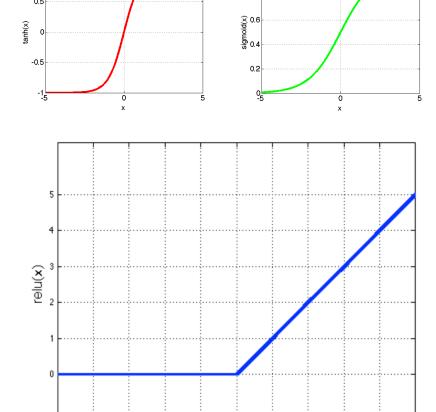


Rectified Linear Unit (ReLU)



Non-Linearity

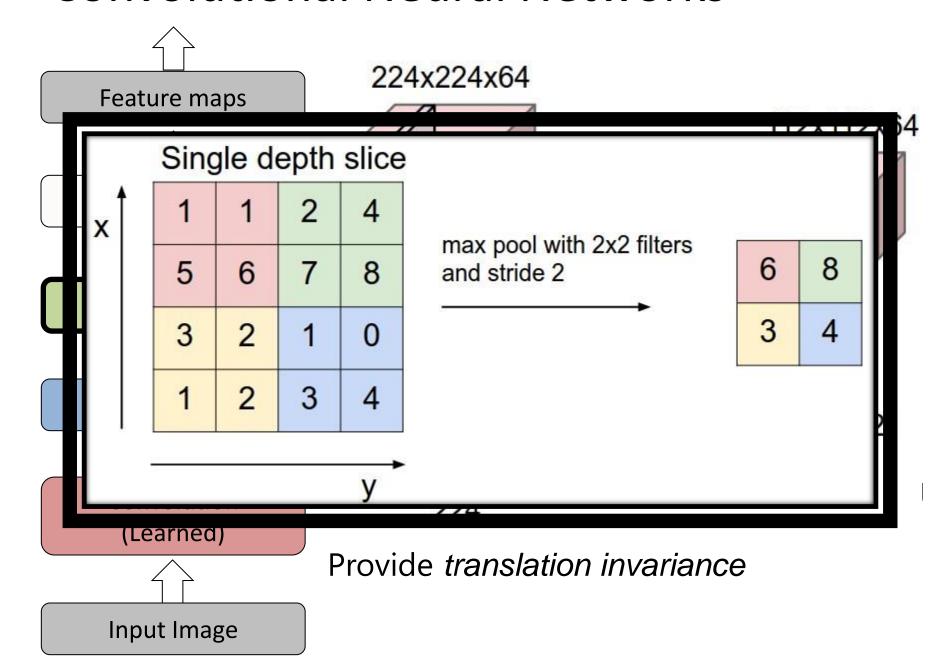
- Per-element (independent)
- Options:
 - Tanh
 - Sigmoid: $1/(1+\exp(-x))$
 - Rectified linear unit (ReLU)
 - Makes learning faster
 - Simplifies backpropagation
 - Avoids saturation issues
 - → Preferred option



×

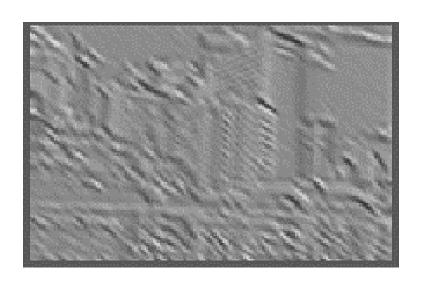
0.8

Convolutional Neural Networks

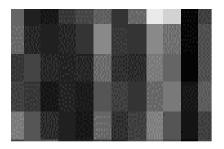


Spatial Pooling

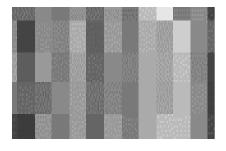
- Average or max
- Non-overlapping / overlapping regions
- Role of pooling:
 - Invariance to small transformations
 - Larger receptive fields (see more of input)



