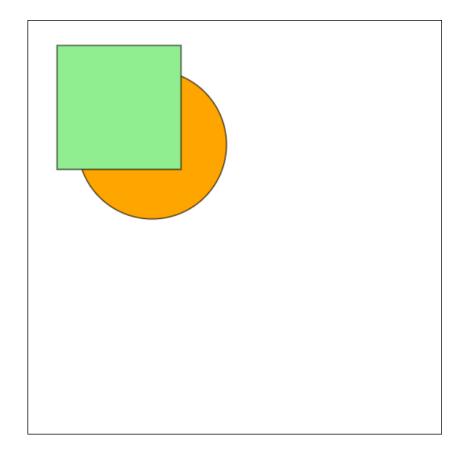
Practical - 5

Working with Multimedia

1. Design a simple webpage to whose output is shown below:



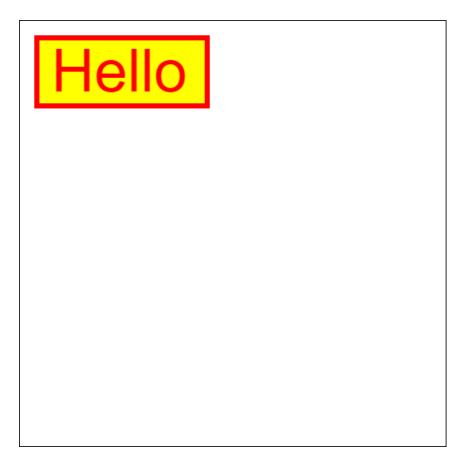
```
<html>
  <head>
    <title>
      HTML Practical
    </title>
  </head>
  <body>
    <canvas id="myCanvas" height="500px" width="500px" style="border: 1px solid</pre>
black;"></canvas>
    <script>
      var canvas = document.getElementById("myCanvas");
      var c = canvas.getContext("2d");
      c.beginPath();
      c.arc(150,150,90,0,2 * Math.PI);
      c.fillStyle = "orange";
      c.fill();
      c.stroke();
      c.beginPath();
      c.rect(35,30,150,150);
      c.fillStyle = "lightgreen";
      c.fill();
      c.stroke();
    </script>
  </body>
</html>
```



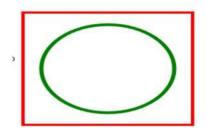
2. Design a simple webpage to whose output is shown below:



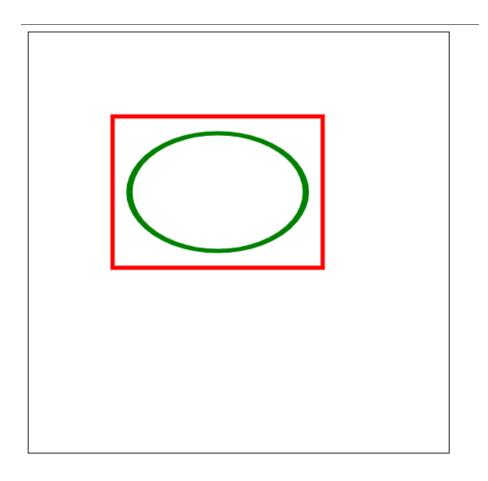
```
<html>
<head>
  <title>
    HTML Practical
  </title>
</head>
<body>
  <canvas id="myCanvas" height="500px" width="500px" style="border: 1px solid</pre>
black;"></canvas>
  <script>
    var canvas = document.getElementById("myCanvas");
    var c = canvas.getContext("2d");
    c.beginPath();
    c.rect(20,20,200,80);
    c.fillStyle = "yellow";
    c.fill();
    c.strokeStyle = "red";
    c.stroke();
    c.font = "40px Arial";
    c.fillStyle = "red";
    c.fillText("Hello",70,70);
  </script>
</body>
</html>
```



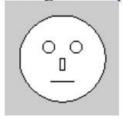
3. Let us take the same 200x200 pixel canvas. Draw a red rectangle and a green circle within the rectangle.



```
<html>
  <head>
    <title>
      HTML Practical
    </title>
 </head>
  <body>
    <canvas id="myCanvas" height="500px" width="500px" style="border: 1px solid</pre>
black;"></canvas>
    <script>
      var canvas = document.getElementById("myCanvas");
      var c = canvas.getContext("2d");
      c.beginPath();
      c.rect(100,100,250,180);
      c.strokeStyle = "red";
      c.lineWidth = 5;
      c.stroke();
      c.scale(1.5,1);
      c.beginPath();
      c.arc(150,190,70,0,Math.PI * 2,false);
      c.strokeStyle = "green";
      c.stroke();
    </script>
  </body>
</html>
```

