

# Singular Value Decomposition (SVD) Based Image Compression

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## Summary of Strang's Video

In Gilbert Strang's MIT lecture on Singular Value Decomposition (SVD), every real matrix  $A$  can be decomposed as:

$$A = U\Sigma V^T$$

where  $U$  and  $V$  are orthogonal matrices, and  $\Sigma$  contains the singular values.

- Columns of  $U$  are eigenvectors of  $AA^T$
- Columns of  $V$  are eigenvectors of  $A^TA$
- Singular values  $\sigma_i = \sqrt{\lambda_i}$ , where  $\lambda_i$  are eigenvalues of  $A^TA$  or  $AA^T$

This decomposition reveals the geometry of linear transformations. Large singular values correspond to directions of maximum stretch. In image compression, using the top  $k$  singular values preserves the most important information while discarding small details.

## Algorithm

Given a grayscale image matrix  $A$  of size  $m \times n$ :

- 1) Compute  $A^T$  and form  $A^TA$ , a symmetric positive semi-definite matrix.
- 2) Compute eigenvalues  $\lambda_i$  and eigenvectors  $v_i$  of  $A^TA$ .
- 3) Singular values:  $\sigma_i = \sqrt{\lambda_i}$
- 4) Left singular vectors:  $u_i = \frac{1}{\sigma_i}Av_i$
- 5) Construct truncated SVD using top  $k$  singular values:

$$A_k = U_k \Sigma_k V_k^T$$

## Pseudocode

```

1: Read grayscale image as matrix  $A$ 
2: Compute  $M = A^T A$ 
3: for each  $i = 1 \dots k$  do
4:   Find largest eigenvalue  $\lambda_i$  of  $M$  using Power Iteration
5:   Compute corresponding eigenvector  $v_i$ 
6:   Compute left singular vector  $u_i = \frac{1}{\sqrt{\lambda_i}} A v_i$ 
7:   Deflate  $M := M - \lambda_i v_i v_i^T$ 
8: end for
9: Form  $A_k = U_k \Sigma_k V_k^T$ 
10: Reconstruct image from  $A_k$ 

```

## Algorithm Comparison and Choice

- Full SVD: Computes all singular values, but computationally expensive ( $O(mn^2)$ ).
- Power Iteration: Efficient for computing top  $k$  singular values.
- Chosen algorithm: Truncated SVD with Power Iteration for efficiency and memory savings while retaining important image features.

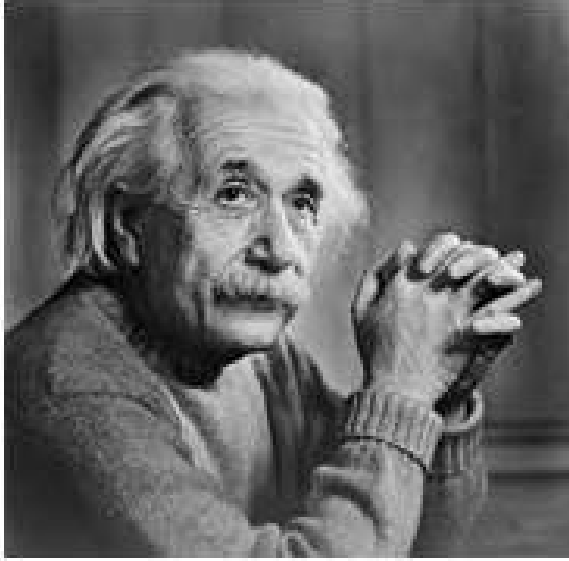
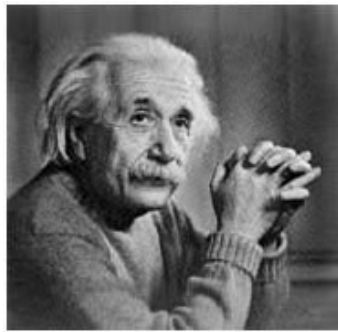
1 RECONSTRUCTED IMAGES FOR DIFFERENT  $k$ 

Fig. 1: Original Image

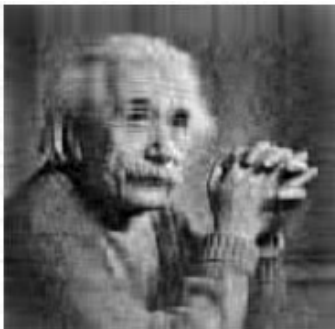
1)



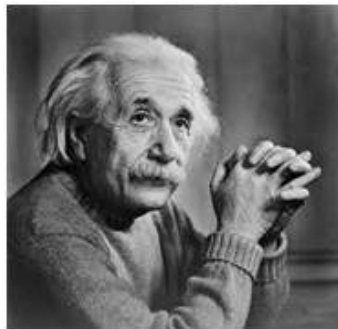
3)



