Bayesian Learning

MACHINE LEARNING APPROACH

Outline

Conditional Probability

- Definition
- Example

Bayes' Theorem

Example

Conditional Probability

Definition:

 Probability of an event happening has some relationship to one or more other events.

Example:

- Probability of getting a parking space is connected to the time of day you park, where you park, and what conventions are going on at any time.
- Bayes' theorem gives you the actual <u>probability</u> of an **event** given information about **tests**.

Conditional Probability - Events and Tests

Test:

There is a **test** for liver disease

Event:

Actually having liver disease or not.

The Theorem was named after English mathematician Thomas Bayes (1701-1761).

Bayes' theorem takes the test results and calculates your *real probability* that the test has identified the event.

Bayes' Theorem (also known as Bayes' rule) is a simple formula used to calculate conditional probability.

The formal definition for the rule is:

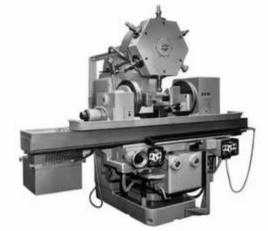
$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

m1

m2









m1

m2



What's the probability?



Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

-> P(Mach1) = 30/50 = 0.6

-> P(Mach2) = 20/50 = 0.4

Out of all produced parts:
We can SEE that 1% are defective

-> P(Defect) = 1%

Out of all defective parts:
We can SEE that 50% came from mach1
And 50% came from mach2

-> P(Mach1 | Defect) = 50%

-> P(Mach2 | Defect) = 50%

Question:

What is the probability that a part produced by mach2 is defective =?

-> P(Defect | Mach2) = ?

Mach1: 30 wrenches / hr

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Out of all produced parts:

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What is the probability that a part

produced by mach2 is defective =?

-> P(Mach2) = 20/50 = 0.4

-> P(Defect) = 1%

-> P(Mach2 | Defect) = 50%

-> P(Defect | Mach2) = ?

Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

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We can SEE that 1% are defective

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-> P(Defect | Mach2) = ?

Quick exercise:

P(Defect | Mach1) = ?

$$P(h|D) = \frac{P(D|h)P(h)}{P(D)}$$

P(h) *prior probability of* **h**, reflects any background knowledge about the chance that h is correct

P(D) *prior probability of* **D**, probability that D will be observed

P(D|h) probability of observing **D** given a world in which **h** holds

P(h|D) posterior probability of **h**, reflects confidence that **h** holds after **D** has been observed

MAP Hypothesis

In many learning scenarios, the learner considers some set of candidate hypotheses H and is interested in finding the most probable hypothesis h

E H given the observed training data D

Any maximally probable hypothesis is called maximum a posteriori (MAP) hypotheses

$$h_{MAP} = \underset{h \in H}{\operatorname{argmax}} P(h|D)$$

$$= \underset{h \in H}{\operatorname{argmax}} \frac{P(D|h)P(h)}{P(D)}$$

$$= \underset{h \in H}{\operatorname{argmax}} P(D|h)P(h)$$

Note that P(D) can be dropped, because it is a constant independent of h

ML Hypothesis

Sometimes it is assumed that every hypothesis in H is equally probable a priori

In this case, the equation above can be simplified, we need only P(D|H) to find most probable hypothesis.

P(D|h) is often called the *likelihood of D given h*

Any hypothesis that maximizes P(D|h) is called *maximum likelihood* (ML) hypothesis h_{ML}

$$h_{ML} = \underset{h \in H}{argmax} P(D|h)$$

note that in this case P(h) can be dropped, because it is equal for each $h \in H$

Consider a medical diagnosis problem in which there are two alternative hypotheses:

- (1) the patient has a particular (denoted by *cancer*).
- (2) the patient does not (denoted by $\neg cancer$)

Prior knowledge: over the entire population of people only .008 have this disease.

The available data is from a particular laboratory test with two possible outcomes:

 \oplus (positive) and \ominus (negative)

The lab test is only an **imperfect** indicator of the disease. The test returns a **correct positive result** in only 98% of the cases in which the disease is actually present and a **correct negative result** in only 97% of the cases in which the disease is not present.

