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                     Tutorial - 3
       for ( i = 0 to n)
ans.1.
             if ( orr [i] = = value )
Ans. 2. Iterative
         void Ingestion Sost (int orr[7, intn)
               for ( int i=1; i<n; i++)
                     while ( 1>=0 44 arr [1]>x)
                          are [j+1] = arr[j];
                     arr[j+1] = 1;
          Recursive
              void Insertion Sort (int arret), inth)
                 if ( n<=1)
                     return;
                  Insertion_Sort (cor, h-1);
                  int Jost = arr[n-17;
                  int j=h-2;
```

while
$$(j > = 0 \text{ ll arr}(j) > \text{last})$$

{

orr $(j+1) = \text{orr}(j)$;

orr $(j+1) = \text{last}$;

3

Insertion sost is called 'Online sost' because it does not need to know anything about what value it will soot and information is required while algorithm running.

Other Sorting algorithm:

- Bubble Sost
- Quick Sost
- Merge Soot
- Selection Sout
- Heap Soot

Ans. 3.

Sosting Algorithm	Best	Most	Average
Selection Sort	O(n2)	O(n2)	O(n2)
Bubble Soot	O(n)	O(r2)	O(12)
Insertion Sort	0(n)	O(n2)	O(n2)
Heap Soot	O(ndgm)	O(nlogn)	o(nlogn)
Quiek Sort	O(ndogn)	5(n2)	O(nlogn)
merge Sort	O(nlogn)	O(rlgr)	O(ndogn)

```
Ans. 4.
       INPLACE SORTING
                                                    ONLINE SORT
                                STABLE SORTING
         Bubble Sort
                                                    Insertion Sort
                                  Meagle Sort
         Selection Sost
                                 Bubble Sost
                                  Insertion Sort
          Insertion Sort
         Quick Soot
                                 Court Soot
          Heap Soot.
 Ans. 5. Herative:
             int It-Seasch (int arr(1, int 1, int r, int key)
                 while (1<=>v)
                     int m = ((1+0)/2);
                     if ( cost [m] = = key)
                      return mi
                     else if ( key < oro [m])
                            8=m-1;
                      else j=m+1;
                    geturn -1;
                   int be_search (int orr [], int I, intr, int key)

{
while (I <= n)
         Recursive
                       { int m = ((1+\sigma)/2);
                        if ( key == ors[m])
                               return m;
```

```
else if ( key < oror[m])
              return b-search ( err, I, mid-1, key);
         else
              return b-search (err, mid + 1, 8, key);
        octum-1;
       Time complexity:
        Linear Season - O(n)
        Binary Search - O( dogr)
      T(n) = T(n/2) + 1
Ans. 6.
        イグ)=「(か)+1 - 〇
        T( 1/4) = T( 1/4) +1 ---
         T(n) = T(n/2) + 1
               = T(7/4)+1+1
             = T( 1/8)+1+1+1
               = T( 1/2 n) + 1 ( K times)
          Let gr = n
              K = Jogr
             T(n) = T(1/n) + Jogn
             T(n) = \Gamma(1) + Jogn
             T(n) = O(logn) A
```

Inl 7.

for (i=0; i<n; i++)

for (int j=0; j<n; j++)

for (int j=0; j++)

fo

Ans. 8. Quick soot is fastest general-pupose Soot, In most proctical Situation quick soot is the method of choice as stalutity is important and space is available, marge soot might be best.

Ans. 9. A poir (ACI), ACJ) is said to be enversion of a Ci) > aCj)

i < g

total no. of inversions is given array or 31 using mange sost.

And 10. Worst case $6(n^2)$ - The worst case is occur when the pivot element is an extreme element. This happen when input away is sorted or se verse sorted and either first or both element is selected as pivot.

Best Care O(nlogn) - The best care occurs when we will select phot element on a mean element.