PES1UG20CS821

Nikhil T M

WEEK 5: IMPLEMENTATION OF A LOCAL DNS SERVER AND AUTHORITATIVE NAMESERVER

Task 1: Socket programming with UDP

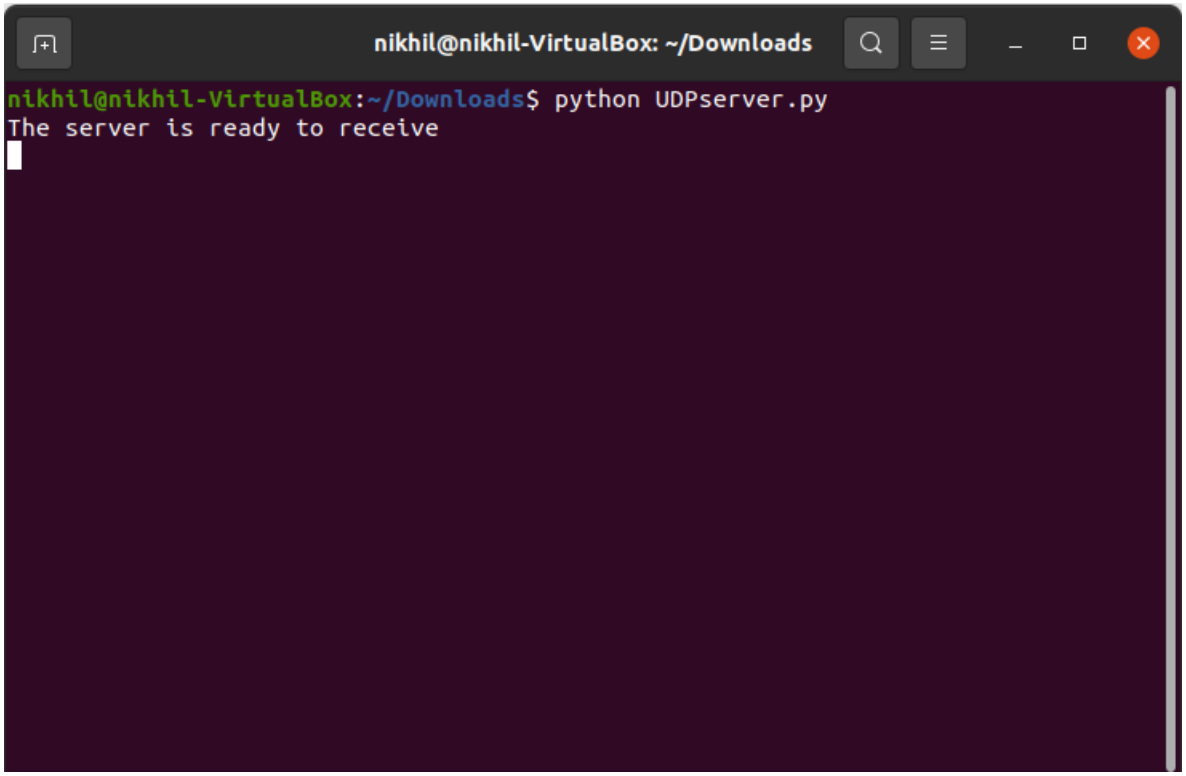
UDPClient.py

```
from socket import *
serverName = "10.0.2.5"
serverPort = 12000
clientSocket = socket(AF_INET,SOCK_DGRAM)
message = raw_input('Input lowercase sentence:')
clientSocket.sendto(message.encode(),(serverName, serverPort))
modifiedMessage, serverAddress = clientSocket.recvfrom(2048)
print(modifiedMessage)
