



# Assignment 1

## Python



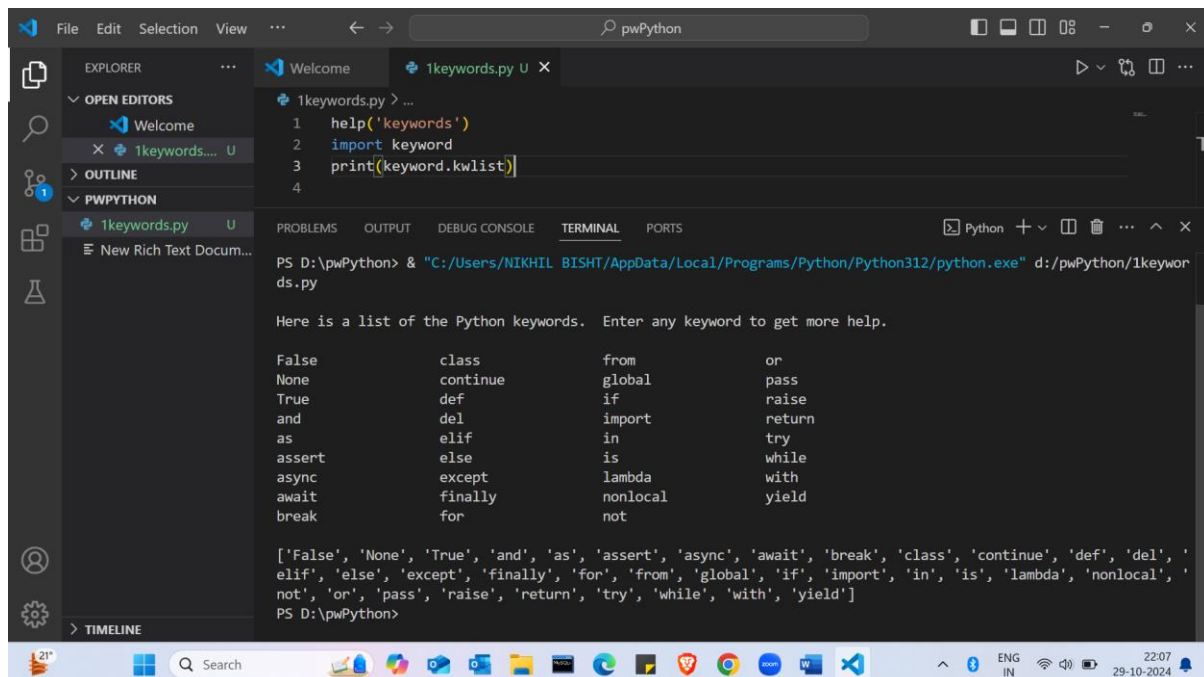
### Ques1: Explain the key features of Python that make it a popular choice for programming

Ans1: Python's popularity stems from its readability, versatility, and extensive support. Its simple syntax, vast libraries, and cross-platform compatibility make it a powerful tool for various applications, from web development to data science and machine learning.

Feature	Description
Readability and Simplicity	Easy-to-read syntax, reduced code verbosity
Versatility	General-purpose language, wide range of applications, extensive standard library, rich ecosystem of third-party libraries and frameworks
Interpreted Language	No compilation required, platform independence
Dynamic Typing	Flexible variable assignment, no need for explicit type declarations
Object-Oriented Programming (OOP) Support	Modular code organization, classes, objects, inheritance, polymorphism, encapsulation
Community and Support	Large and active community, abundant resources and tutorials

### Ques2: Describe the role of predefined keywords in Python and provide examples of how they are used in a program.

Ans2: Predefined keywords are reserved words in Python that have special meanings and are used to define the structure and control flow of a program. They cannot be used as variable names or identifiers.



The screenshot shows a Python IDE with a file named `1keywords.py` open. The code in the file is as follows:

```
1 help('keywords')
2 import keyword
3 print(keyword.kwlist)
4
```

The terminal output shows the execution of the script, displaying a list of Python keywords:

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/1keywords.py

Here is a list of the Python keywords. Enter any keyword to get more help.

