

```

def display(todo_list):
    if not todo_list:
        print("list is empty.")
        return
    print("Your list:")
    for index, task in enumerate(todo_list, start=1):
        print('{}{}'.format('index', 'task') )

def add(todo_list, task):
    todo_list.append(task)
    print('{} has been added to your list.'.format('task'))

def remove(todo_list, task_index):
    if not todo_list:
        print("Your to-do list is empty.")
        return
    if task_index < 1 or task_index > len(todo_list):
        print(f"Invalid task index: {task_index}")
        return
    task = todo_list.pop(task_index - 1)
    print(' has been removed from your to-do list.'.format('task'))

def main():
    todo_list = []
    while True:
        print("\nOptions:")
        print("1. Display List")
        print("2. Add ")
        print("3. Remove ")
        print("4. Quit")
        choice = input("Enter your choice (1/2/3/4): ")

        if choice == "1":
            display(todo_list)
        elif choice == "2":
            task = input("Enter the task to add: ")
            add(todo_list, task)
        elif choice == "3":
            task_index = int(input("Enter the task index to remove: "))
            remove(todo_list, task_index)
        elif choice == "4":
            print("Exit the program.")
            break
        else:
            print("Invalid choice. Please enter a number between 1 and 4.")

if __name__ == "__main__":
    main()

```

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 1
- list is empty.

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 2
- Enter the task to add: 156
- task has been added to your list.

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 3
- Enter the task index to remove: 69
- Invalid task index: 4

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 4
- Exit the program.

In []:

Question:

Write a program to count word frequencies in a given text.

Mini Project: Develop a basic to-do list program using functions and data structures add features like adding tasks in the to-do list, display the tasks and quitting the loop

Solution:

Code:

```
def display(todo_list):
    if not todo_list:
        print("list is empty.")
        return
    print("Your list:")
    for index, task in enumerate(todo_list, start=1):
        print('{} {} {}'.format('index','task') )
def add(todo_list, task):
    todo_list.append(task)
    print('{} {} has been added to your list.'.format('task'))
def remove(todo_list, task_index):
    if not todo_list:
        print("Your to-do list is empty.")
        return
    if task_index < 1 or task_index > len(todo_list):
        print(f'Invalid task index: {task_index}')
        return
    task = todo_list.pop(task_index - 1)
    print(' {} has been removed from your to-do list.'.format('task'))
def main():
    todo_list = []
    while True:
        print("\nOptions:")
        print("1. Display List")
        print("2. Add ")
        print("3. Remove ")
        print("4. Quit")
        choice = input("Enter your choice (1/2/3/4): ")
        if choice == "1":
            display(todo_list)
```

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elif choice == "2":
    task = input("Enter the task to add: ")
    add(todo_list, task)
elif choice == "3":
    task_index = int(input("Enter the task index to remove: "))
    remove(todo_list, task_index)
elif choice == "4":
    print("Exit the program.")
    break
else:
    print("Invalid choice. Please enter a number between 1 and 4.")
if __name__ == "__main__":
    main()

```

Output:

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 1
- list is empty.

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 2
- Enter the task to add: 156
- task has been added to your list.

Options:

1. Display List
 2. Add
 3. Remove
 4. Quit Enter your choice (1/2/3/4): 3
- Enter the task index to remove: 69
- Invalid task index: 4

Options:

1. Display List

2. Add

3. Remove

4. Quit Enter your choice (1/2/3/4): 4

Exit the program