Google Landmark Recognition - Kaggle

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Kaggle Competition

- Google Landmark Recognition 2019 (2nd edition of the challenge)
- Build models that recognize the correct landmark

Dataset

- Dataset consists of 5,000,000 images for training.
- Nearly 200K classes.
- Test dataset consists of images for which the model should predict the corresponding landmark id.



Pandas DataFrame

	uri	landmark_id
id		
6e158a47eb2ca3f6	https://upload.wikimedia.org/wikipedia/commons	142820
202cd79556f30760	http://upload.wikimedia.org/wikipedia/commons/	104169
3ad87684c99c06e1	http://upload.wikimedia.org/wikipedia/commons/	37914
e7f70e9c61e66af3	https://upload.wikimedia.org/wikipedia/commons	102140
4072182eddd0100e	https://upload.wikimedia.org/wikipedia/commons	2474

Approach Used

- Download all the images in local system
- Pre-processing resize to 299x299
- Data Augmentation
- Train the model (used pre-trained Xception deep CNN model)
- Predict the class of images

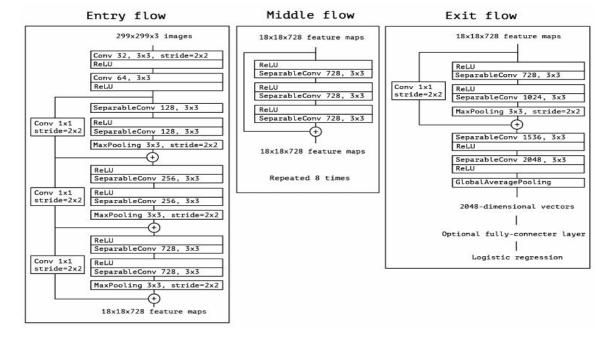
System Specifications

- For high performance computing and graphics processing:
- Trained over HPC
- GPU used: NVIDIA Tesla P100

Pre-processing:

- Normalized the input images
- Resized to 299x299 as per the input of xception architecture
- Increasing the data size by doing image augmentation using rotation, left and right shift

Xception Model Architecture



Xception Module

- Extreme Inception module.
- Depthwise Separable Convolution in Xception
- Same number of parameters as Inception V3 module, used in a different order.
- Requires no bounding box or annotation and weights are learned by taking mean of discriminative ability of each activation function in image matching, to recognize most of the images.
- Outperforms Inception v3 on Imagenet dataset.
- It's architecture powering Google's mobile version applications

Generalized mean pooling:

• Weighted Generalized Mean pooling ensures that the model is learning only informative features and not the whole region.

$$\mathbf{f}_k^{(a)} = \frac{1}{|\mathcal{X}_k|} \sum_{x \in \mathcal{X}_k} x.$$



p = 1



p = 3



p = 10

Challenges Faced

- Broken URLs and corrupt images while downloading
- Very large dataset ~5 million images
- Took 2 days to download ~200,000 images
- Very high computing power needed
- Time taken to run the program is high
- 200k classes available, but lot of classes have very less number of images per class

Code Demo