#### Week 7

# Firewall Evasion Lab: BypassingFirewalls using VPN

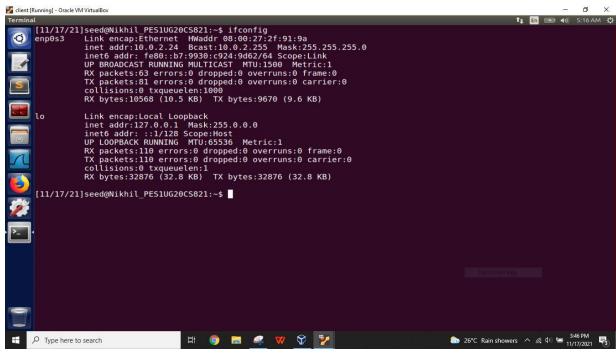
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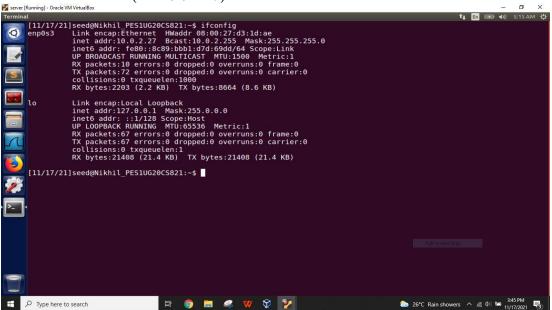
Lab Setup:

In this lab we use 2 vm's named as client and server

VM1: VPN Client (IP: 10.0.2.24)

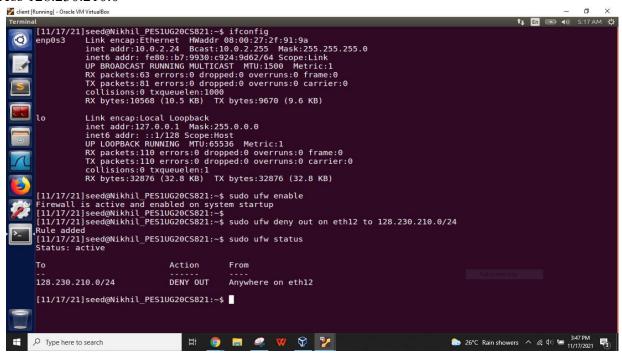


VM2: VPN Server (IP: 10.0.2.27)

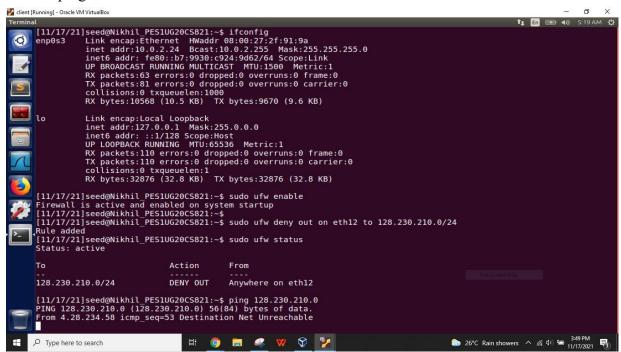


### Task 2: Set up Firewall

In this task we will setup the firewall in the client vm to block the website containing the ip address 128.230.210.0



We check whether the site is blocked or not by pinging its ip address and we can see that the ping is unsuccessful