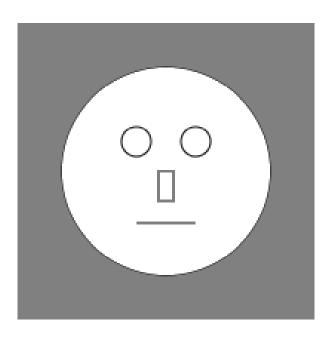


4. Design a simple webpage to whose output is shown below:



```
<!DOCTYPE html>
<html>
  <head>
    <title>Face</title>
  </head>
  <body>
    <canvas width="200px" height="200px" id="four" style="background-color:</pre>
grey;"></canvas>
    <script>
      const a = document.getElementById("four");
      const ctx = a.getContext("2d");
      ctx.beginPath();
      ctx.arc(100,100,70,0,360);
      ctx.strokeStyle = "black";
      ctx.stroke();
      ctx.fillStyle = "white";
      ctx.fill();
      ctx.closePath();
      ctx.beginPath();
      ctx.arc(80,80,10,0,2*Math.PI);
      ctx.strokeStyle = "black";
      ctx.stroke();
      ctx.closePath();
      ctx.beginPath();
      ctx.arc(120,80,10,0,2*Math.PI);
      ctx.strokeStyle = "black";
      ctx.stroke();
      ctx.closePath();
      ctx.strokeStyle = "black";
      ctx.strokeRect(95,100,10,20);
      ctx.beginPath();
      ctx.moveTo(80,135);
```

```
ctx.lineTo(120,135);
ctx.stroke();
ctx.closePath();
</script>
</body>
</html>
```



5. Display a simple webpage to whose output is shown below:



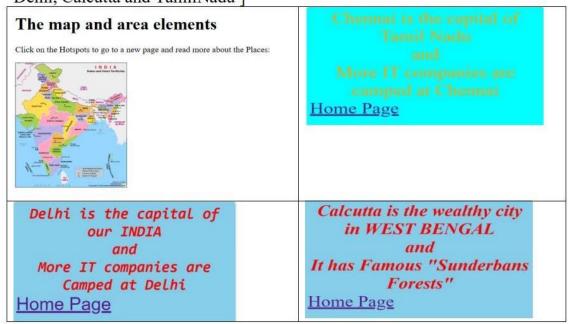
```
<html>
 <head>
  <title>HTML Practical</title>
 </head>
 <body>
  <canvas
   id="myCanvas"
   height="500px"
   width="500px"
   style="border: 1px"
  ></canvas>
  <script>
   var canvas = document.getElementById("myCanvas");
   var c = canvas.getContext("2d");
   c.beginPath();
   c.rect(90, 100, 250, 180);
   c.lineWidth=5;
   c.stroke();
   c.beginPath();
   c.arc(150, 150, 30, 0, Math.PI * 2);
   c.strokeStyle = "blue";
```

```
c.stroke();
   c.beginPath();
   c.arc(179, 179, 30, 0, Math.PI * 2);
   c.strokeStyle = "yellow";
   c.stroke();
   c.beginPath();
   c.arc(215, 150, 30, 0, Math.PI * 2);
   c.strokeStyle = "black";
   c.stroke();
   c.beginPath();
   c.arc(249, 180, 30, 0, Math.PI * 2);
   c.strokeStyle = "green";
   c.stroke();
   c.beginPath();
   c.arc(280, 150, 30, 0, Math.PI * 2);
   c.strokeStyle = "red";
   c.stroke();
   c.font = "30px Arial bold";
   c.fillText("Culterville - 2022", 110, 250);
  </script>
 </body>
</html>
```

Output



6. To create a web page which includes a map and display the related information when a hot spot is clicked in the map. [Hint three places New Delhi, Calcutta and TamilNadu]



```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>image map</title>
</head>
<body>
  <img src="india.jpg" alt="india" usemap="#india">
  <map name="india">
    <area shape="rect" coords="245,260,264,280" href="delhi.html" alt="delhi">
    <area shape="circle" coords="541,424,50" href="calcutta.html"
alt="calcutta">
    <area shape="poly" coords="225,765,338,713,254,871,304,828"
href="chennai.html" alt="chennai">
  </map>
</body>
</html>
```