Max

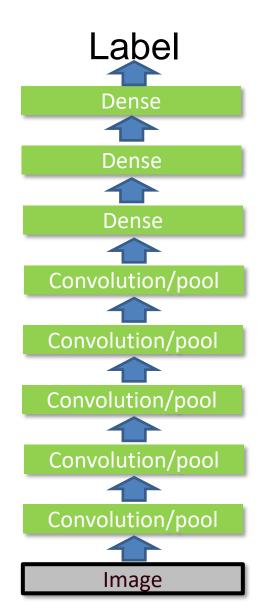


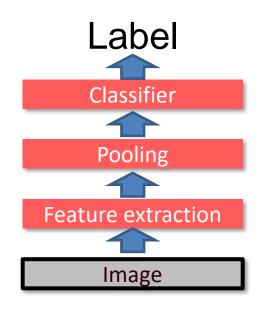
Average



Engineered vs. learned features

Convolutional filters are trained in a supervised manner by back-propagating classification error





Softmax activation

$$\sigma(ec{z})_i = rac{e^{z_i}}{\sum_{j=1}^K e^{z_j}}$$

ImageNet Challenge 2012





[Deng et al. CVPR 2009]

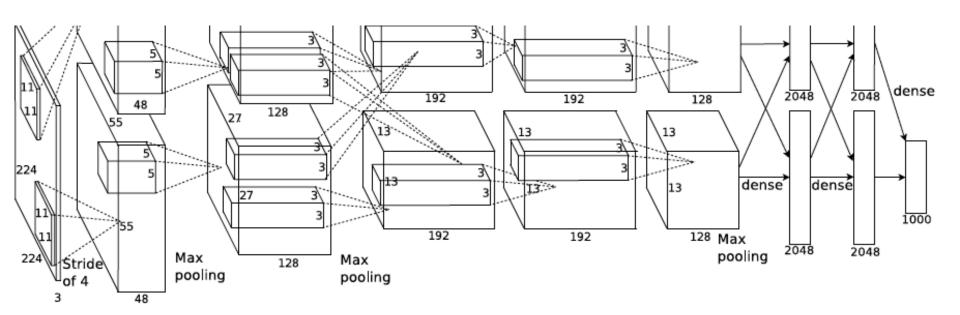
- ~14 million labeled images, 20k classes
- Images gathered from Internet
- Human labels via Amazon Turk
- ImageNet Challenge: 1.2 million training images, 1000 classes

A. Krizhevsky, I. Sutskever, and G. Hinton, <u>ImageNet Classification with Deep Convolutional Neural Networks</u>, NIPS 2012

AlexNet

Similar framework to LeCun'98 but:

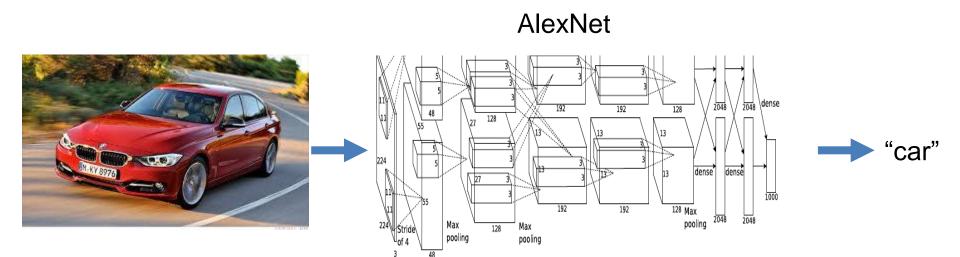
- Bigger model (7 hidden layers, 650,000 units, 60,000,000 params)
- More data $(10^6 \text{ vs. } 10^3 \text{ images})$
- GPU implementation (50x speedup over CPU)
 - Trained on two GPUs for a week



