REST WEBSERVICES

Document for Java REST Web Services: A Comprehensive Guide

1. Introduction to REST Web Services

What are REST Web Services?

- REST (Representational State Transfer) is an architectural style for designing networked applications.
- RESTful services use HTTP requests to perform CRUD (Create, Read, Update, Delete) operations on resources.
- They are stateless and communicate primarily via JSON or XML.

Why Use REST Web Services?

- Platform-independent communication (works across languages/devices).
- Lightweight compared to SOAP.
- Easy to scale and cache.
- Standard HTTP methods (GET, POST, PUT, DELETE) are used, making APIs intuitive.
- Wide adoption and excellent tooling support.

2. Core Concepts of REST Web Services

Resources and URLs

- Everything is a resource (e.g., persons, states, Login).
- Resources are identified by URLs (Uniform Resource Locators).
- Example: /persons represents persons resources.
- /users collection of users/persons
- /users/{id} specific user/person by ID
- Each request from client to server must contain all necessary info.
- Server doesn't store client sessions.

Resource	HTTP Method	Purpose
/users	GET	List all users
/users	POST	Create a new user
/users/{id}	GET	Get user details by ID
/users/{id}	PUT	Update user by ID
/users/{id}	DELETE	Delete user by ID

Example:

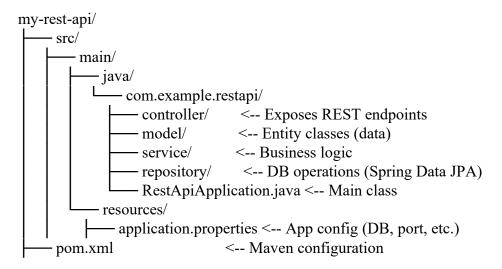
Endpoint	Method	Description
/users	GET	Retrieve all users
/users/{userId}	GET	Retrieve single user by ID

3. Input and Output Formats

Common Data Formats

- JSON (JavaScript Object Notation) --- most used format
- XML (Extensible Markup Language).
- Plain text or HTML (less common).

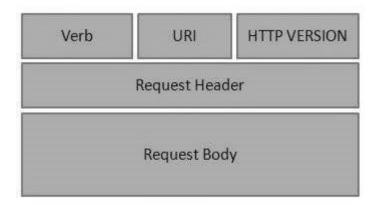
4. Maven Project Structure and Purpose of Each Layer



5. REST Messaging:

• RESTful Web Services make use of HTTP protocols as a medium of communication between client and server. A client sends a message in form of a HTTP Request and the server responds in the form of an HTTP Response.

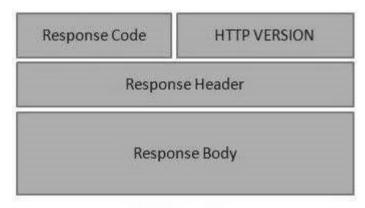
HTTP Request



HTTP Request

- Verb: Indicated the HTTP methods such as GET, POST, PUT, DELETE etc.
- Uri: Uniform resource identifier to identify the resource on the server.
- HTTP Version: Indicates the version of the http
- Request Header: Contain metadata for the HTTP Request message as Key-Value pairs.
- Request Body: Message content or Request representation.

HTTP Response



HTTP Response

• Status/Response code: Indicates the server status of the request response. Like 400,200,404 etc.

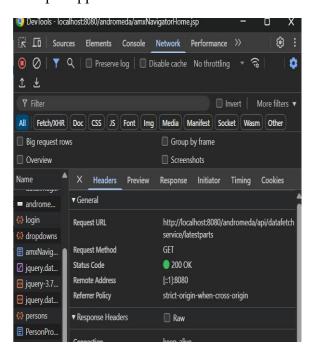
- Response Headers: Contains the metadata for the HTTP Response as Key-Value pairs.
- Response Body: Response message content or Resource representation.

6. REST Methods:

- **❖** GET
- **Purpose:** Retrieve data from the server.
- **Request body:** Usually no request body
- **Response:** Returns data in JSON, XML, HTML.