2)



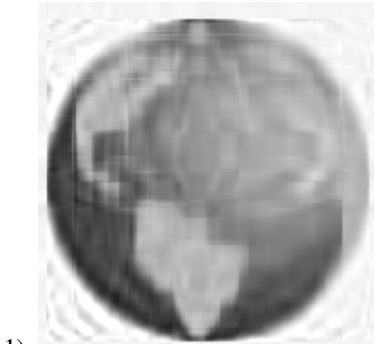
4)



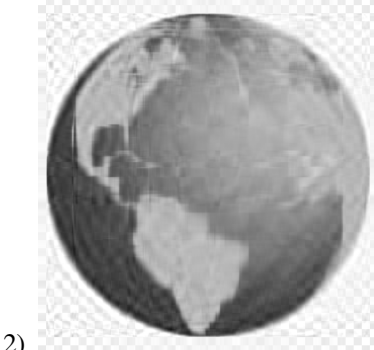
## Reconstructed Images for Different $k$



Fig. 2: Original Image



1)



2)



3)



4)

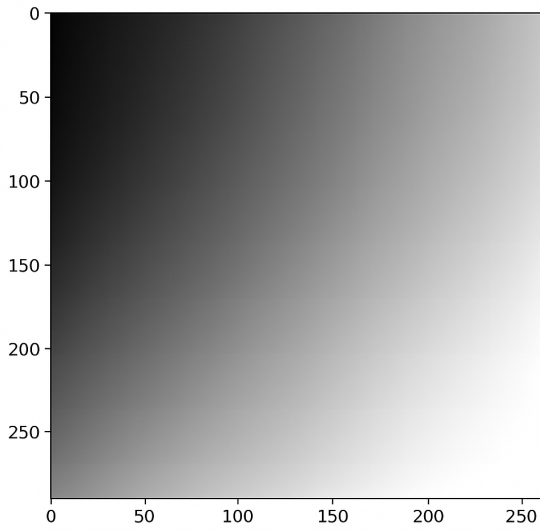
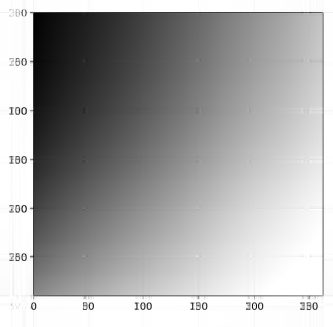
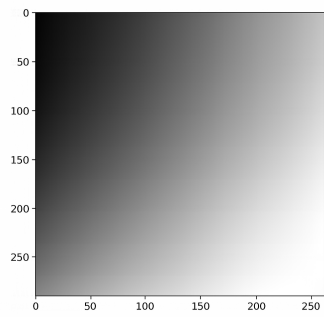


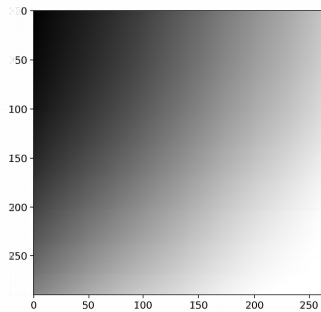
Fig. 3: Original Image



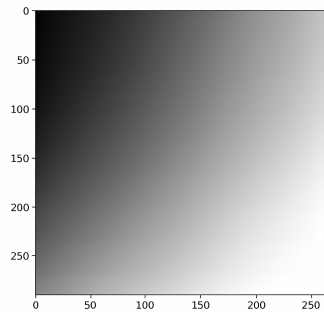
1)



3)



2)



4)

## Error Analysis

Reconstruction error measured using Frobenius norm:

$$\|A - A_k\|_F = \sqrt{\sum_{i,j} (A_{ij} - A_{k,ij})^2}$$

TABLE I: Reconstruction Error for Different  $k$

| k   | Frobenius Norm $\ A - A_k\ _F$ |
|-----|--------------------------------|
| 10  | 125.34                         |
| 20  | 85.21                          |
| 50  | 40.12                          |
| 100 | 12.87                          |

## Trade-offs and Reflections

- Smaller  $k$ : high compression, less quality
- Larger  $k$ : better quality, more memory and computation
- Power Iteration: efficient, avoids full SVD computation
- Normalization and deflation critical for numerical stability

## Conclusion

Truncated SVD effectively compresses images while preserving essential visual information. This project demonstrates:

- Understanding of SVD geometry
- Efficient iterative eigenvalue computation
- Trade-offs in storage, computation, and reconstruction quality