# Logic Building Assignment : 62

**1. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :     iRow = 4          iCol = 3

Output :    *      *      *
            *      *      *
            *      *      *
            *      *      *

Program Layout :

```
class Pattern
{

    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**2. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :     iRow = 4          iCol = 3

Output :    1      2      3
            1      2      3
            1      2      3
            1      2      3


Program Layout :


```
class Pattern
{

    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**3. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :     iRow = 3          iCol = 5

Output :    5    4    3    2    1
            5    4    3    2    1
            5    4    3    2    1

Program Layout :

```
class Pattern
{

    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**4. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :     iRow = 3          iCol = 4

Output :    *    #    *    #
            *    #    *    #
            *    #    *    #

Program Layout :

```
class Pattern
{

    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**5. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :     iRow = 3          iCol =  4

```
Output :    1      1      1      1
            2      2      2      2
            3      3      3      3
            4      4      4      4
```

Program Layout :

```
class Pattern
{

        public void Pattern(int iRow, int iCol)
        {
                // Logic
        }
}
```