A. Krizhevsky, I. Sutskever, and G. Hinton, <u>ImageNet Classification with Deep</u>

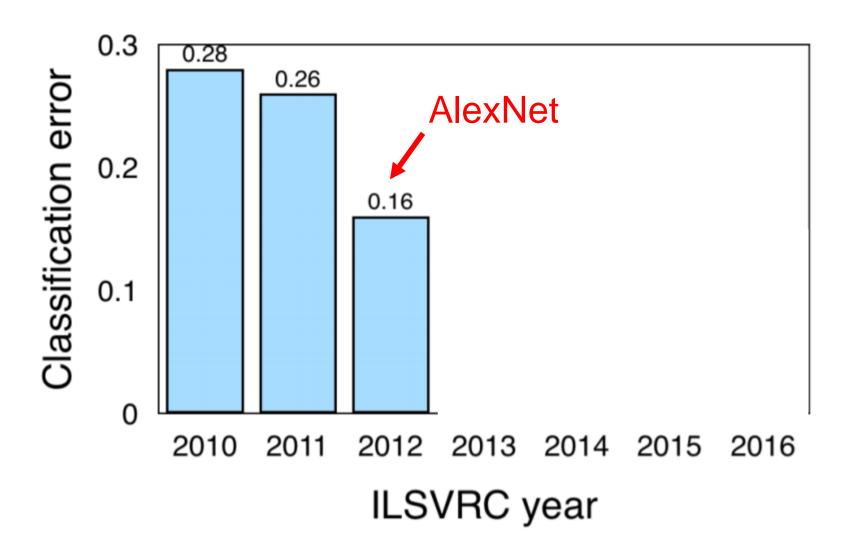
<u>Convolutional Neural Networks</u>, NIPS 2012

AlexNet for image classification



Fixed input size: 224x224x3

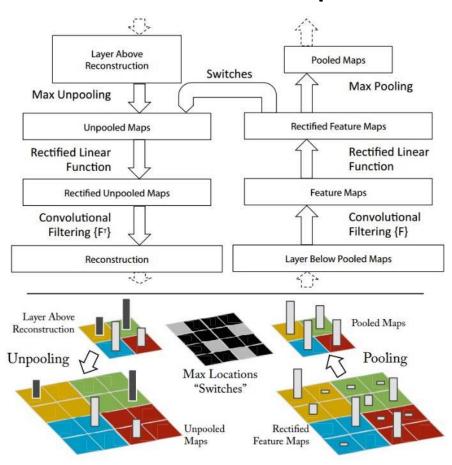
ImageNet Classification Challenge



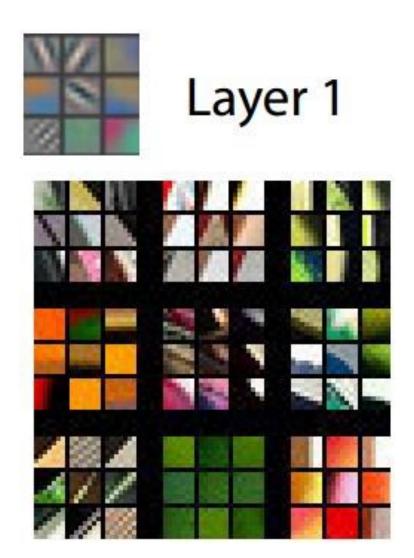
http://image-net.org/challenges/talks/2016/ILSVRC2016_10_09_clsloc.pdf

Visualizing CNNs

 What input pattern originally caused a given activation in the feature maps?