clientSocket.close()
```

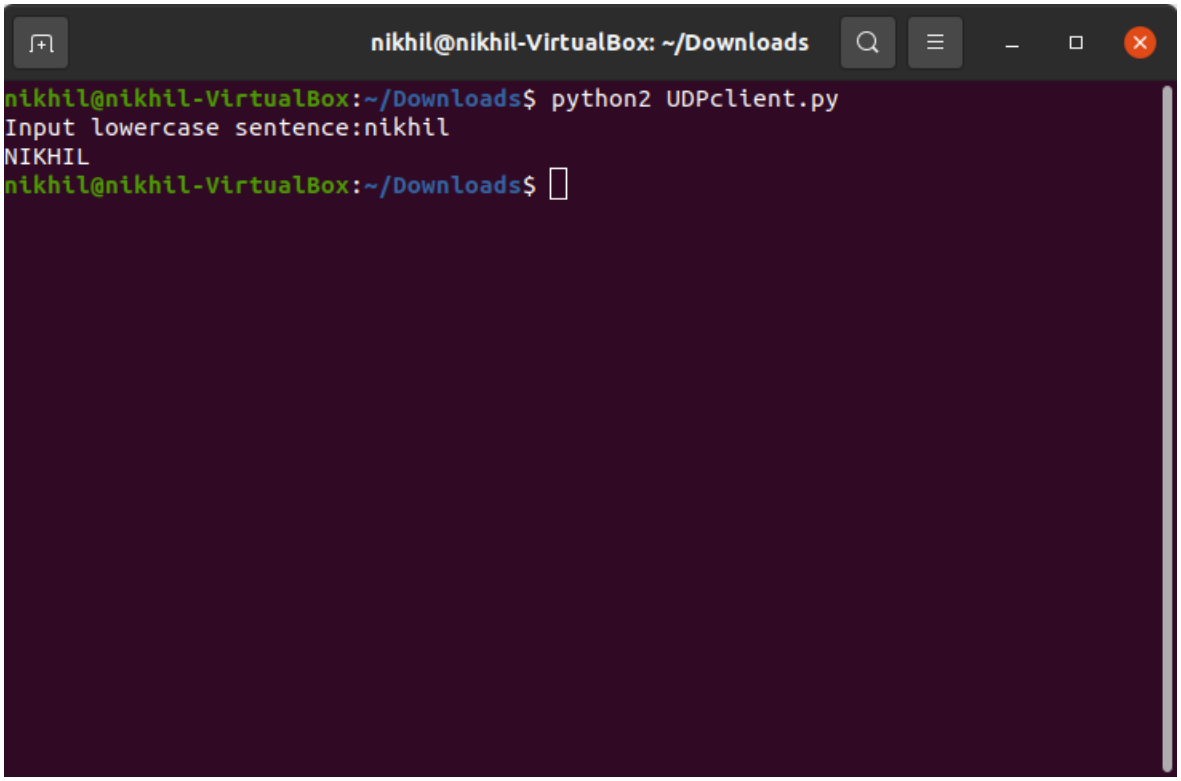
UDPServer.py

```
from socket import *
server_name = "10.0.2.5"
server_port = 12000
server_socket = socket(AF_INET, SOCK_DGRAM)
server_socket.bind((server_name, server_port))
print("The server is ready to receive")
while True:
    message,client_address = server_socket.recvfrom(2048)
    message = message.upper()
    server_socket.sendto(message, client_address)
```

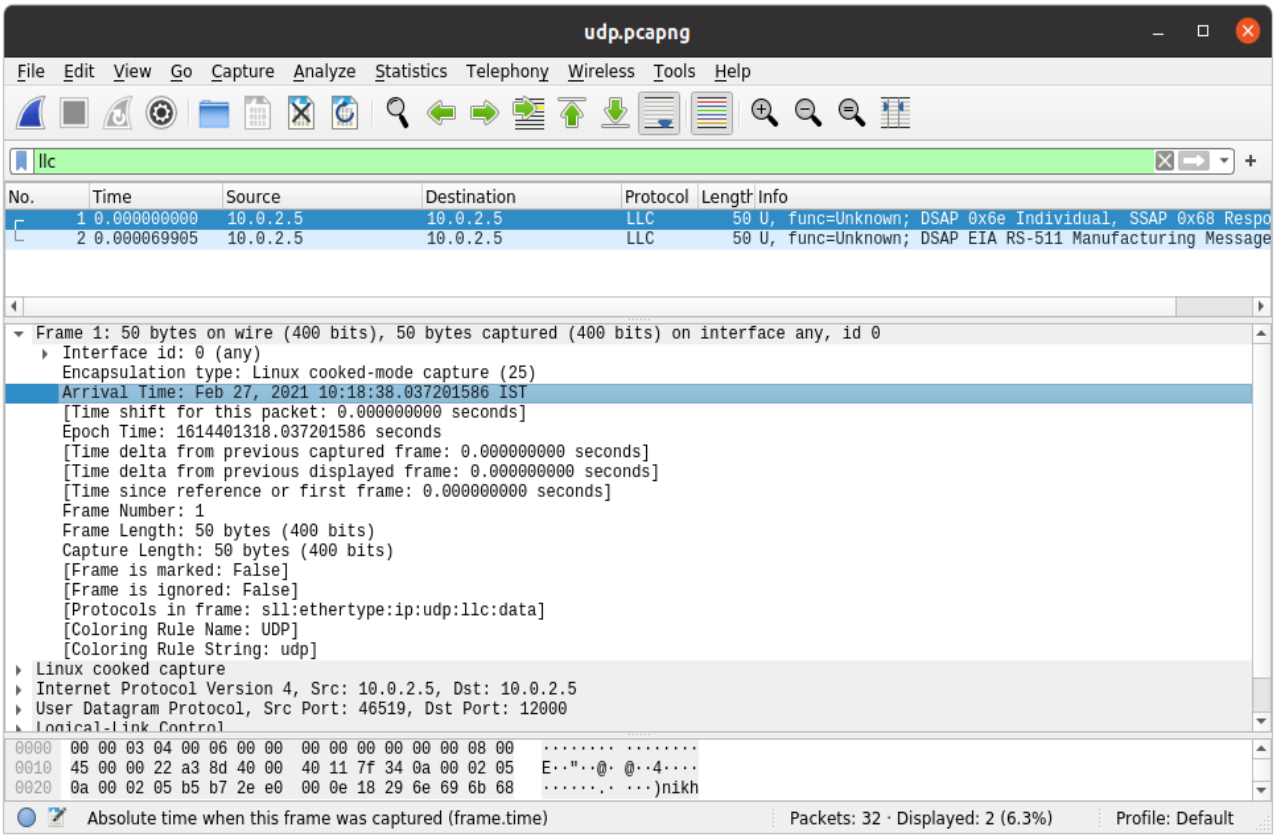