⊕ (positive) and ⊖ (negative)

$$P(cancer) = .008$$
 $P(\neg cancer) = 0.992$
 $P(\oplus | cancer) = .98$ $P(\ominus | cancer) = .02$
 $P(\oplus | \neg cancer) = .03$ $P(\ominus | \neg cancer) = .97$

Suppose, a new patient is observed for whom the lab test returns a positive result.

Should we diagnose the patient as having cancer or not?

$$P(\oplus|cancer)P(cancer) = (.98).008 = .0078$$

 $P(\oplus|\neg cancer)P(\neg cancer) = (.03).992 = .0298$
 $\Rightarrow h_{MAP} = \neg cancer$

the exact posterior probabilites can be determined by normalizing the above properties to 1

$$P(cancer|\oplus) = \frac{.0078}{.0078 + 0.0298} = .21$$

 $P(\neg cancer|\oplus) = \frac{.0298}{.0078 + 0.0298} = .79$

⇒ the result of <u>Bayesian inference depends strongly on the prior</u>
<u>probabilities</u>, which must be available in order to apply the method directly

- Consider a hypothesis space containing three hypotheses: h₁, h₂, and h₃.
- Posterior probabilities of h_1 , h_2 , and h_3 given the training data are **0.4**, **0.3**, and **0.3** respectively.
- Thus, h₁ is the MAP hypothesis.

What is the most probable *classification* of the new instance given the training data?

$$h_1 = 0.4$$

 $h_2 = 0.3$
 $h_3 = 0.3$

If the new instance (x) is classified as +ve by h1, then x is +ve.

- New instance x is encountered, which is classified positive by h_1 , but negative by h_2 and h_3 .
- Taking all hypotheses into account, the probability that x is positive is .4, a the probability that it is negative is therefore .6.
- The most probable classification (negative) in this case is different from the classification generated by the MAP hypothesis

- Most probable classification of the new instance is obtained by combining the predictions of all hypotheses, weighted by their posterior probabilities.
- If the possible classification of new example take any value \mathbf{v}_j from some set V, then the probability $\mathbf{P}(\mathbf{v}_i | D)$ for new instance is,

$$P(v_j|D) = \sum_{h_i \in H} P(v_j|h_i)P(h_i|D)$$

The optimal classification of the new instance is the value $\mathbf{v}_{j'}$ for which $\mathbf{P}(\mathbf{v}_i|\mathbf{D})$ is maximum.

Bayes optimal classification:

$$\underset{v_j \in V}{\operatorname{argmax}} \sum_{h_i \in H} P(v_j | h_i) P(h_i | D)$$

Any system that classifies new instances according to above equation is called a *Bayes* optimal *classifier* or Bayes optimal learner.

To illustrate in terms of the above example, the set of possible classifications of the new instance is $V = \{ \oplus, \ominus \}$, and

Posterior probabilities of these hypotheses

$$P(h_1|D) = .4$$
, $P(\ominus|h_1) = 0$, $P(\oplus|h_1) = 1$
 $P(h_2|D) = .3$, $P(\ominus|h_2) = 1$, $P(\oplus|h_2) = 0$

$$P(h_3|D) = .3, P(\ominus|h_3) = 1, P(\ominus|h_3) = 0$$

New instance V is classified as +ve and -ve.

therefore

$$\sum_{h_i \in H} P(\oplus |h_i) P(h_i | D) = .4 \qquad (1*.4 + 0*.3 + 0*.3 = 0.4)$$

$$\sum_{h_i \in H} P(\ominus |h_i) P(h_i | D) = .6 \qquad (0*.4 + 1*.3 + 1*.3 = 0.6)$$

$$\underset{v_j \in \{\oplus,\ominus\}}{\operatorname{argmax}} \sum_{h_i \in H} P(v_j|h_i) P(h_i|D) = \ominus$$

Bayesian Learning

IN MACHINE LEARNING

MACHINE LEARNING APPROACH

- This is a practical learning method.
- Its performance is comparable to that of neural network and decision tree learning.
- In naive Bayes classifier learning tasks
 - Each instance x is described by a conjunction of attribute values and
 - The target function f(x) can take on any value from some finite set V.