False      class      from       or
None       continue  global     pass
True        def        if          raise
and         del        import     return
as          elif       in          try
assert      else       is          while
async       except     lambda     with
await       finally   nonlocal   yield
break       for        not

['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']

PS D:\pwPython>
```

### Ques3: Compare and contrast mutable and immutable objects in Python with examples.

**Ans3:** In Python, objects are classified as either mutable or immutable, depending on whether their values can be changed after they are created.

#### Mutable Objects:

- **Definition:** Mutable objects can be modified after they are created.
- **Examples:** Lists, dictionaries, sets
- **Behavior:**
  - Changes made to a mutable object affect the original object.
  - Appending, removing, or modifying elements directly changes the object.

#### Immutable Objects:

- **Definition:** Immutable objects cannot be changed after they are created.
- **Examples:** Numbers (integers, floats), strings, tuples
- **Behavior:**
  - Any operation that appears to modify an immutable object actually creates a new object.
  - The original object remains unchanged.

```
• # Mutable Objects
•
• # List
• my_list = [1, 2, 3]
• print("Original list:", my_list)
•
• # Modify the list
• my_list.append(4)
• print("Modified list:", my_list)
•
• # Dictionary
• my_dict = {"name": "Alice", "age": 30}
• print("Original dictionary:", my_dict)
•
• # Modify the dictionary
• my_dict["city"] = "New York"
• print("Modified dictionary:", my_dict)
•
• # Set
• my_set = {1, 2, 3}
• print("Original set:", my_set)
•
• # Add an element to the set
• my_set.add(4)
• print("Modified set:", my_set)
•
• # Immutable Objects
•
• # Integer
```

```

• x = 10
• print("Original integer:", x)
•
• # Attempting to modify an integer (creates a new integer)
• x += 5
• print("New integer:", x)
• print("Original integer remains unchanged:", 10)
•
• # String
• my_string = "Hello"
• print("Original string:", my_string)
•
• # Concatenating strings (creates a new string)
• new_string = my_string + " World"
• print("New string:", new_string)
• print("Original string remains unchanged:", my_string)
•
• # Tuple
• my_tuple = (1, 2, 3)
• print("Original tuple:", my_tuple)
•
• # Attempting to modify a tuple (raises a TypeError)
• # my_tuple[0] = 5 # This will cause an error

```

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
Python + - [ ] [ ] ... ^ x

Modified dictionary: {'name': 'Alice', 'age': 30, 'city': 'New York'}
Original set: {1, 2, 3}
Modified set: {1, 2, 3, 4}
Original integer: 10
New integer: 15
Original integer remains unchanged: 10
Original string: Hello
New string: Hello World
Original string remains unchanged: Hello
Original tuple: (1, 2, 3)
PS D:\pwPython>

```

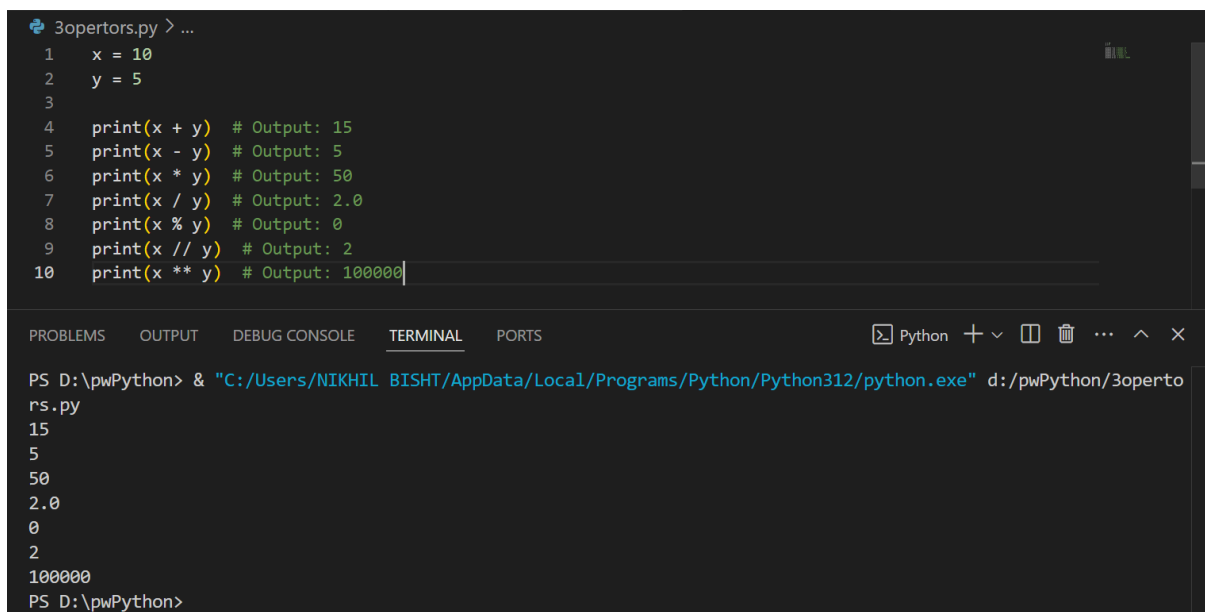
**Ques4:** Discuss the different types of operators in Python and provide examples of how they are used.