UDP server in running.



UDPClient program compiled and its corresponding output



The wireshark packet capture of UDP packets



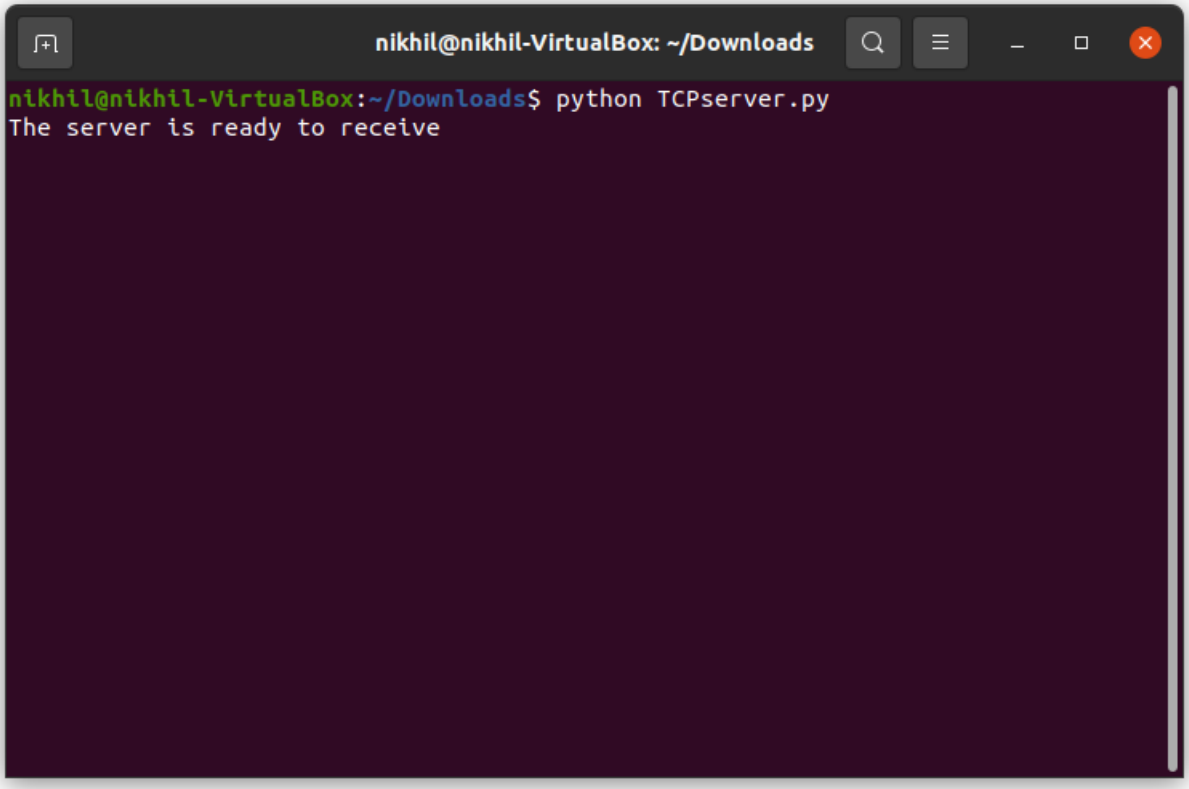
TCPClient.py

```
from socket import *
serverName = "10.0.2.5"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName,serverPort))
sentence = raw_input("Input lowercase sentence:")
clientSocket.sendto(sentence.encode(),(serverName, serverPort))
modifiedSentence = clientSocket.recv(1024)
print("From Server:", modifiedSentence)
