

# Problem J1: Triangle Times

## Problem Description

You have trouble remembering which type of triangle is which. You write a program to help.

Your program reads in three angles (in degrees).

- If all three angles are 60, output `Equilateral`.
- If the three angles add up to 180 and exactly two of the angles are the same, output `Isosceles`.
- If the three angles add up to 180 and no two angles are the same, output `Scalene`.
- If the three angles do not add up to 180, output `Error`.

## Input Specification

The input consists of three integers, each on a separate line.

Each integer will be greater than 0 and less than 180.

## Output Specification

Exactly one of `Equilateral`, `Isosceles`, `Scalene` or `Error` will be printed on one line.

## Sample Input 1

60  
70  
50

## Output for Sample Input 1

Scalene

## Sample Input 2

60  
75  
55

## Output for Sample Input 2

Error