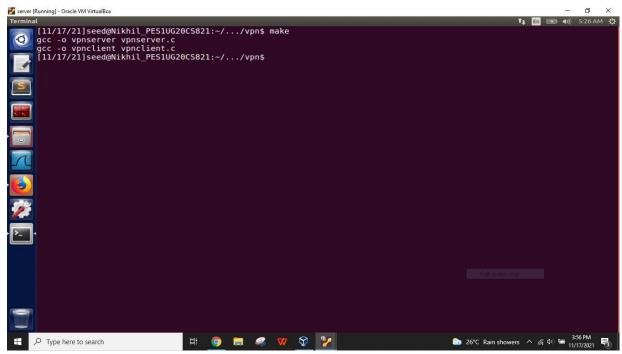


## Task 3: Bypassing Firewall using VPN

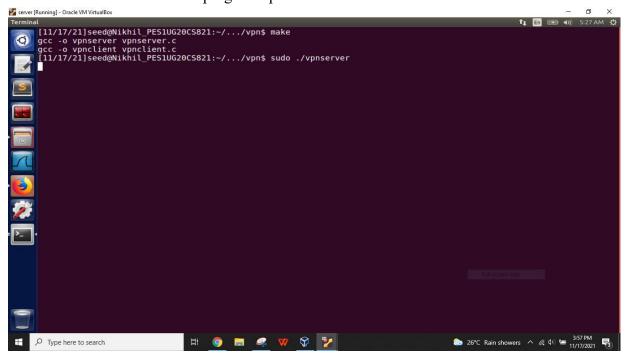
In this task we establish the VPN tunnel between server and client VM's that is when client tries to access the blocked site it will not directly pass through the network adapter as it is blocked so the packets to the blocked site from client will be routed to the VPN tunnel and reaches at Server VM after it reaches the Server VM will route them to the destination site when it reply it follows the same path in reverse order.

## **Step 1: Run VPN Server:**

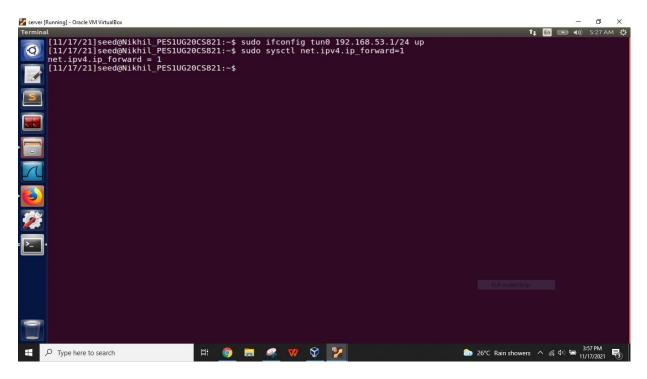
We first build the make file on the server VM



Then we run the VPN server program vpnserver on the Server VM.

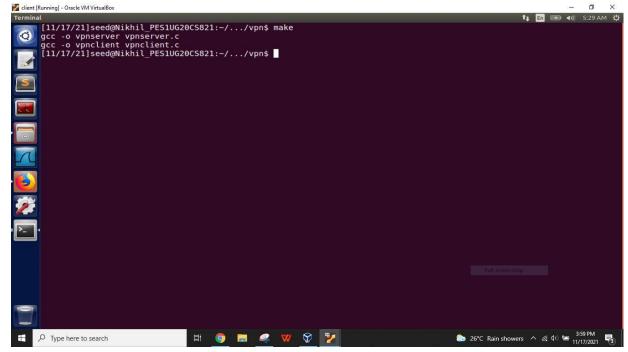


The server VM need to forward the packets so we set the forward to 1 by enabling it