## Operators in Python

Operators	Type
+, -, *, /, %	Arithmetic operator
<, <=, >, >=, ==, !=	Relational operator
AND, OR, NOT	Logical operator
&,  , <<, >>, -, ^	Bitwise operator
=, +=, -=, *=, %=	Assignment operator

## 1. Arithmetic Operators

- Used for basic mathematical operations:
  - `+`: Addition
  - `-`: Subtraction
  - `*`: Multiplication
  - `/`: Division
  - `%`: Modulus (remainder)
  - `//`: Floor division (integer division)
  - `**`: Exponentiation



The screenshot shows a code editor with a file named `3opertors.py` containing the following Python code:

```
1 x = 10
2 y = 5
3
4 print(x + y) # Output: 15
5 print(x - y) # Output: 5
6 print(x * y) # Output: 50
7 print(x / y) # Output: 2.0
8 print(x % y) # Output: 0
9 print(x // y) # Output: 2
10 print(x ** y) # Output: 100000
```

Below the code editor is a terminal window. The terminal shows the command to run the script and its output:

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/3opertors.py
15
5
50
2.0
0
2
100000
PS D:\pwPython>
```

## 2. Comparison Operators

- Used to compare values:
  - `==`: Equal to
  - `!=`: Not equal to
  - `<`: Less than
  - `>`: Greater than
  - `<=`: Less than or equal to
  - `>=`: Greater than or equal to

The screenshot shows a Visual Studio Code editor window with a Python file named `3opertors.py`. The code defines two variables, `a = 10` and `b = 5`, and then prints the results of several comparison operations. The terminal output shows the following results:

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/3opertors.py
False
True
False
True
False
True
PS D:\pwPython>
```

### 3. Logical Operators

- Used to combine conditional statements:
  - and: Logical AND
  - or: Logical OR
  - not: Logical NOT

The screenshot shows a Visual Studio Code editor window with a Python file named `3opertors.py`. The code defines two variables, `x = True` and `y = False`, and then prints the results of several logical operations. The terminal output shows the following results:

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/3opertors.py
False
True
False
PS D:\pwPython>
```

### 4. Assignment Operators

- Used to assign values to variables:
  - `=`: Simple assignment
  - `+=`: Add and assign
  - `-=`: Subtract and assign
  - `*=`: Multiply and assign
  - `/=`: Divide and assign
  - `%=`: Modulus and assign
  - `//=`: Floor division and assign
  - `**=`: Exponentiation and assign

The screenshot shows a Visual Studio Code editor window with a file named `3opertors.py` open. The file contains the following code:

```

32 a = 10
33
34 a += 5 # a = a + 5
35 print(a) # Output: 15

```

The terminal window at the bottom shows the command prompt output:

```

PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/3opertors.py
15
PS D:\pwPython>

```

## 5. Bitwise Operators

- Used to perform bitwise operations on integers:
  - `&`: Bitwise AND
  - `|`: Bitwise OR
  - `^`: Bitwise XOR
  - `~`: Bitwise NOT
  - `<<`: Left shift
  - `>>`: Right shift

```
37 # Bitwise operators
38
39 #AND
40 a = 10 # Binary: 1010
41 b = 4  # Binary: 0100
42 c = a & b # Binary: 0000
43 print(c) # Output: 0
44 #OR
45 A = 10 # Binary: 1010
46 B = 4  # Binary: 0100
47 C = A | B # Binary: 1110
48 print(C) # Output: 14
49 #XOR
50 x = 10 # Binary: 1010
51 y = 4  # Binary: 0100
52 z = x ^ y # Binary: 1110
53 print(z) # Output: 14
54 #NOT (~)
55 X = 10 # Binary: 1010
56 Y = ~X # Binary: 10101 (2's complement)
57 print(Y) # Output: -11
58 # Left Shift (<<)
59 p = 5 # Binary: 0101
60 q = p << 2 # Binary: 10100
61 print(q) # Output: 20
62 # Right Shift (>>)
63 P = 20 # Binary: 10100
64 Q = P >> 2 # Binary: 0010
65 print(Q) # Output: 5
66
```

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/3opertors.py
0
14
14
-11
20
5
PS D:\pwPython>
```

