

LAB-2: Vacuum Cleaner

Observation book:

2 Parameters -> State, Location

Vacuum Cleaner:Functions:

* Return state

* Suction ON

* Suction OFF

* Change Room

* Count

Algorithm:

Function ON (State, Location):

Print ("Suction Turned ON")

~~State = ON~~

Function OFF (State, Location):

Print ("Suction Turned OFF")

Function ~~Right~~ ^{Turn} (Location):

if Location == 1:

 Location = 2

else: Print ("Turning right to enter room 2.")

~~Function~~

Function ~~Left~~ (Location):

~~Location = 2~~

Location = 1

Print ("Turning left to enter room 1.")

Function ~~Vacuum~~ (State, Location):

~~State = "Dirty"~~

~~Location = 1~~

Function ~~State~~ (State):

~~return State~~

Function Vacuum ():

~~State = "Dirty"~~

~~Location = 1~~

for i in range(2):

 if ~~State == "Dirty"~~:

 ON()

State = "Clean"
 OFF() → Print ("Room is clean now")
 Turn (Location)
 else :
~~Turn (Location)~~
 Print ("Room Already clean")
 Turn (Location)

Percept Sequence :

① 1, Clean			
	② 1, Right		
	"	③ 2, Left	
	"	"	④ 1, Right

① 1, Check						
① 1, Check	② 1, Clean					
① 1, Check	② 1, Clean	③ 1, Right				
① 1, Check	② 1, Clean	③ 1, Right	④ 2, Check			
① 1, Check	② 1, Clean	③ 1, Right	④ 2, Check	⑤ 2, Left		
① 1, Check	② 1, Clean	③ 1, Right	④ 2, Check	⑤ 2, Left	⑥ 1, Check	
① 1, Check	② 1, Clean	③ 1, Right	④ 2, Check	⑤ 2, Left	⑥ 1, Check	⑦ 1, Right

Program :

def ON():
 print ("Suction Turned ON")

def OFF():
 print ("Suction Turned OFF")


```

def Turn (Location , Direction) :
    if Direction == "forward":
        if Location == 1:
            Location = 2
            print ("Turning Right to enter room 2")
        elif Location == 2:
            Location = 3
            print ("Turning Right to enter room 3")
        elif Location == 3:
            Location = 4
            print ("Turning Right to enter room 4")
        else:
            pass
    else:
        if Location == 2:
            Location = 1
            print ("Turning left to enter room 1")
        elif Location == 3:
            Location = 2
            print ("Turning left to enter room 2")
        elif Location == 4:
            Location = 3
            print ("Turning left to enter room 3")
        else:
            pass
    return Location

```

```

state = " Dirty "
Location = 1
print (" Starting in room 1 ")
print (" The room is dirty ")

```

```

for i in range(4):
    if state == "Dirty":
        ON()
        state = "Clean"
        print("Room is clean now")
        OFF()
        location = Turn(location, "forward")
    # "forward"
for i in range(3):
    if state == "Dirty":
        ON()
        state = "Clean"
        print("Room is clean now")
        OFF()
        location = Turn(location, "reverse")
    else:
        print("Room is already clean")
        location = Turn(location, "reverse")

```

Output :

Starting in room 1
 The room is dirty
 Suction turned ON
 Room is clean now
 Suction turned OFF
 Turning right to enter room 2
 Room is already clean
 Turning right to enter room 3
 :

8/11/10

Output:

```
Enter the number of rows: 2
Enter the number of columns: 2
Enter the number of dirty cells: 2
Enter coordinates for 2 dirty cells (format: row,col row,col ...):
0,0 1,1
Initial grid state:
[1, 0]
[0, 1]
Cleaning position (0, 0)
Position (0, 1) is already clean
Position (1, 0) is already clean
Cleaning position (1, 1)
Final grid state:
[0, 0]
[0, 0]
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|
```