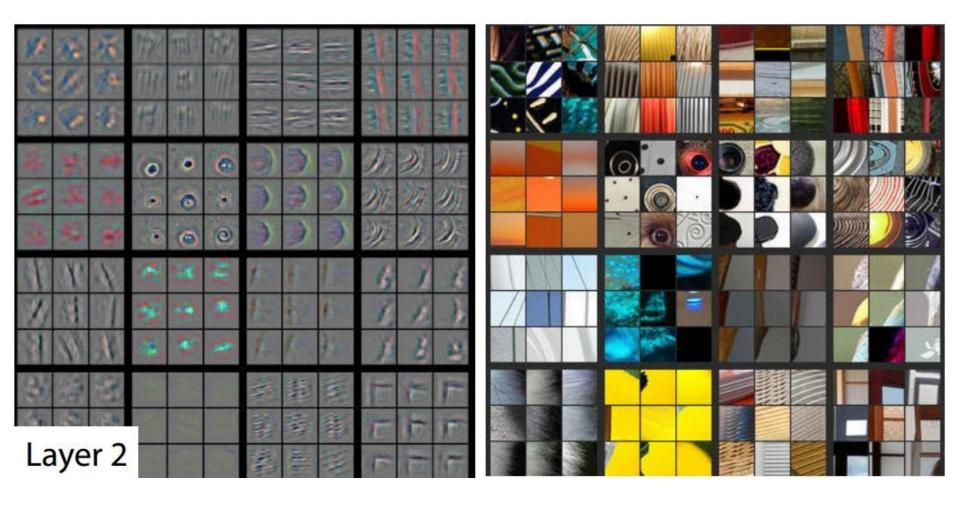


Layer 1

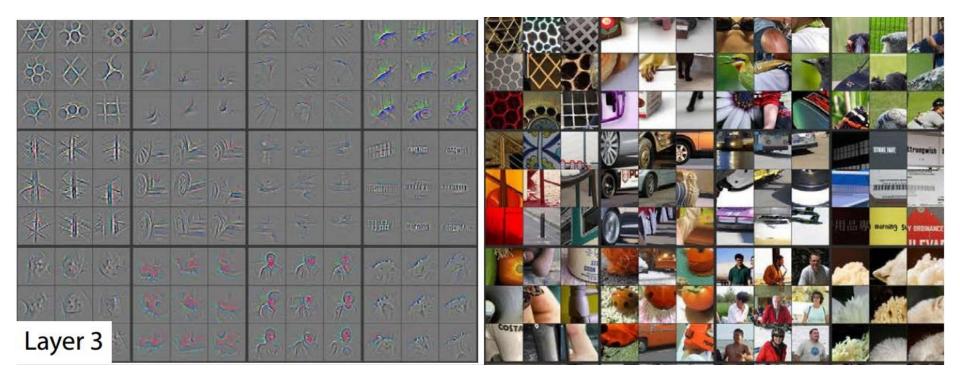


Visualizing and Understanding Convolutional Networks [Zeiler and Fergus, ECCV 2014]