## 6. Identity Operators

- Used to compare objects' identities:
  - is: Checks if two objects are the same object
  - is not: Checks if two objects are not the same object

## 7. Membership Operators

- Used to test membership in sequences:
  - in: Checks if a value is present in a sequence
  - not in: Checks if a value is not present in a sequence

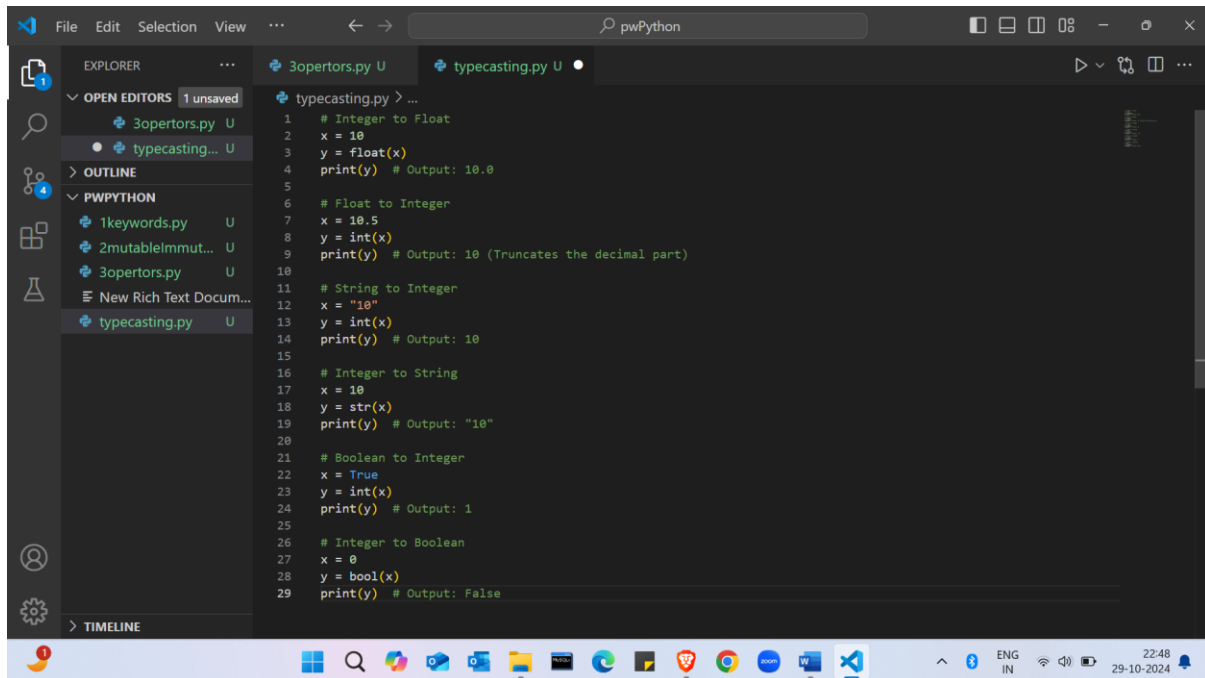
**Ques5: Explain the concept of type casting in Python with examples.**

**Ans5: Type casting, also known as type conversion, is the process of converting one data type to another. Python provides several built-in functions to perform type casting:**

