

Logic Building Assignment : 64

1. Write Java program which accept String from user and display below pattern.

Input : Hello

Output :

H	*	*	*	*
H	e	*	*	*
H	e		*	*
H	e			*

Program Layout :

```
class Pattern
{
    public void Pattern(String str)
    {
        // Logic
    }
}
```

2. Write Java program which accept String from user and display below pattern.

Input : Hello

Output :

H	e			o
H	e			*
H	e		*	*
H	e	*	*	*
H	*	*	*	*

Program Layout :

```
class Pattern
{
    public void Pattern(String str)
    {
        // Logic
    }
}
```

3. Write Java program which accept String from user and display below pattern.

Input : Hello

Output :

H	#	#	#	#
H	e	#	#	#
H	e		#	#
H	e			#
H	e			o

Program Layout :

```
class Pattern
{
    public void Pattern(String str)
    {
        // Logic
    }
}
```

4. Write Java program which accept String from user and display below pattern.

Input : Hello

Output :

H	e			o
H	e			*
H	e		*	*
H	e	*	*	*
H	*	*	*	*
H	e	*	*	*
H	e		*	*
H	e			*
H	e			o

Program Layout :

```
class Pattern
{
    public void Pattern(String str)
    {
        // Logic
    }
}
```

}

5. Write Java program which accept String from user and display below pattern.

Input : Hello

Output :

H	#	#	#	#
H	e	#	#	#
H	e		#	#
H	e			#
H	e			o
H	e			#
H	e		#	#
H	e		#	#
H	e	#	#	#
H	#	#	#	#

Program Layout :

```
class Pattern
{
    public void Pattern(String str)
    {
        // Logic
    }
}
```