Example:

@GET ---- annotationRequest Method: GETAccept: Application/Json



```
Headers
                              Initiator Timing Cookies
         Preview Response
           "objectid": "0C95.18AF.6027.8A84.APN",
           "apn": "107-Fastener for Interior",
           "name": "107-001-Fastener for Interior",
           "type": "Fastener",
           "supertype": "Part",
           "description": "Db screws and clips",
           "createddate": "2025-09-18 10:46:07",
          "owner": "nikhil",
          "email": "nikhil@apn.com",
          "fts document": "'-001':2 '107':1 'fasten':3,6 'interior':5 'nikhil':7",
          "fastenersubpart": "Dashboard-Screws & Clips",
           "variant": "Small",
          "connectionid": "C4DF.D39B.4F31.2B17.CONN",
           "currentstate": "Released"
```

Response: Json Format

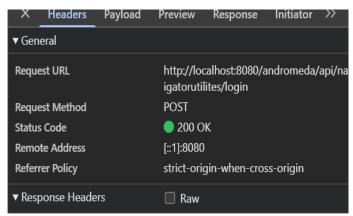
* POST

- **Purpose:** Create a new resource on the server
- Request body: Contains the data to create the resource
- **Response:** Returns the created message or often status code with a 201 created status and a locator header pointing to new resource.

Example:

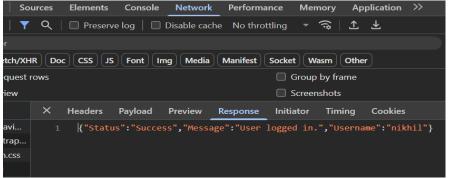
@POST

Content-Type: Application/Json



Response: Json Format

{"Status":"Success", "Message": "User logged in.", "Username": "nikhil"}



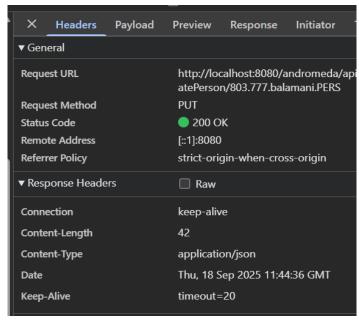
PUT

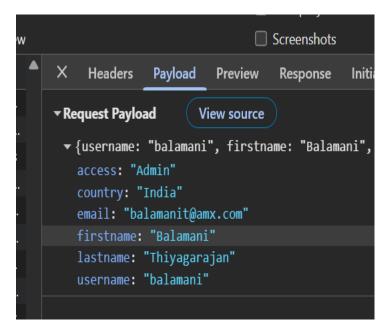
- **Purpose:** Update an existing resource or create it if it doesn't exist.
- **Request body:** Contains the full updated resource representation.
- **Response:** Usually returns the updated resource or a status message.

Example:

@PUT Request body:

Content-Type: Application/Json





Response message:

{message: "Person updated successfully"} message: "Person updated successfully"

* PATCH

- **Purpose:** Partially update a resource (send only the changes)
- **Request body:** Contains partial data to update the resource.
- **Response:** Returns the updated resource or a status message.

Example:

```
@PATCH
```

Content-Type: Application/Json

Request body:

```
{
"email": "john.new@example.com"}
```

```
Response:
HTTP/1.1 200 OK
{
    "id": 123,
    "name": "John Smith",
    "email": "john.new@example.com"
}
```

- **DELETE**
- Purpose: Delete a resource
- **Request body:** Usually none. If need to delete a specific field that time pass the request based on what user what to delete.
- **Response:** Deletes the record/resource and gives a status code or some message.

Example:

@DELETE

Content-Type: Application/Json

Request body: For specific record using nid

nid NID00000002

Response: It deletes the specific record based on the nid {"Status": "Success", "Message": "Record Deleted"}

7. STATUS CODES:

HTTP status codes are three-digit codes returned by the server to indicate the result of a client's request. They are grouped into five classes:

7.1. 1xx – Informational Status code:

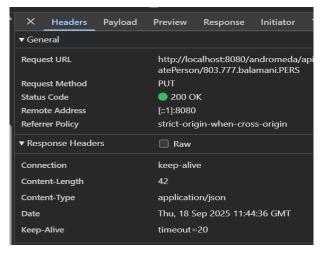
These are rarely used in REST APIs and mostly handled by HTTP protocol itself.

