

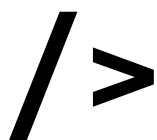


NIKHIL JAGTAP

GAME & WEB DEVELOPER

/ ALL ABOUT ME

I am a self-taught developer with a strong eye for innovative development. I've always found coding intuitive and have pushed myself to learn the most effective ways to achieve a result



/ CONTACT DETAILS

Rambagh colony, Rahatani. Pune, Maharashtra, India

>> nikhiljagtap@outlook.com

>> [github/nikhil-jagtap619](https://github.com/nikhil-jagtap619)

>> linkedin.com/nikhil-jagtap

Mobile No. 8600884943

/ WORK EXPERIENCE

>> Animation Developer

Haunting Tube. | 3 months(Internship)

Work from a home Internship where I had to Design & Animate the Characters and focus on their motion.

/ CERTIFICATES

>> Game Development using Python

GUVI Geek Networks, IITM Research Park. | Jan 2021

Introduction to PyGame and how to use pygame to create arcade games such Slither Snake and Pong.

/ EDUCATION HISTORY

>> Savitribai Phule Pune University

BSc Animation & Game Development | Currently enrolled

> Won the best VFX project Award(2019)

> Won the best Game Project Award(2020)

/ COMPETENCIES

■■■■■ Unity
■■■■■ C#
■■■■■ HTML
■■■■■ JavaScript
■■■■■ React & Redux
■■■■■ Python
■■■■■ Illustrator
■■■■■ Photoshop
■■■■■ Build Box

/ OTHER INTERESTS

- > Role and growth of technology in societal growth
- > Development of local businesses
- > Community involvement and outreach
- > Watching Animes & Reading Manga, Comics and Light Novel
- > Call of Duty Warzone!