

## Nikhil Yadav

Roll No.: 20244117

B.Tech

Electronics & Communication Engineering Motilal Nehru National Institute of Technology Allahabad, UP Prayagraj

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### **EDUCATION**

#### Motilal Nehru National Institute of Technology Allahabad

CPI: 8.73

B. Tech in Electronics and Communication Engineering

2028

2023

Patanjali Rishikul, Prayagraj

Percentage: 94%

Patanjali Rishikul, Prayagraj

2021

Board: CBSE (Class X)

Board: CBSE (Class XII)

Percentage: 96%

### CERTIFICATIONS

# Machine Learning by Andrew Ng — Coursera

Completed Dec 2024 - Mar 2025

Online

- Verify here
- Learned foundational concepts of Supervised and Unsupervised Learning
- Implemented algorithms including Linear Regression, Logistic Regression, and K-Means Clustering

## • MATLAB Onramp - MathWorks

Completed March 2025 Online

- Self-paced introductory course on MATLAB programming and data visualization

### Personal Projects

# CoPilotX – Multi-Agent AI Startup Workspace

July 2025

AI agents (CEO, CTO, CMO, CFO) collaborate in a Slack-like UI to help users build and grow startups.

- Website Link
- Tech stack: React, Vite, LangChain, LangGraph, Google Gemini, Mermaid, Markdown, PPT APIs
- Designed agents with distinct roles (e.g., CEO as orchestrator) using LangGraph + ReAct workflows.
- Implemented export system to auto-generate ZIP packs with business plans, slides, logos, and tech specs.

## • StorageCube – Smart Cloud Storage Platform

June 2025

Built a secure and modern cloud storage app with file management, real-time insights, and Stripe payments.

- Website Link
- Tech stack: Next.js, Tailwind CSS, MongoDB, Cloudinary, Stripe, JWT, Nodemailer
- Implemented OTP-based auth, file upload/share/rename, and usage tracking with media previews.
- Integrated Stripe for plan upgrades with webhook support and responsive UI using Lucide React.

# Contextual File Searcher (MCP)

May 2025

Developed a Model Context Protocol (MCP) tool for intelligent file discovery based on semantic and keyword relevance.

- Tools & technologies: Python, Sentence-Transformers, PyPDF2, Openpyxl, FastMCP, JSON
- Enables contextual search across local drives using natural language prompts.
- Supports diverse formats (.pdf, .docx, .xlsx, .txt, code files) with unified text extraction and scoring pipeline.
- Computes hybrid relevance scores using semantic similarity, filename matching, and keyword frequency.
- Optimized with multi-threading and depth-limited recursive scanning for performance at scale.

#### Bridge Ball – Unity Arcade Game

June 2025

Created a reflex-based arcade game in Unity where players rotate bridges to guide a rolling ball across dynamic platforms.

- Repo Link
- − Tech stack: Unity, C#
- Designed smooth forward movement with interactive rotating platforms controlled by arrow keys.
- Implemented increasing difficulty and minimalistic UI for addictive cross-platform gameplay.

• QuickVault March 2025

A secure file sharing web app allowing users to upload and share files with custom link feature.

- Website Link
- Tools & technologies used: Next.js, React, Tailwind CSS, Cloudinary, MongoDB Atlas, GitHub Workflows
- Supports grouped file uploads with a custom link that remains valid for 10 days and provides 1 GB total storage per group.

• Captcha Cracker Jan 2025

Built for Turing's Playground (Weekend Code) event, achieving 96% accuracy in CAPTCHA recognition.

- Repo Link
- Tools & technologies used: Python, TensorFlow, Keras, OpenCV
- Awarded 1st position among first-year participants.
- Developed image preprocessing pipelines and trained a convolutional neural network to recognize distorted text.

• SkySprint Feb 2025

A minimalist 2D endless arcade adventure featuring one-tap controls and dynamic aerial challenges.

- Playable demo
- Developed using Unity to create smooth physics-based gameplay with realistic momentum.
- Implemented procedurally generated obstacles with scaling difficulty for endless replayability.
- Designed a score tracking system to monitor player progress and encourage competition.
- Optimized for cross-platform play on both PC and mobile devices.

## • Zesting - Online Chat Application

Dec 2021

Real-time chatroom application enabling peer-to-peer communication over IP and port.

- Repo Link
- Tools & technologies used: Python, Kivy, Socket, Threading
- Designed and developed a real-time chatroom application that facilitates seamless two-way communication. Features a responsive user interface built using Kivy and supports multiple connections through socket and threading.

### TECHNICAL SKILLS AND INTERESTS

Languages: Python, C, C++, HTML5, CSS3, JavaScript

Developer Tools: VS Code, Git, GitHub, Unity, Docker, Jupyter Notebook, Google Colab

Frameworks/Libraries: MERN Stack, Next.js 15, FastAPI, Tailwind CSS, Vite, LangChain, LangGraph, TensorFlow, Keras, OpenCV, Kivy, KivyMD

Cloud/Databases: Vercel, Cloudinary, MySQL, Stripe Webhooks, ChromaDB

Protocols & APIs: JWT Auth, OTP via Nodemailer, RESTful APIs, Model Context Protocol

Soft Skills: Team Collaboration, Time Management, Problem Solving

Coursework: Machine Learning, Data Structures and Algorithms, Object Oriented Programming, Digital Electronics, Signals & Systems

Areas of Interest: Computer Vision, Deep Learning, AI Agents, Full Stack Web Development, Automation

#### ACHIEVEMENTS

## • Second Place – Hacktivate (Robotics Club)

Apr 2025

Awarded second place by developing SafeStrider, a full-stack ML system for classifying safe/unsafe zones and optimal patrol routes.

### • First Place – Turing's Playground (Weekend of Code)

Feb 2025

First place among first-year participants by developing CaptchaCracker, a deep learning-based CAPTCHA-solving tool capable of extracting distorted alphanumeric characters with high accuracy.

### • First Place - RoboSoccer (Avishkar, Robotics Club)

Nov 2024

Designed and built a DIY RoboCar with my team and secured 1st place in the RoboSoccer event held as part of Avishkar, organized by the Robotics Club.