NIKHIL BHAT

bhat.ni@northeastern.edu · (860)-816-4865 · linkedin.com/in/nikhilcbhat · github.com/nikhilcbhat · nikhilbh.at

Education

NORTHEASTERN UNIVERSITY BACHELOR OF SCIENCE IN COMPUTER ENGINEERING & COMPUTER SCIENCE

MAY 2021

GPA: 3.98/4.00

Honors Program

Activities: TA for Discrete Structures, Founding Member of Northeastern Robotics & Automation Society, Teacher at MIT Splash, Honors Living Learning Assistant for Northeastern Honors Program, Build Studio Engineer at Northeastern Generate Coursework: Computer Vision, Algorithms and Data Structures, Object Oriented Design, Embedded Design: Enabling Robotics

Work Experience

INTEL SOFTWARE ENGINEERING CO-OP

JANUARY 2020 - JUNE 2020

Python, OpenCV, C++

- Implemented computer vision and data processing algorithms for 3D Athlete Tracking at the Tokyo 2021 Olympic Games
- Designed an end-to-end static camera calibration application using OpenCV and Tkinter resulting in under 5cm of error
- Decreased runtime of the biomechanical analysis module by 20x through algorithm optimizations and data processing adjustments
- Implemented a modified inverse kinematics algorithm on the biomechanical analysis module, reducing start of race error by 70%
- Deployed a modular unit-testing framework for verifying camera calibration accuracy, and integrated it into the team's CI/CD pipeline

GREENSIGHT SOFTWARF FNGINFFRING CO-OP

JANUARY 2019 - JULY 2019

Python, OpenCV, ROS, C++

- Developed an autonomous drone navigation system using OpenCV which won the company \$30,000 in the Verizon 5G Robotics Challenge
- Designed a self-correcting algorithm for heliostat motion, by using OpenCV coupled with a PID controller to account for GPS errors
- Implemented LIDAR-based SLAM navigation algorithms for an autonomous ground robot using ROS and Google Cartographer
- Created and deployed a ROS network of 100 interconnected devices to track the sun and generate solar power

BARNES AEROSPACE DATA ANALYST INTERN

MAY 2018 - AUGUST 2018

Python, NumPy, Pandas, VBA

- Reduced turbine center frame inspection times by 30% by developing a Python program to implement statistical process control
- Designed a heavily depended-on error reporting software using PyQt5 and MySQL for supervisors to monitor the manufacturing plant
- Developed an algorithm in Python to categorize part defects based on problem description fields utilizing regular expression matching
- Built a VBA application to dynamically schedule manufacturing operations, accounting for variable lead times and delivery delays

NORTHEASTERN UNIVERSITY FIELD ROBOTICS LAB UNDERGRADUATE RESEARCH ASSISTANT

OCTOBER 2017 - APRIL 2018

C++, ROS, Python, ViSP

- Programmed a real time kinematic GPS driver using C++, and integrated it into the autonomous car ROS environment
- Implemented an image labeling platform using Python to label underwater fish datasets
- Furthered development in drone navigation techniques utilizing AprilTag image detection with ViSP and OpenCV

Leadership

NORTHEASTERN IEEE AUGUST 2017 - PRESENT

VICE PRESIDENT

Facilitated and ran club meetings for the largest professional engineering society at Northeastern

Organized an ECE career fair attended by over 100 ECE students by reaching out to companies across the Greater Boston area

REACH COLLEGE CONSULTING

MAY 2018 - AUGUST 2019

CEO & CO-FOUNDER

- Founded a company to help students with the entire college application process, from selecting schools to interview preparation
- Improved the SAT scores of 100% of clients, and helped 2 clients achieve perfect scores

Skills

LANGUAGES - Python, C++, Java, MATLAB

TECHNOLOGIES - OpenCV, ROS, Arduino, Git

Personal Projects

FANCILY
A machine-learning iOS
app to recommend daily
outfits from a user's closet
based on individual
stylistic preferences

DON'T TOUCH MY OJ A Raspberry Pi based vision system that sends a text alert when other people take your food from the fridge

EKONDO
A React web app that uses
Google Cloud Vision and
the EBay API to
automatically sell products
using just a single image.

ENDLESS TRIVIA A multiplayer Python game that uses the Wikipedia API to infinitely generate random trivia questions of varying difficulties