import java.util.Scanner;

import java.util.Random;

public class GuessNumber {

public static void main(String[] args) {

Scanner sc = new Scanner(System.in);

Random random = new Random();

int number = random.nextInt(100);

int chance = 0;

while (chance < 3) {

System.out.println("Guess a number between 1 and 100:");

int guess = sc.nextInt();

if (guess == number) {

System.out.println("Excellent you guessed right");

break;

} else if (guess < number) {

System.out.println("Increase your guess.");

} else {

System.out.println("Lower your guess.");

}

chance++;

}

if (chance == 3) {

System.out.println("Better Luck Next Time \nThe number was " + number + ".");

}

}

}