HTML Code (Calcutta)

```
<html>
 <head>
    <title>Calcutta</title>
 </head>
 <body bgcolor="lightblue">
   <i><h1 style="color:red">Calcutta is the wealthy city in WEST BENGAL</h1>
   It has famous "Sunderbans Forests"</i>
   <a href="p6.html">Home Page</a>
 </body>
</html>
                         HTML Code (Chennai)
<html>
 <head>
    <title>Chennai</title>
 </head>
 <body><br/>body bgcolor="cyan"></br>
   <i><h1 style="color:rgb(158, 158, 9)">chennai is the captal of Tamil
Nadu</h1>
   More IT companies are camped at
Channai.</i>
   <a href="p6.html">Home Page</a>
 </body>
</html>
                          HTML Code (Delhi)
<html>
 <head>
   <title>delhi</title>
 </head>
 <body><br/>body bgcolor="lightblue"></br>
   <i><h1 style="color:red">Delhi is the capital of our INDIA</h1>
   More IT companies are camped at Delhi</i>
   <a href="p6.html">Home Page</a>
 </body>
</html>
```

Output



Delhi is the capital of our INDIA

More IT companies are camped at Delhi

Home Page

chennai is the captal of Tamil Nadu

More IT companies are camped at Channai.

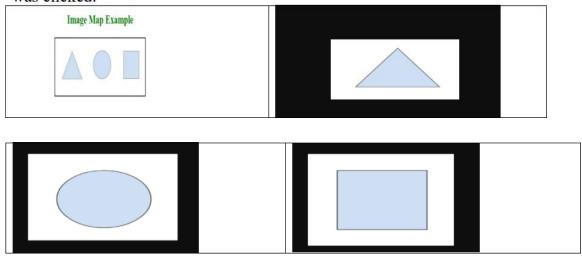
Home Page

Calcutta is the wealthy city in WEST BENGAL

It has famous "Sunderbans Forests"

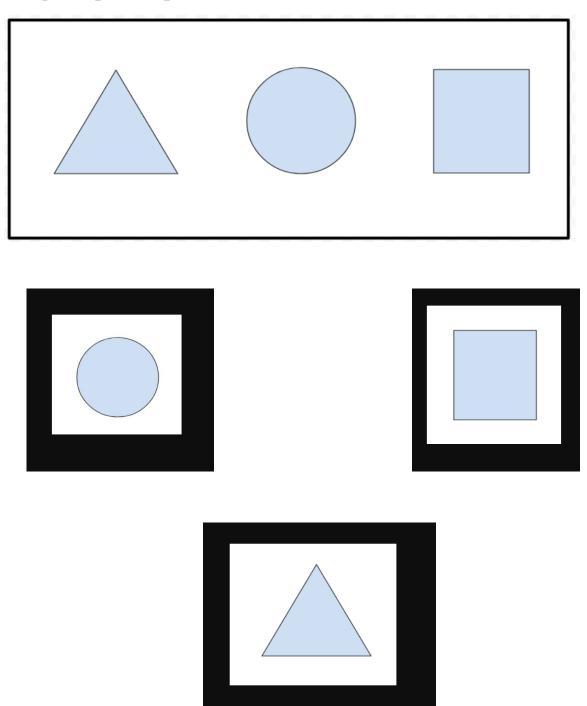
Home Page

 Design a webpage whose output is shown below. When user click the shape then another page should be open showing the corresponding figure which was clicked.



```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>image map</title>
</head>
<body>
    <h1 style="color:green">Image Map Example</h1>
  <img src="area11.png" alt="area" usemap="#area">
  <map name="area">
    <area shape="rect" coords="658,83,807,242" href="area4.png" alt="delhi">
    <area shape="circle" coords="454,158,80" href="area3.png" alt="calcutta">
    <area shape="poly" coords="169,87,79,242,267,242" href="area2.png"</pre>
alt="chennai">
  </map>
</body>
</html>
```

Image Map Example



8. Design a web page has two logical section – the first one only uses the figure markup element and the second uses both figure as well as figcaption.

```
<html>
 <head>
  <title>HTML Practical</title>
 </head>
 <body>
  <h1>Figure and Figcaption in HTML</h1>
  <div>
   <figure>
    <img src="india.jpg" height="300px" width="300px" />
   </figure>
  </div>
  <div>
   <figure>
    <img src="india.jpg" height="300px" width="300px" />
    <figcaption>Indian Map</figcaption>
   </figure>
  </div>
 </body>
</html>
```

Figure and Figcaption in HTML





Indian Map

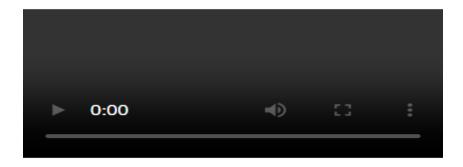
9. Design a webpage to implement audio and video.

HTML Code

```
<html>
<head>
<title>HTML Practical</title>
</head>
<body>
<h1>Video Element</h1>
<video controls>
<source src="video.mp4" type="video/mp4" />
</video>
<h1>Audio Element</h1>
<audio controls>
<source src="audio.mp3" type="audio/mp3" />
</audio>
</body>
</html>
```

Output

Video Element



Audio Element

