

## Logic Building Assignment : 20

Create separate visual Studio project for each problem statement separately.

### 1. Accept number of rows and number of columns from user and display below pattern.

Input :      iRow = 4              iCol = 4

Output :

*	*	*	#
*	*	#	*
*	#	*	*
#	*	*	*

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()  
{
```

```
    int iValue1 = 0, iValue2 = 0;
```

```
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);
```

```
    Pattern(iValue1, iValue2);
```

```
    return 0;
```

```
}
```

**2. Accept number of rows and number of columns from user and display below pattern.**

Input :        iRow = 4                iCol = 4

Output :       \*       \*       \*       #  
              \*       \*       #       @  
              \*       #       @       @  
              #       @       @       @

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
{
    // Logic
}
```

```
int main()
{
    int iValue1 = 0, iValue2 = 0;

    printf("Enter number of rows and columns");
    scanf("%d %d",&iValue1, &iValue2);

    Pattern(iValue1, iValue2);

    return 0;
}
```

**3. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 6              iCol = 6

Output :

```
* * * * *
*      * *
*      * *
*      * *
*      * *
* * * * *
* * * * *
```

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
{
    // Logic
}
```

```
int main()
{
    int iValue1 = 0, iValue2 = 0;

    printf("Enter number of rows and columns");
    scanf("%d %d",&iValue1, &iValue2);

    Pattern(iValue1, iValue2);

    return 0;
}
```

**4. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 6              iCol = 6

Output :

*	*	*	*	*	*
*	#	#	#	*	*
*	#	#	*	\$	*
*	#	*	\$	\$	*
*	*	\$	\$	\$	*
*	*	*	*	*	*

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```

**5. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 4

Output :

1	2	3	4	5
1	2			5
1		3		5
1			4	5
1	2	3	4	5

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```