

| Stone | Level 3 | Level 4 | Level 5 | Level 6 | Level 7 | Level 8 | Level 9 | Level 10 | Level 11 | Level 12 | Level 13 | Level 14 |
|----------------------|-----------------------|-------------------------|-------------------------|---------------------------------|---------------------------------------|---------------------------------------|---------------------------|-----------|-------------------------------|-------------------------|------------------------|-------------------------|
| Firestone | -50% Fire damage | No Fire damage but lava | +7.5% damage in nether | +7.5% damage in nether | +7.5% damage in nether | -20% lava damage | -20% lava damage | Ability 1 | +5 Radius | +0.5 Damage | +5 Radius | +0.5 Damage |
| Electricstone | Walking speed 0.2075 | Walking speed 0.2150 | Walking speed 0.2225 | Walking speed 0.23 | +0.075 base attack speed | +0.075 base attack speed | +0.05 base attack speed | Ability 1 | Slowness 2 for 4 sek | +5 Strikes | +4 Damage | Slowness 2 for 6 sek |
| Waterstone | -50% drowning damage | -50% Breathing loss | No Breathing loss | Dolphins graße 0 | +8% more damage in water | +8% more damage in water | +8% more damage in water | Ability 1 | Range from 8 8 8 to 10 8 10 | +2 Damage | +1 Healing | Absorption 0 für 20 Sek |
| Frozenstone | -50% Freezing damage | No Freezing Damage | Flying in Powdered snow | +40% flying speed in cold biome | 1 sek Regeneration 1 in Powdered Snow | 1 sek Regeneration 2 in Powdered Snow | +10 sek Regeneration | Ability 1 | Entity can't jump | +3 Damage | Slowness 3 | +3 Damage |
| Undeadstone | +0.5 Damage to Undead | +1 Damage to Undead | +1.5 Damage to Undead | -15% Damage from Undead | 7.5% more damage to mobs | +7.5% more damage to mobs | +7.5% more damage to mobs | Ability 1 | Strength/Regeneration 1 | Infinite Fireresistance | +4 Absorption hearts | Speed 1 |
| Holystone | +0.2 Healing | +0.3 Healing | +0.4 Healing | 0.5 Healing | +1 Armor Durability every 10 sek | -3 sek Armor Repair | -2 sek Armor Repair | Ability 1 | Max hearts gain from 10 to 20 | +5 Radius | Clear Negative Potions | +10 sek Regeneration |

| Stone | Level 15 | Level 16 | Level 17 | Level 18 | Level 19 | Level 20 | Level 21 |
|----------------------|-----------|---|---|--------------------------------------|----------------------------------|----------------|---|
| Firestone | Ability 2 | -5% Entity Damage -5% Explosion damage -10% overall | -5% Explosion Damage -10% overall +10% thorns | -5% Explosion Damage -10% overall | -5% Entity Damage +10% thorns | Master Ability | +7 airstrikes +0,8 Explosion Power Break Blocks with Explosion Power 1.3 |
| Electricstone | Ability 2 | +10% Damage | Nearby Entity range from 1,1,1 to 2,2,2 | +10%Damage | +3sek | Master Ability | +4 Effect Range +3 Damage -0.5 Velocity multiplier -5 ticks aura +5 sek |
| Waterstone | Ability 2 | +10 Block Range | +10% Damage | +1 Explosion Power | +10 Block Range | Master Ability | +7 Damage +4.5 Direction Speed +300 Blocks +30sek |
| Frozenstone | Ability 2 | +10 Block Radius | +6 Damage | +5sek Freeze | Slowness level 4 | Master Ability | +0.3 Velocity +5 Damage +2 Pierce Potion Effect Level 3 |
| Undeadstone | Ability 2 | Wither Skeleton summoned | Infinite Fire Resistance | +20 Summoned | Regeneration 1 Speed 1 | Master Ability | Speed 1 +3.5 and +4.5 Damage or +4.5 and 5.5 Damage |
| Holystone | Ability 2 | +5 Radius | +5 player Damage +3 Entity Damage | armor*2.1 | Potion Effect Levels +1 | Master Ability | +5 sek Vanish longer Effects +2 speed level repair armor |