

# ASSIGNMENT 14

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## Deadlock Detection Algorithm

```
#include <stdio.h>
#include <conio.h>
int max[50][50];
int alloc[50][50];
int need[50][50];
int avail[50];
int n, r;
void input();
void show();
void cal();

int main()
{
    int i, j;
    printf("Deadlock Detection Algorithm \n");
    input();
    show();
    cal();
    getch();
    return 0;
}

void input()
{
    int i, j;
    printf("Enter the no of Processes\t");
    scanf("%d", &n);
    printf("Enter the no of resource instances\t");
    scanf("%d", &r);
    printf("Enter the Max Matrix\n");
    for (i = 0; i < n; i++)
    {
```

```
        for (j = 0; j < r; j++)
        {
            scanf("%d", &max[i][j]);
        }
    }
    printf("Enter the Allocation Matrix\n");
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < r; j++)
        {
            scanf("%d", &alloc[i][j]);
        }
    }
    printf("Enter the available Resources\n");
    for (j = 0; j < r; j++)
    {
        scanf("%d", &avail[j]);
    }
}

void show()
{
    int i, j;
    printf("Process\t Allocation\t Max\t Available\t");
    for (i = 0; i < n; i++)
    {
        printf("\nP%d\t", i + 1);
        for (j = 0; j < r; j++)
        {
            printf("%d ", alloc[i][j]);
        }
        printf("\t");
        for (j = 0; j < r; j++)
        {
            printf("%d ", max[i][j]);
        }
        printf("\t");
        if (i == 0)
        {
            for (j = 0; j < r; j++)
```

```
        printf("%d ", avail[j]);  
    }  
}  
  
void cal()  
{  
    int finish[100], temp, need[100][100], flag = 1, k,  
c1 = 0;  
    int dead[100];  
    int safe[100];  
    int i, j;  
    for (i = 0; i < n; i++)  
    {  
        finish[i] = 0;  
    }  
  
    for (i = 0; i < n; i++)  
    {  
        for (j = 0; j < r; j++)  
        {  
            need[i][j] = max[i][j] - alloc[i][j];  
        }  
    }  
    while (flag)  
    {  
        flag = 0;  
        for (i = 0; i < n; i++)  
        {  
            int c = 0;  
            for (j = 0; j < r; j++)  
            {  
                if ((finish[i] == 0) && (need[i][j] <=  
avail[j]))  
                {  
                    c++;  
                    if (c == r)  
                    {  
                        for (k = 0; k < r; k++)  
                        {
```

```
        avail[k] += alloc[i][j];
        finish[i] = 1;
        flag = 1;
    }
    if (finish[i] == 1)
    {
        i = n;
    }
}
}
}
}
}
j = 0;
flag = 0;
for (i = 0; i < n; i++)
{
    if (finish[i] == 0)
    {
        dead[j] = i;
        j++;
        flag = 1;
    }
}
if (flag == 1)
{
    printf("\n\nSystem is in Deadlock and the
Deadlock process are\n");
    for (i = 0; i < n; i++)
    {
        printf("P%d\t", dead[i]);
    }
}
else
{
    printf("\nNo Deadlock Occur");
}
}
```

# OUTPUT

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```
Deadlock Detection Algorithm
```

```
Enter the no of Processes      3
```

```
Enter the no of resource instances      3
```

```
Enter the Max Matrix
```

```
3 6 8
```

```
4 3 3
```

```
3 4 4
```

```
Enter the Allocation Matrix
```

```
3 3 3
```

```
2 0 3
```

```
1 2 4
```

```
Enter the available Resources
```

```
1 2 0
```

Process	Allocation	Max	Available
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P1	3 3 3	3 6 8	1 2 0
----	-------	-------	-------

P2	2 0 3	4 3 3	
----	-------	-------	--

P3	1 2 4	3 4 4	
----	-------	-------	--

```
System is in Deadlock and the Deadlock process are
```

```
P0      P1      P2      □
```