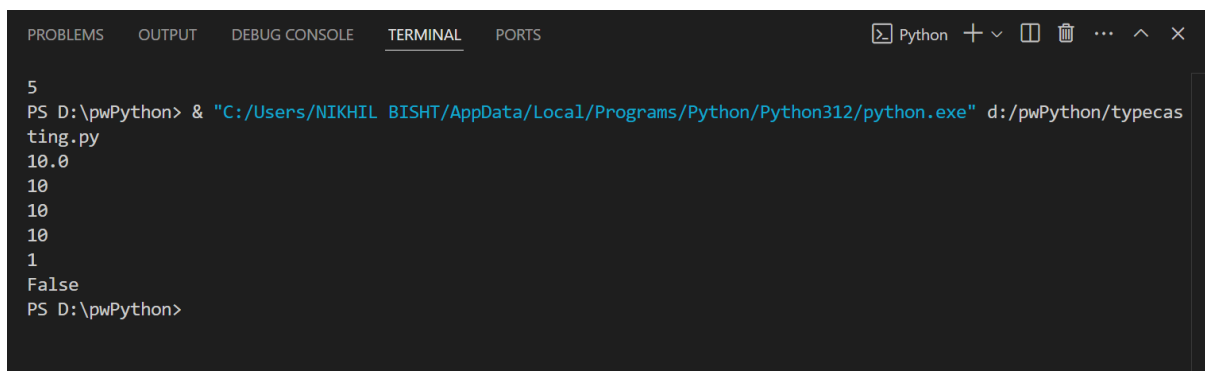
- int():** Converts a value to an integer.
- float():** Converts a value to a floating-point number.



3. **str():** Converts a value to a string.
4. **bool():** Converts a value to a Boolean (True or False)



```
1 # Integer to Float
2 x = 10
3 y = float(x)
4 print(y) # Output: 10.0
5
6 # Float to Integer
7 x = 10.5
8 y = int(x)
9 print(y) # Output: 10 (Truncates the decimal part)
10
11 # String to Integer
12 x = "10"
13 y = int(x)
14 print(y) # Output: 10
15
16 # Integer to String
17 x = 10
18 y = str(x)
19 print(y) # Output: "10"
20
21 # Boolean to Integer
22 x = True
23 y = int(x)
24 print(y) # Output: 1
25
26 # Integer to Boolean
27 x = 0
28 y = bool(x)
29 print(y) # Output: False
```



```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/typecasting.py
10.0
10
10
10
1
False
PS D:\pwPython>
```

**Implicit Type Conversion:** Python often performs implicit conversion when it's safe to do so. For example, when you add an integer and a float, Python automatically converts the integer to a float before performing the addition

**Type Errors:** If you attempt to convert a value to an incompatible type, Python will raise a `TypeError`. For instance, converting the string "hello" to an integer would result in a `ValueError`

**Data Loss:** Be cautious when converting between data types, as you may lose information. For example, converting a float to an integer truncates the decimal part.

**Ques6: How do conditional statements work in Python? Illustrate with examples.**

**Ans6:** Conditional statements allow you to control the flow of your program based on specific conditions. Python uses the `if`, `elif`, and `else` keywords to create conditional blocks.

```
if condition:
    # Code to be executed if the condition is True
elif condition2:
    # Code to be executed if the first condition is False and the second
else:
    # Code to be executed if all previous conditions are False
```

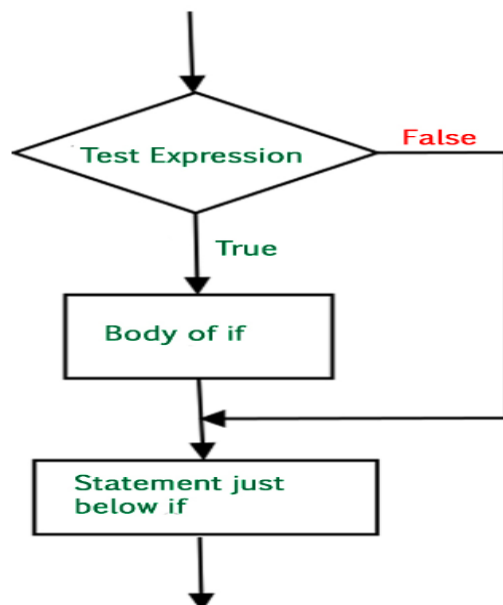
The screenshot shows a Visual Studio Code editor window with the file explorer on the left. The active file is `4conditionals.py`. The code in the editor is:

```
1 num = int(input("Enter a number: "))
2
3 if num > 0:
4     print("The number is positive.")
5 elif num < 0:
6     print("The number is negative.")
7 else:
8     print("The number is zero.")
```

The terminal at the bottom shows the execution of the script:

