NIKAN EIDI

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PROFESSIONAL SUMMARY

A highly motivated and proficient Computer Science student with extensive experience in software development and web-based projects. Skilled in programming languages such as C, C++, Python, JavaScript, and SQL, with a strong background in object-oriented programming and cross-platform development. Eager to utilize problemsolving abilities and innovative thinking within collaborative settings to contribute to project success.

EDUCATION

SENECA COLLEGE
Advanced Diploma in Computer Programming and Analysis
Jan 2024 – Agu 2026
Toronto

SKILLS

C, C++, Python, SQL, HTML, CSS, JavaScript, Object-Oriented Programming, Problem-Solving, Agile Methodology, Technical Documentation, Version Control, Software Testing, Database Management, Team Collaboration.

PROJECTS AND ACCOMPLISHMENTS

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SORTIFY

- Designed a sorting algorithm visualizer in C++ with an interactive GUI for educational purposes.
- Incorporated multiple sorting techniques, such as Bubble Sort, Quick Sort, and Merge Sort.

SNAKE GAME

- Developed a classic snake game in C using advanced logic and user interface design.
 - Focused on user experience and implemented real-time interaction features.

MUSIC CHANNEL BOT

- Created a Python-based chatbot integrated with a music recommendation system.
- Enhanced functionality by connecting to APIs and providing seamless user interaction.

ROCK PAPER SCISSORS GAME

- Programmed a multiplayer Rock Paper Scissors game in C with various difficulty levels.
 - Designed a user-friendly interface and included dynamic gameplay features.

LINKS

GitHub: https://github.com/NikanEidi

Gmail: nikaneydi1984@gmail.com