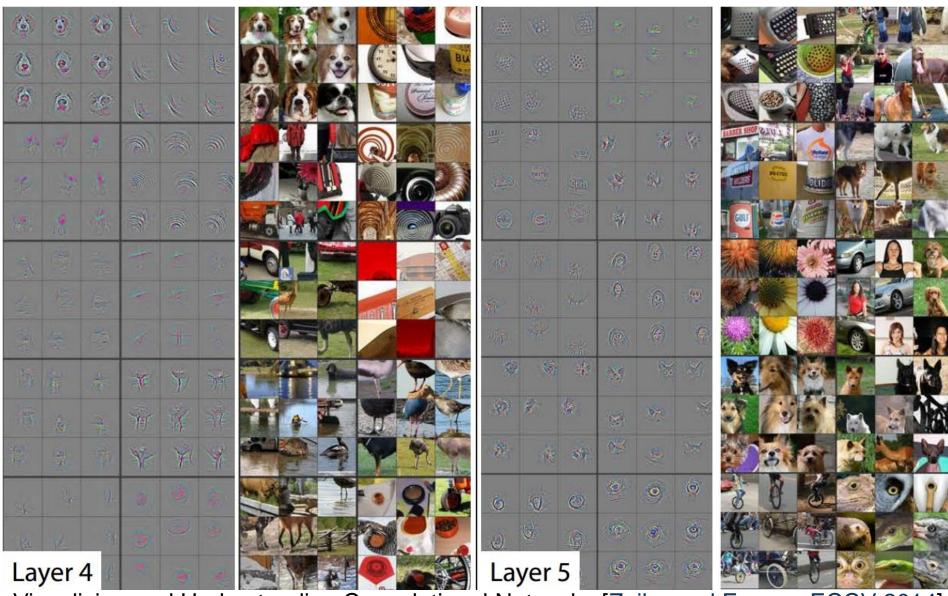
Layer 2



Layer 3



Layer 4 and 5



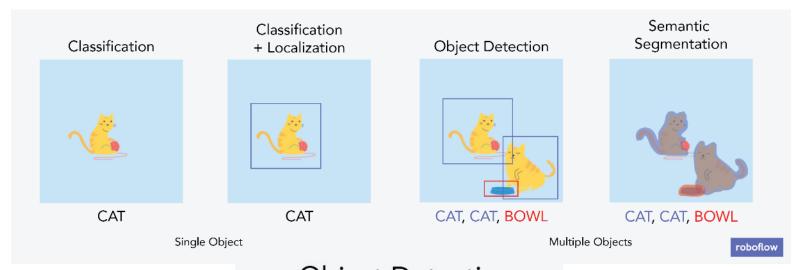
Visualizing and Understanding Convolutional Networks [Zeiler and Fergus, ECCV 2014]

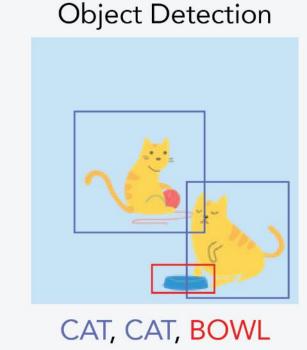
Beyond classification

- Detection
- Segmentation
- Regression
- Pose estimation
- Matching patches
- Synthesis

and many more...