• Bayesian approach classify the new instance by assigning the most probable target value, V_{MAP} given the attribute values $\langle a_1, a_2 ... a_n \rangle$ that describe the instance.

$$v_{MAP} = \underset{v_j \in V}{\operatorname{argmax}} P(v_j | a_1, a_2 \dots a_n)$$

We can use Bayes theorem to rewrite this expression as

$$v_{MAP} = \underset{v_j \in V}{\operatorname{argmax}} \frac{P(a_1, a_2 \dots a_n | v_j) P(v_j)}{P(a_1, a_2 \dots a_n)}$$
$$= \underset{v_j \in V}{\operatorname{argmax}} P(a_1, a_2 \dots a_n | v_j) P(v_j)$$

Now we could attempt to estimate the two terms in above Equation based on the training data.

- Estimate each of the $P(v_j)$: by counting the frequency of each target value v_j occurs in the training data.
- Estimating different $P(a_1, a_2... a_n | v_j)$ in this fashion we need a very, very large set of training data.

The naive Bayes classifier assume that the attribute values are conditionally independent given the target value.

• Probability of observing the conjunction $a_1, a_2...a_n$ is just the product of the probabilities for the individual attributes:

$$P(a_1, a_2 ... a_n | v_j) = \pi_i P(a_i | v_j)$$

Substituting this into Equation of V_{MAP}.

Naive Bayes classifier:

$$v_{NB} = \underset{v_j \in V}{\operatorname{argmax}} P(v_j) \prod_i P(a_i | v_j)$$

where V_{NB} is the target value output by the naive Bayes classifier.

One interesting difference between the naive Bayes learning method and other learning methods:

- There is no explicit search through the space of possible hypotheses
- The space of possible hypotheses is the space of possible values that can be assigned to the various $P(v_i)$ and $P(a_i|v_i)$ terms.
- The hypothesis is formed without searching, simply by counting the frequency of various data combinations within the training examples.

Naive Bayes Classifier Numerical Example

- Apply the naive Bayes classifier to a concept learning problem we considered for decision tree learning: classifying days according to whether someone will play tennis.
- This table provides a set of 14 training examples of the target concept PlayTennis, where each day is described by the attributes Outlook, Temperature, Humidity, and Wind.
- Use naive Bayes classifier and the training data from this table to classify the following novel instance:

(Outlook = sunny, Temperature = cool, Humidity = high, Wind = strong)

Day	Outlook	Temperature	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No _

Our task is to predict the target value (*yes* or *no*) of the target concept *PlayTennis* for this new instance.

The target value V_{NB} is given by

$$\begin{aligned} v_{NB} &= \underset{v_{j} \in \{yes, no\}}{\operatorname{argmax}} P(v_{j}) \prod_{i} P(a_{i}|v_{j}) \\ &= \underset{v_{j} \in \{yes, no\}}{\operatorname{argmax}} P(v_{j}) \quad P(Outlook = sunny|v_{j}) P(Temperature = cool|v_{j}) \\ &\qquad P(Humidity = high|v_{j}) P(Wind = strong|v_{j}) \end{aligned}$$

(Outlook = sunny, Temperature = cool, Humidity = high, Wind = strong)

To calculate V_{NB} we now require 10 probabilities that can be estimated from the training data.

First, the probabilities of the different target values can easily be estimated based on their frequencies over the **14** training examples

$$P(PlayTennis = yes) = 9/14 = .64$$

$$P(PlayTennis = no) = 5/14 = .36$$

An Illustrative Example

Similarly, we can estimate the conditional probabilities. For example, those for

Wind = *strong* are

P(Wind = strong|P|ayTennis = yes) = 3/9 = .33

 $P(Wind = strongl\ PlayTennis = no) = 3/5 = .60$

Using these probability estimates and similar estimates for the remaining attribute values, we calculate V_{NB} as follows

P(yes) P(sunny|yes) P(cool|yes) P(high|yes) P(strong|yes) = .0053P(no) P(sunny|no) P(cool|no) P(high|no) P(strong|no) = .0206

