4. Map Interface ◆

Direct:

Write a program using HashMap to store student names and their marks.

```
import java.util.HashMap;
import java.util.Map;
public class StudentMarks {
  public static void main(String[] args) {
    // Create a HashMap to store student names (key) and marks (value)
    Map<String, Integer> studentMarks = new HashMap<>();
    // Add some student names and their marks
    studentMarks.put("Alice", 85);
    studentMarks.put("Bob", 90);
    studentMarks.put("Charlie", 78);
    studentMarks.put("Diana", 92);
    // Print the student names and their marks
    System.out.println("Student Marks:");
    for (Map.Entry<String, Integer> entry: studentMarks.entrySet()) {
      System.out.println(entry.getKey() + ": " + entry.getValue());
    }
  }
Demonstrate how to iterate over a Map using entrySet().
import java.util.HashMap;
import java.util.Map;
public class IterateMapExample {
  public static void main(String[] args) {
    // Create a Map with some entries
    Map<String, Integer> studentMarks = new HashMap<>();
    studentMarks.put("Alice", 85);
    studentMarks.put("Bob", 90);
    studentMarks.put("Charlie", 78);
    // Iterate over the map using entrySet()
    System.out.println("Student Marks:");
    for (Map.Entry<String, Integer> entry: studentMarks.entrySet()) {
      String student = entry.getKey();
      Integer marks = entry.getValue();
```

```
System.out.println(student + " : " + marks);
    }
 }
}
Show how to update the value associated with a key in a Map.
import java.util.HashMap;
import java.util.Map;
public class UpdateMapValue {
  public static void main(String[] args) {
    // Create a Map to store student marks
    Map<String, Integer> studentMarks = new HashMap<>();
    // Add initial entries
    studentMarks.put("Alice", 85);
    studentMarks.put("Bob", 90);
    System.out.println("Before update:");
    System.out.println(studentMarks);
    // Update Bob's marks
    studentMarks.put("Bob", 95); // This replaces the old value for "Bob"
    System.out.println("After update:");
    System.out.println(studentMarks);
 }
}
♦ Scenario-Based:
```

Build a phone directory where names are keys and phone numbers are values.

```
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;

public class PhoneDirectory {
   public static void main(String[] args) {
      Map<String, String> phoneDirectory = new HashMap<>>();
      Scanner scanner = new Scanner(System.in);

      System.out.print("How many contacts do you want to add? ");
      int n = scanner.nextInt();
```

```
scanner.nextLine(); // consume newline
    // Input contacts
    for (int i = 0; i < n; i++) {
      System.out.print("Enter name: ");
      String name = scanner.nextLine();
      System.out.print("Enter phone number: ");
      String phone = scanner.nextLine();
      phoneDirectory.put(name, phone);
    }
    // Print the phone directory
    System.out.println("\nPhone Directory:");
    for (Map.Entry<String, String> entry: phoneDirectory.entrySet()) {
      System.out.println(entry.getKey() + ": " + entry.getValue());
    }
    scanner.close();
 }
}
Create a frequency counter for words in a sentence using a Map.
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
public class WordFrequencyCounter {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    System.out.println("Enter a sentence:");
    String sentence = scanner.nextLine();
    // Convert sentence to lowercase and split into words by spaces
    String[] words = sentence.toLowerCase().split("\\s+");
    Map<String, Integer> wordCount = new HashMap<>();
    // Count frequency of each word
    for (String word : words) {
      // If word is already in map, increment count, else add with count 1
```

```
wordCount.put(word, wordCount.getOrDefault(word, 0) + 1);
}

// Print word frequencies
System.out.println("\nWord Frequencies:");
for (Map.Entry<String, Integer> entry : wordCount.entrySet()) {
    System.out.println(entry.getKey() + " : " + entry.getValue());
}

scanner.close();
}
```