Object Detection using CNN

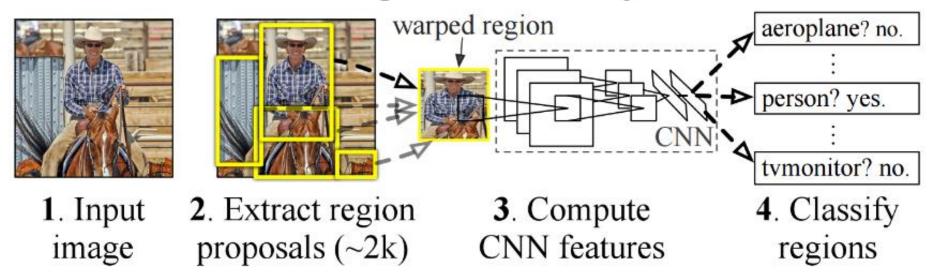




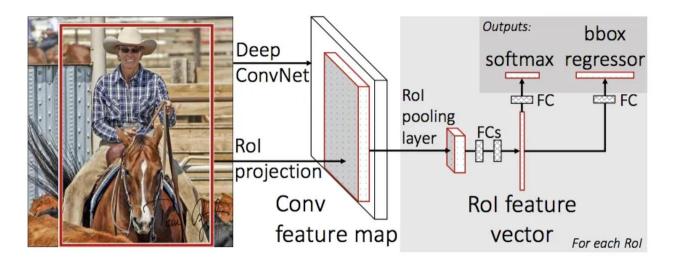
R-CNN: Regions with CNN features

- Trained on ImageNet classification
- Finetune CNN on PASCAL

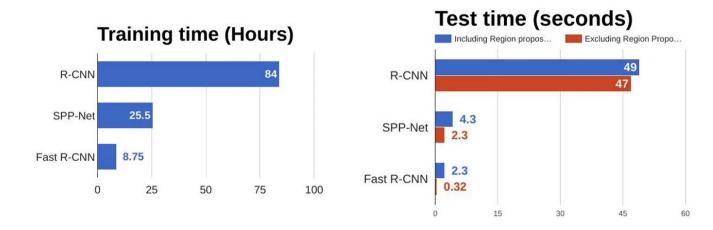
R-CNN: Regions with CNN features



Fast RCNN

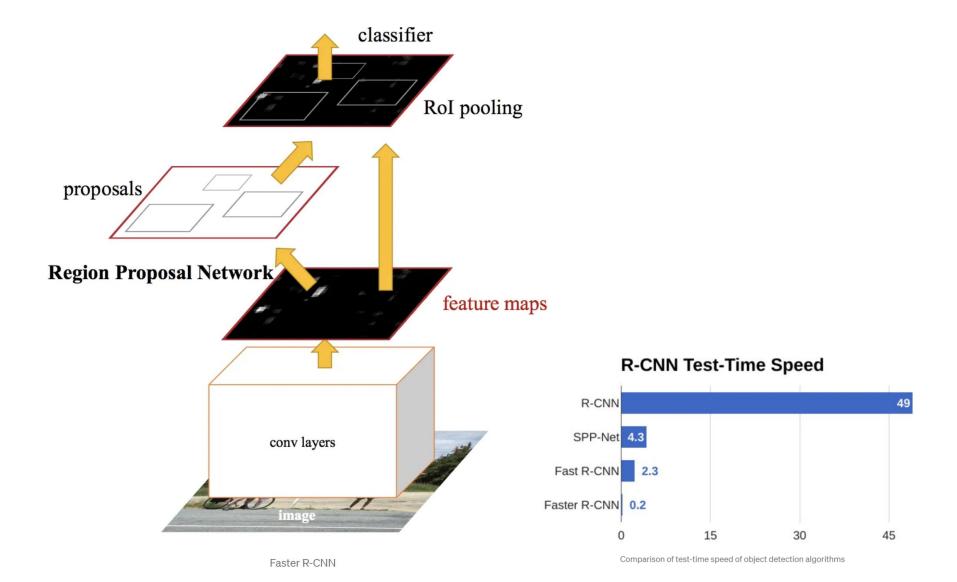


Fast R-CNN

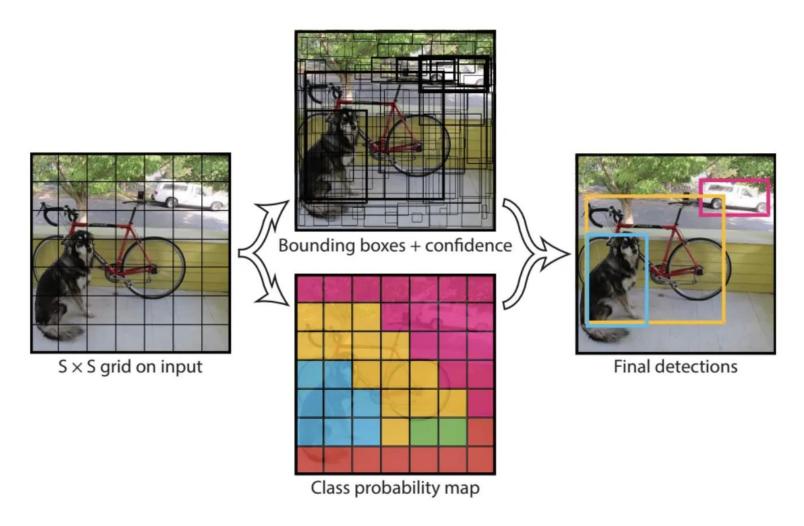


Comparison of object detection algorithms

Faster RCNN

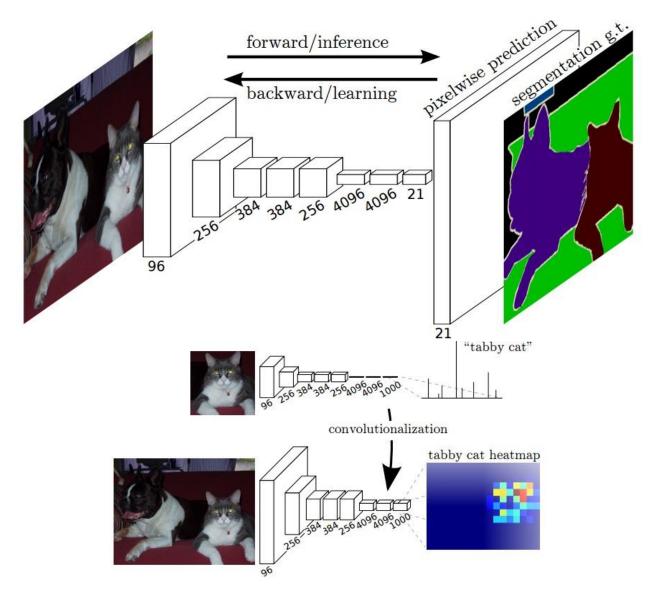


Yolo You Look Only Once



YOLO is orders of magnitude faster(45 frames per second) than other

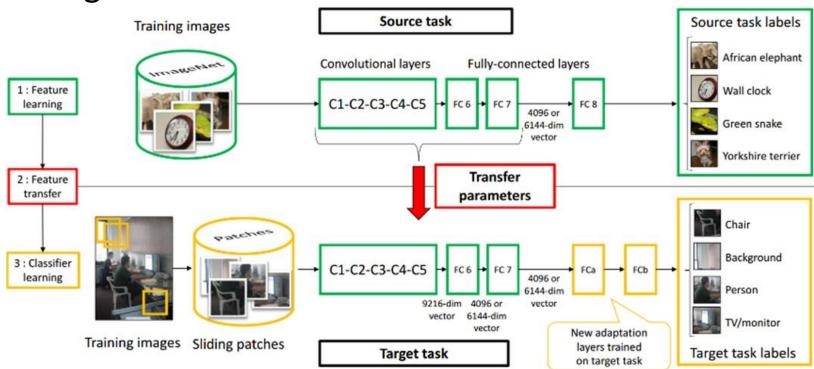
Labeling Pixels: Semantic Labels