clientSocket.close()
```

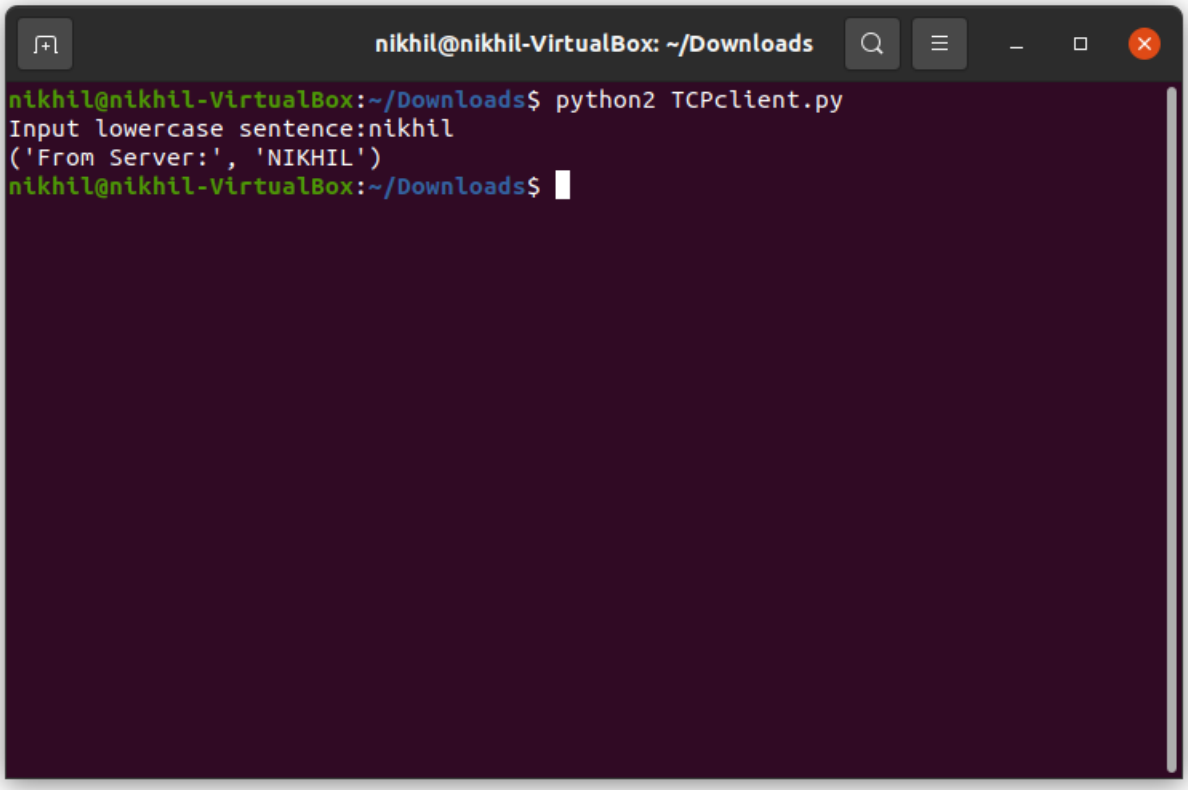
TCPServer.py

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET,SOCK_STREAM)
serverSocket.bind(("10.0.2.5",serverPort))
serverSocket.listen(1)
print("The server is ready to receive")
while 1:
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024)
    capitalizedSentence = sentence.upper()
    connectionSocket.send(capitalizedSentence)
    connectionSocket.close()
```

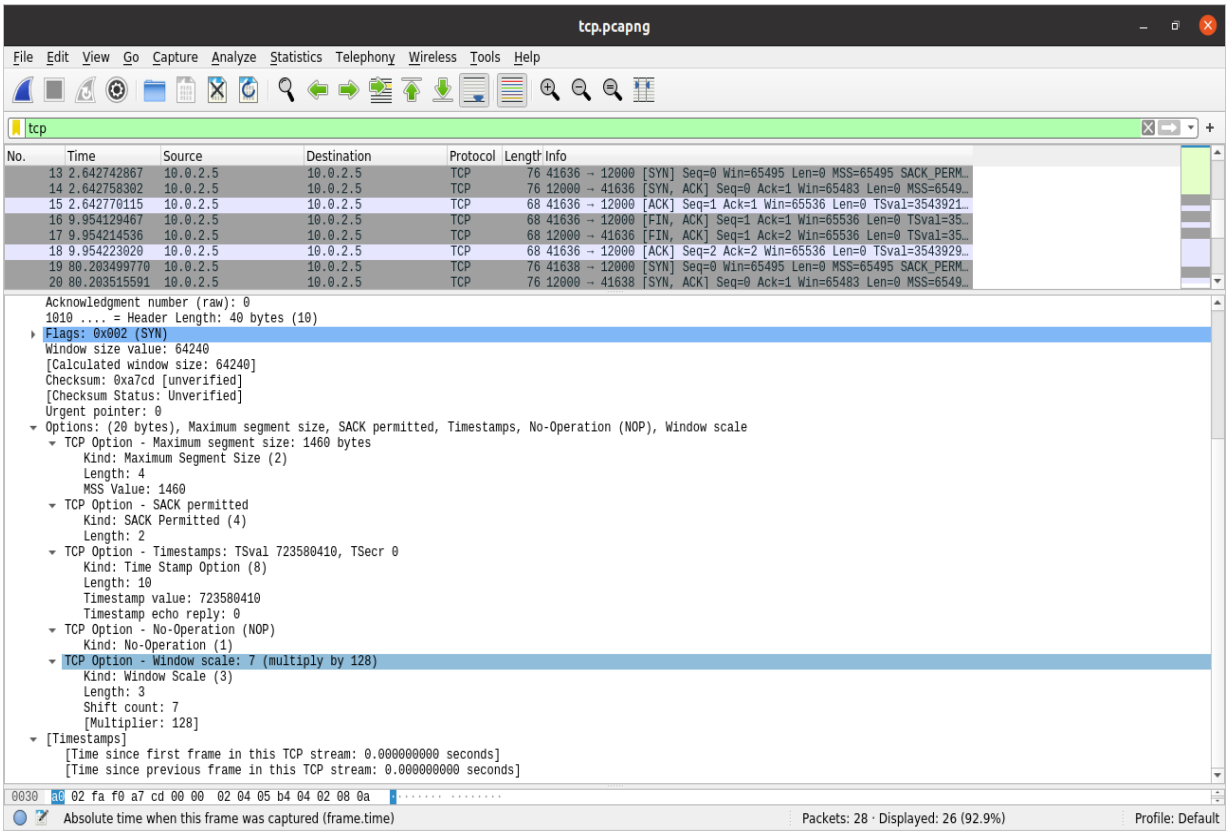
TCP server in running



TCP client program compiled and its corresponding output



The wireshark capture of TCP packets



PROBLEMS:

1) Suppose you run TCPClient before you run TCP server . What happens? Why?

Ans: The TCPClient will not respond if it will be executed first without running the TCP server. This happens because connection will not be established between TCP client and server without Running the server first.

2) Suppose you run UDPClient before you run UDP server . What happens? Why?

