iRow = 4

Input:



Logic Building Assignment: 16

Create separate visual Studio project for each problem statement separately.

1. Accept number of rows and number of columns from user and display below pattern.

iCol = 4

```
Output:
                  В
                        C
                              D
                        C
            Α
                  В
                              D
                        C
            Α
                  В
                              D
                        C
            Α
                  В
                              D
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
      int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```

iRow = 4

Input:



2. Accept number of rows and number of columns from user and display below pattern.

iCol = 4

```
Output:
                        C
                  В
                              D
                              d
            а
                  b
                        С
                        C
            Α
                  В
                              D
            а
                        С
                              d
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
      int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```

iRow = 3

Input:



3. Accept number of rows and number of columns from user and display below pattern.

iCol = 5

```
Output:
                             Α
                                   Α
                             В
           В
                 В
                       В
                                   В
           C
                 C
                       C
                             C
                                   C
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```



4. Accept number of rows and number of columns from user and display below pattern.

```
iCol = 5
Input:
           iRow = 4
Output:
           4
                 4
           3
                 3
                       3
                             3
                                  3
           2
                             2
                 2
                       2
                                  2
                                  1
Program Layout:
```

```
#include<stdio.h>

void Pattern(int iRow, int iCol)
{
    // Logic
}

int main()
{
    int iValue1 = 0, iValue2 = 0;
    printf("Enter number of rows and columns");
    scanf("%d %d",&iValue1, &iValue2);
    Pattern(iValue1, iValue2);
    return 0;
}
```



5. Accept number of rows and number of columns from user and display below pattern.

```
iRow = 3
                             iCol = 4
Input:
Output:
                        3
                             4
            1
                  2
            5
                             8
                  6
                        7
            9
                  10
                        11
                             12
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```