

# Google Landmark Recognition

## Kaggle Competition

CMPE-255

Term Project Report  
San Jose State University

By

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### Abstract:

The project aims to identify various landmarks across the globe using the input image. The supervised deep learning model is able to predict landmark labels using the given input image.

### Dataset:

Dataset consists of 5,000,000 rows containing URLs for images along with their landmark IDs as labels.

<https://www.kaggle.com/c/landmark-recognition-2019/data>

The dataset consists of approximately 200K classes of images, categorized according to type of images. However, number of images per class is very less for many classes.

### Pre-processing:

Images are normalized and resized to 299 x 299 resolution. We have performed image augmented by flipping the images to left, right, upwards and downwards, in order to increase the number of images per class.

### Approach:

We have bootstrapped the model with pre-trained weights from Google's Xception model, which is an interpretation of GoogLeNet Inception V3 module. It performs depth wise convolution followed by 1 x 1 pointwise convolution at each hidden layer, to extract details of each pixel in 3D. However, the training is done in two separable mappings of 2D + 1D. This makes the process of learning more efficient and the model learns only informative features from the image.

For activation function, we have used a generalized mean pooling, so that the algorithm will learn only informative features.

### Train and Test:

Out of 5,000,000 images, we are able to download 200,000 images, which we split in training and validation dataset.

### Result:

After running the algorithm for 50 epochs with a batch size of 48, we were able to achieve 22% accuracy because of large dataset and not enough images to learn features from all classes.

### Future Scope:

Currently, with existing system specifications and algorithms, the highest achieved accuracy is 60%. We are trying to download complete dataset of ~5 million images using high processing GPUs to train the algorithm, in order to achieve more accuracy.

### References:

[1]

<http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=8451317&isnumber=8451009>

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[5] <http://help.clarifai.com/api/batch-processing/batch-processing-with-python>

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[7] <https://www.kaggle.com/c/landmark-recognition-challenge/discussion/58050#latest-340538>