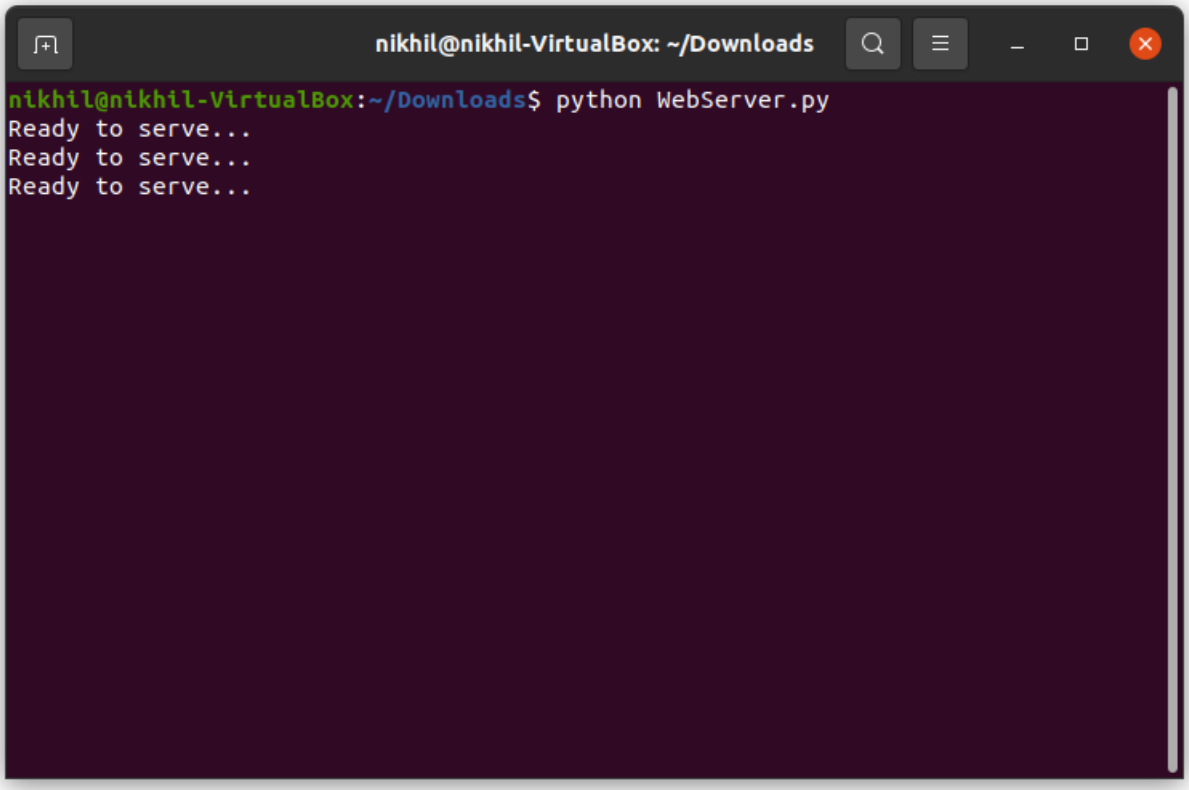
Ans: The UDP Client will respond properly before running UDP server. This happens because UDP is an unreliable protocol unlike the TCP protocol.

3) What happens if you use different port numbers for the client and server sides?

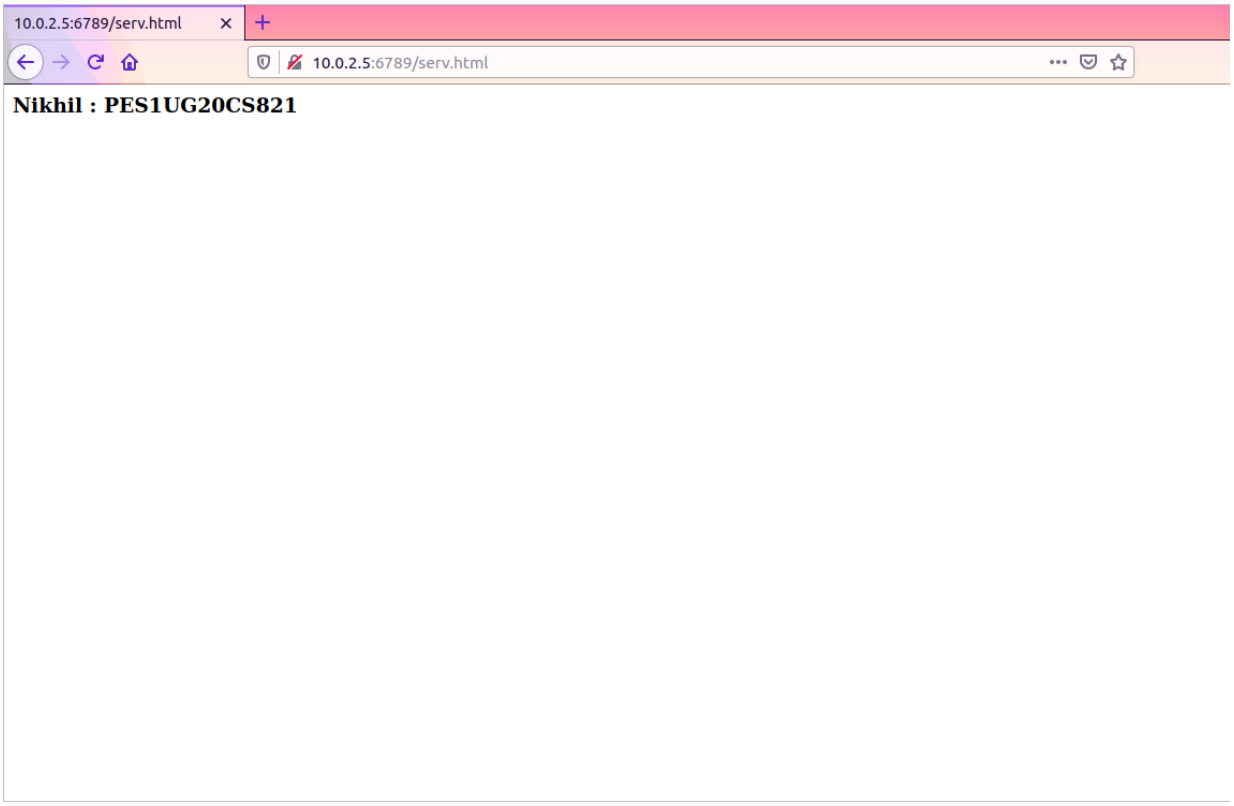