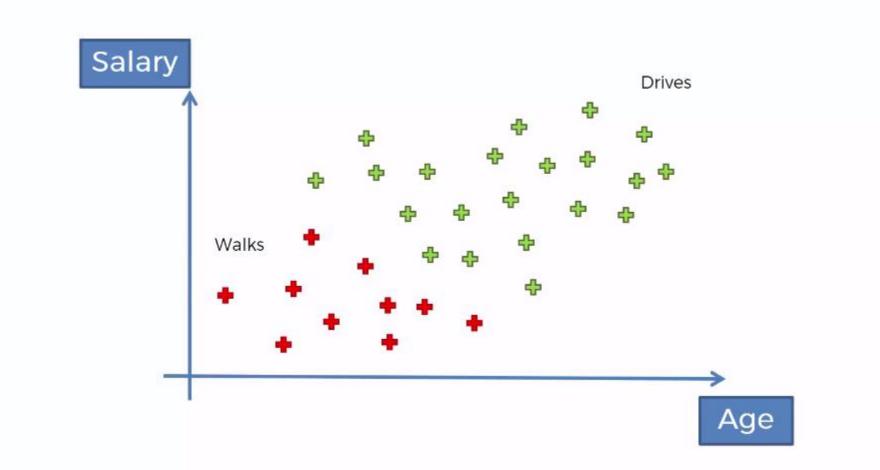
Thus, the naive Bayes classifier assigns the target value *PlayTennis* = *no* to this new instance, based on the probability estimates learned from the training data.

By normalizing the above quantities to sum to one we can calculate the conditional probability that the target value is **no**, given the observed attribute values. For the current example, this probability

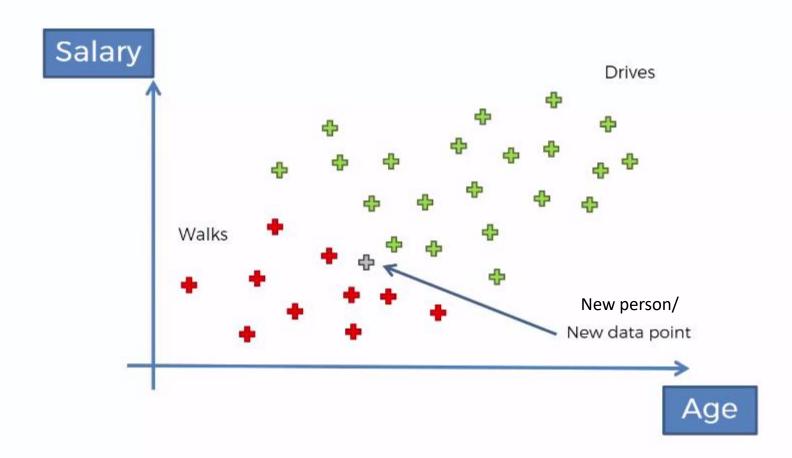
$$\frac{.0206}{.0206 + .0053} = .795$$

Naive Bayes Classifier Model Example

Naïve Bayes



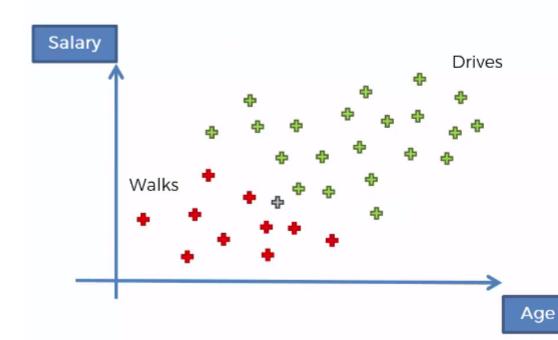
Naïve Bayes



$$P(Walks|X) = \frac{P(X|Walks) * P(Walks)}{P(X)}$$

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

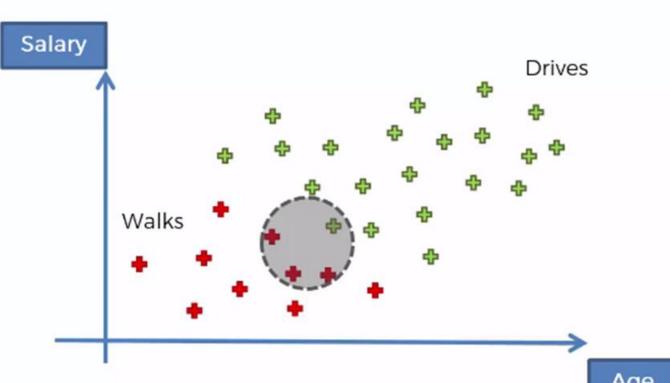
P(Walks|X) v.s. P(Drives|X)



