344. Reverse String

APPROACH->USE 2 POINRTER TO SWAP

```
1 class Solution {
 2 public:
 3 \vee \text{void solve}(\text{vector} < \text{char} > \& s, \text{int i,int j}) \{ \{ \} \}
         if(i>j){
              return;
         swap(s[i],s[j]);
         solve(s,i+1,j-1);
 9 }
11 \( \)
12 🗸
         void reverseString(vector<char>& s) {
              return solve(s,0,s.size()-1);
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15
16
         }
17 };
```