Ans: If different port numbers are used the TCP will not establish connection and errors may occur in Communication.

Task 2: Web Server

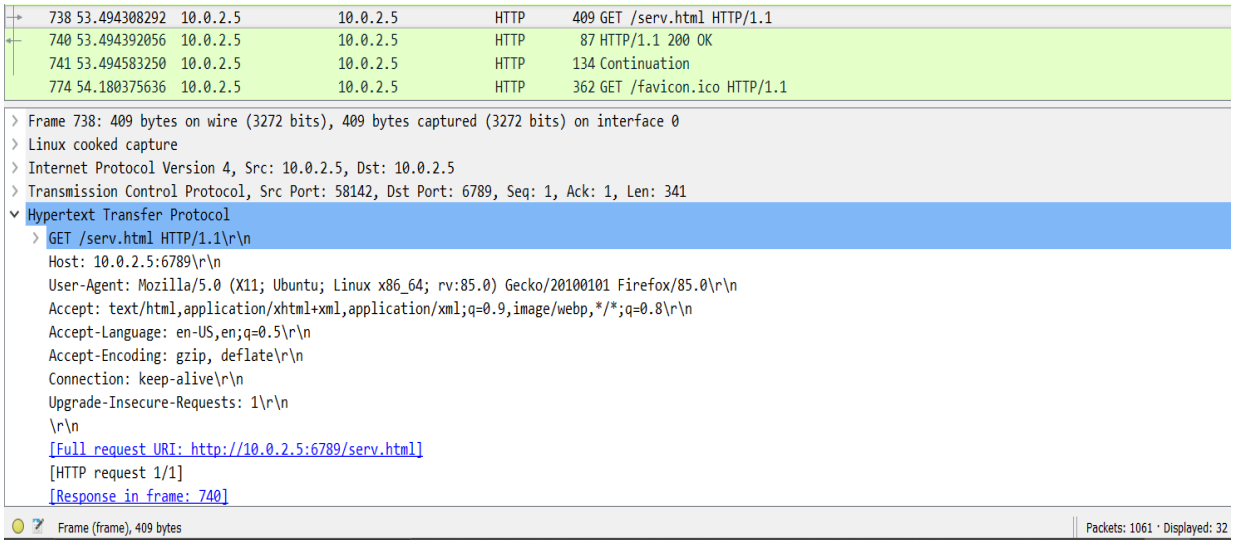
The web server program in running



The webpage with content displayed.



The wireshark packet capture of the webpage.



The browser responding to a file not present in the system