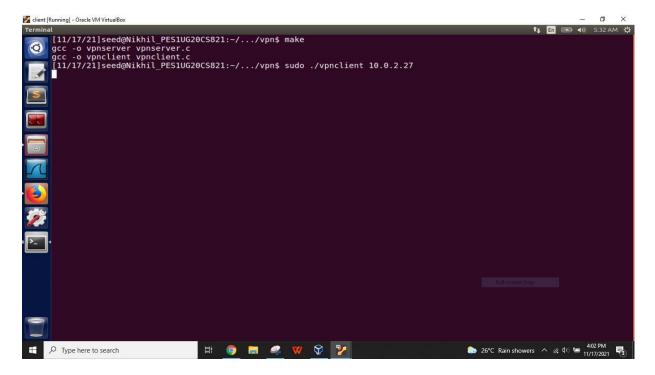


## **Step 2: Run VPN Client:**

In client VM also we build the make file

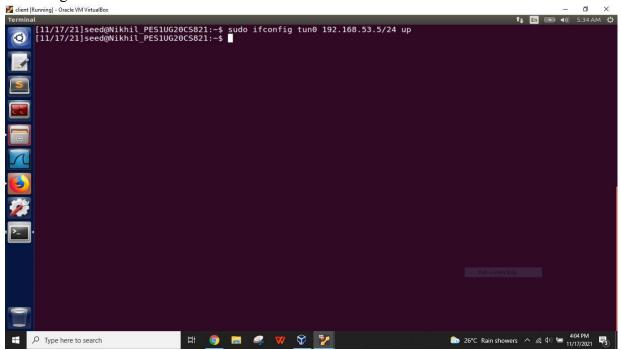


#### Next we run the VPN client program on the Client VM

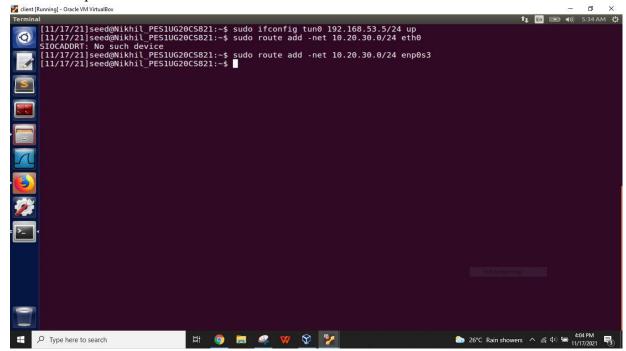


## **Step 3: Set Up Routing on Client and Server VMs:**

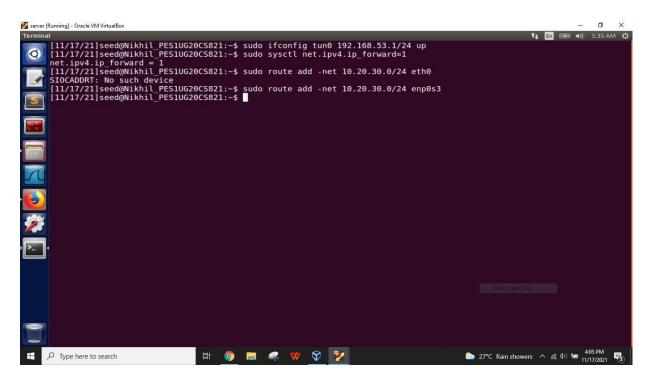
we assign IP address 192.168.53.5 to the tun0 interface



#### We add the ip route in both client and server VM

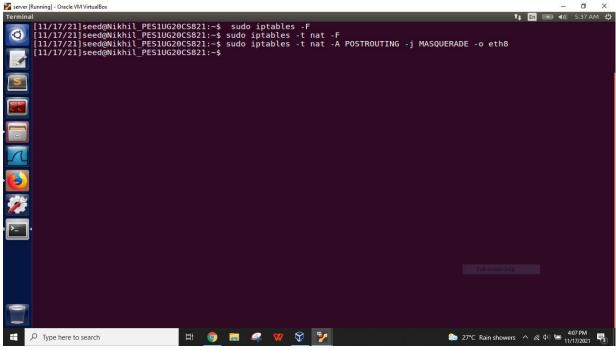


#### Same thing is done on the server VM



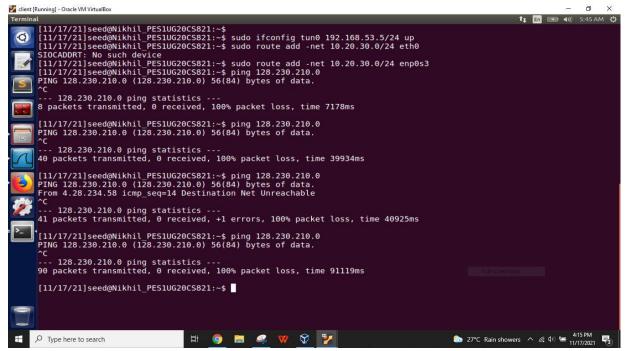
# **Step 4: Set Up NAT on Server VM:**

We enable the NAT on the Server VM so that the packet can travel from Server VM to client VM



## **Demonstration**

After setting up and configuring the VM's we can able to send the packets form the Client vm and it sent from client to server as it is blocked in the client.



Below we can see the wireshark observation of packets being sent

