

## Logic Building Assignment : 61

**1. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 4

Output :    A      B      C      D  
              A      B      C      D  
              A      B      C      D  
              A      B      C      D

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**2. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 4

Output :    A      B      C      D  
              a      b      c      d  
              A      B      C      D  
              a      b      c      d

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**3. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 5

Output :    A      A      A      A      A  
              B      B      B      B      B

C    C    C    C    C

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**4. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 5

Output :

4	4	4	4	4
3	3	3	3	3
2	2	2	2	2
1	1	1	1	1

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**5. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 4

Output :

1	2	3	4
5	6	7	8
9	10	11	12

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```