Fully Convolutional Networks for Semantic Segmentation [Long et al. CVPR 2015]

Transfer Learning

- Improvement of learning in a new task through the transfer of knowledge from a related task that has already been learned.
- Weight initialization for CNN

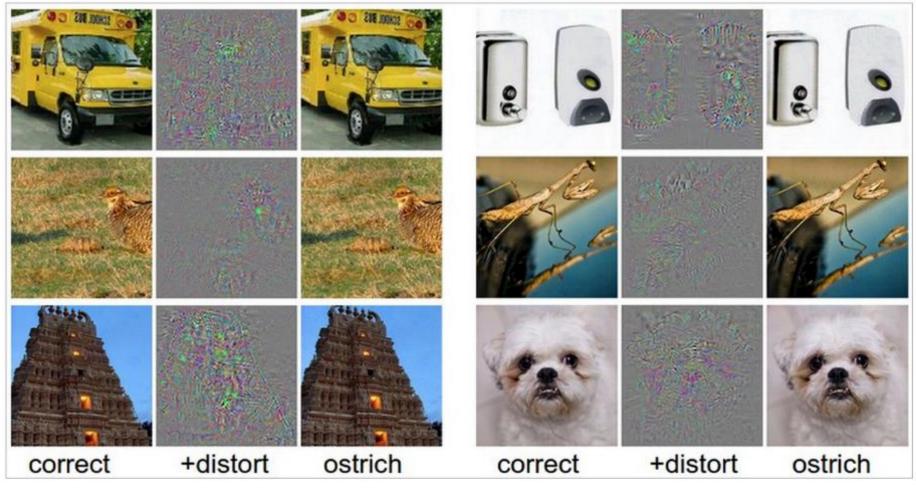


Learning and Transferring Mid-Level Image Representations using Convolutional Neural Networks [Oquab et al. CVPR 2014]

Deep learning libraries

- Tensorflow
- Caffe
- Torch
- MatConvNet

Fooling CNNs



Take a correctly classified image (left image in both columns), and add a tiny distortion (middle) to fool the ConvNet with the resulting image (right).