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/4conditionals.py
Enter a number: -12
The number is negative.
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/4conditionals.py
Enter a number: 10
The number is positive.
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/4conditionals.py
Enter a number: 0
The number is zero.
PS D:\pwPython>
```

flow chart of conditional statements



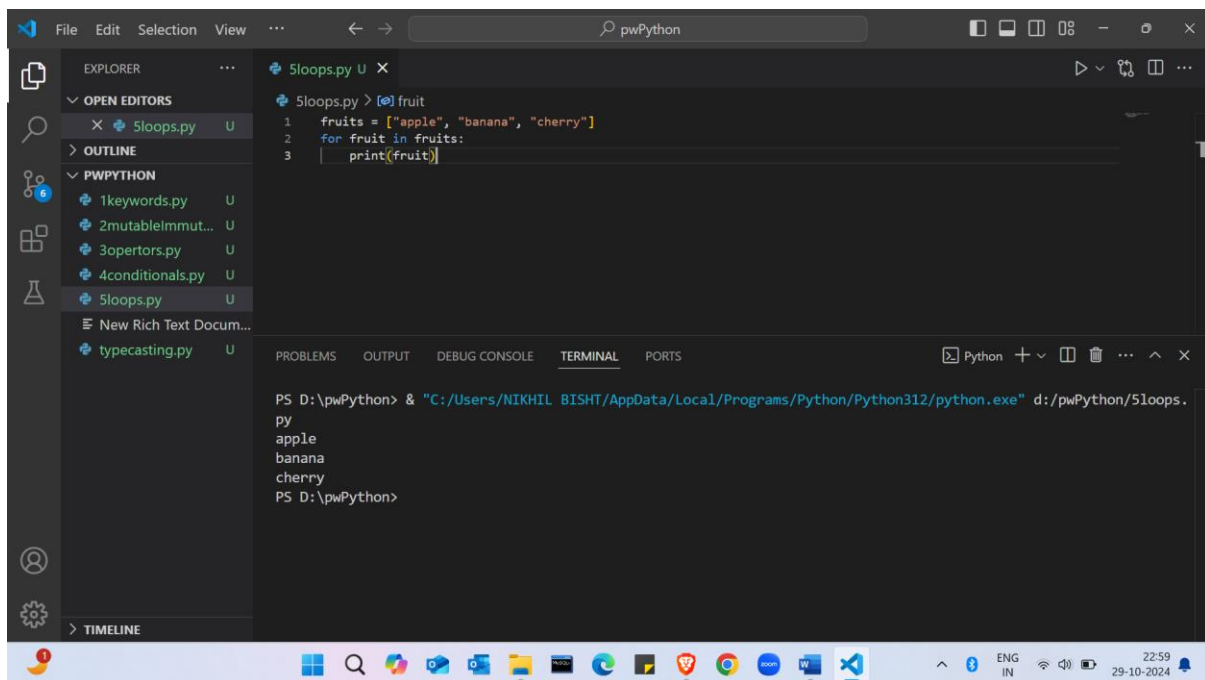
**Ques7: Describe the different types of loops in Python and their use cases with examples.**

**Ans7:** Python primarily employs two types of loops: for and while.

### 1. For Loop:

- **Use Case:** Iterating over a sequence (like a list, tuple, string, or range).
- **Syntax:**

```
for item in sequence:  
    # code to be executed
```



### 2. While Loop:

- **Use Case:** Repeating a block of code as long as a certain condition is true.
- **Syntax:**

```
while condition:  
    # code to be executed
```

The screenshot shows the Visual Studio Code editor with a file named `5loops.py` open. The code in the editor is a simple while loop that counts from 0 to 4. The terminal at the bottom shows the command to run the script, which outputs the numbers 0 through 4.

```
4 count = 0
5 while count < 5:
6     print(count)
7     count += 1
```

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/5loops.py
0
1
2
3
4
PS D:\pwPython>
```

#### Additional Considerations:

- **break statement:** Exits the loop immediately.
- **continue statement:** Skips the current iteration and moves to the next one.

The screenshot shows the Visual Studio Code editor with a file named `5loops.py` open. The code in the editor is a for loop that iterates from 0 to 9. It uses a `break` statement to exit the loop when `i` is 5, and a `continue` statement to skip even numbers. The terminal at the bottom shows the command to run the script, which outputs the numbers 1 and 3.

```
8 # count += 1
9
10 for i in range(10):
11     if i == 5:
12         break # Exit the loop when i is 5
13     if i % 2 == 0:
14         continue # Skip even numbers
15     print(i)
```

```
PS D:\pwPython> & "C:/Users/NIKHIL BISHT/AppData/Local/Programs/Python/Python312/python.exe" d:/pwPython/5loops.py
1
3
PS D:\pwPython>
```

By effectively using these loops, you can automate repetitive tasks and control the flow of your Python programs.