#1. P(Walks)

$$P(Walks) = \frac{Number\ of\ Walkers}{Total\ Observations}$$

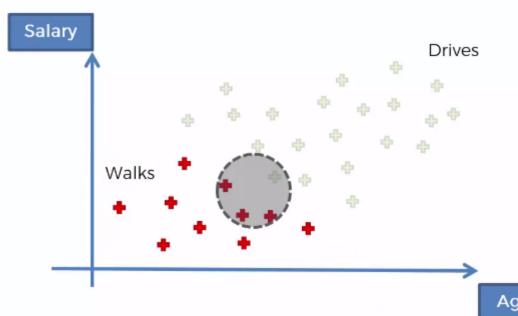
$$P(Walks) = \frac{10}{30}$$



#2. P(X)

$$P(X) = \frac{Number\ of\ Similar\ Observat}{Total\ Observations}$$

$$P(X) = \frac{4}{30}$$



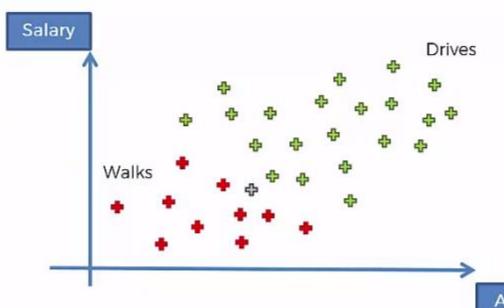
#3. P(X|Walks)

$$Number\ of\ Similar$$

$$Observations$$

$$P(X|Walks) = \frac{Among\ those\ who\ Walk}{Total\ number\ of\ Walkers}$$

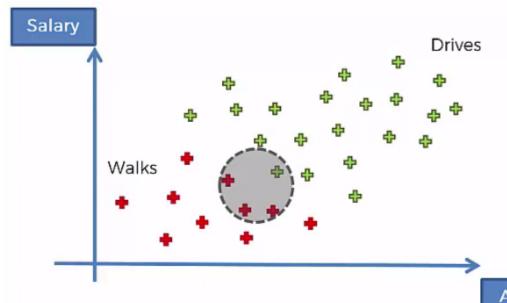
$$P(X|Walks) = \frac{3}{10}$$



#1. P(Drives)

$$P(Drives) = \frac{Number\ of\ Drivers}{Total\ Observations}$$

$$P(Drives) = \frac{20}{30}$$



#2. P(X)

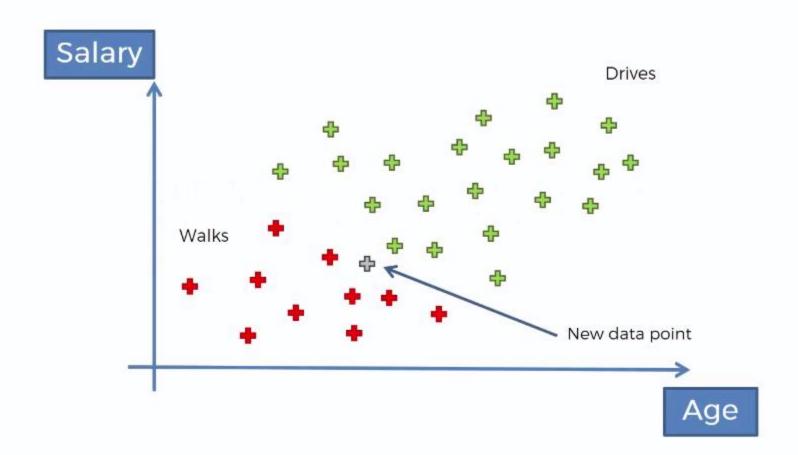
$$P(X) = \frac{Number\ of\ Similar\ Observations}{Total\ Observations}$$

$$P(X) = \frac{4}{30}$$

P(Walks|X) v.s. P(Drives|X)

0.75 > 0.25

Naïve Bayes



Naïve Bayes





Thank you