- 100 Continue: The initial part of a request has been received and the client should continue.
- 101 Switching Protocols: Server is switching protocols as requested by the client.

7.2. 2xx – Success Status code:

Indicates that the client's request was successfully received, understood, and accepted. Common 2xx status codes in Rest.

- ❖ 200 OK: Request succeeded, and response body contains the requested data (e.g., GET).
- ❖ 201 Created: A new resource was successfully created (e.g., POST). Location header should point to new resource URI.
- ❖ 202 Accepted: Request accepted but not yet processed (e.g., async operations).
- ❖ 204 No Content: Request succeeded but no content to return (e.g., successful DELETE or PUT with no response body). Example of Success status code.



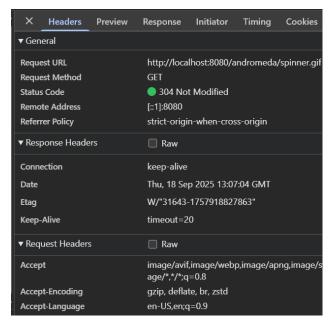
7.3. 3xx – Redirection Status code:

These codes indicate the client needs to take additional action to complete the request.

- ❖ 301 –Moved Permanently: The requested resource has been permanently moved to a new URI.
- ❖ 302 Found (Temporary Redirect): The resource temporarily resides under a different URI.
- ❖ 304 –Not Modified: Used with caching to indicate resource hasn't changed.

In REST APIs, these are rarely used directly by clients.

Example of Redirection Status code:

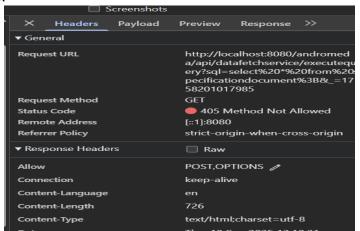


7.4. 4xx – Client Errors Status code:

Indicates issues with the client's request. These are the most important to communicate errors clearly.

- ❖ 400-Bad Request: The request is malformed or invalid (e.g., missing parameters, invalid JSON).
- ❖ 401–Unauthorized: Authentication is required or has failed (e.g., missing or invalid token).
- **403–Forbidden:** The client is authenticated but does not have permission to access the resource.
- ❖ 404–Not Found: The requested resource does not exist.
- **❖ 405–Method Not Allowed:** The HTTP method used is not supported by this resource (e.g., POST on a GET-only endpoint).
- **❖ 406–Not Acceptable:** The requested format is not supported (e.g., client requests XML but only JSON is supported).
- ❖ 409-Conflict: The request could not be completed due to a conflict (e.g., duplicate resource).
- ❖ 415-Not Supported Media Type: The request payload format is unsupported (e.g., sending XML when only JSON accepted).
- ❖ 429-**To Many Requests**: The client has sent too many requests in a given amount of time (rate limiting).

Example of Client Error Status code:

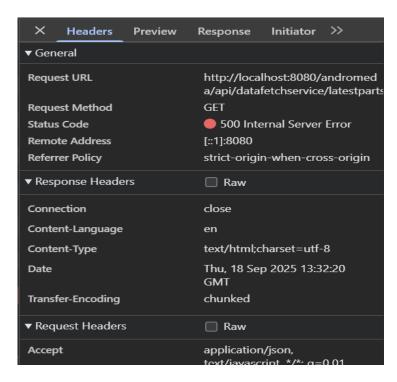


7.5. 5xx – Server Errors Status codes:

These indicate that the server failed to fulfil a valid request due to an error on its side.

- ❖ 500-Internal Server Issue: Generic server error, something unexpected happened.
- ❖ 501-Not Implemented: The server does not support the functionality required to fulfil the request.
- ❖ 502-Bad Gateway: Server received an invalid response from an upstream server.
- ❖ 503-Service Unavailable: Server is currently unable to handle the request (e.g., maintenance, overload).
- ❖ 504–Gateway Timeout: Server did not receive a timely response from upstream server.

Example of Server Error status code:



8. JAX-RS REST Web Services Annotations

i. @PATH:

Purpose: Defines the relative URI path for a REST resource class or a specific method.

Where to use? On a class or a method

Details:

- When applied on a class, it defines the base URI for all the resource methods in that class.
- When applied on a method, it appends to the class-level path for more specific URIs.

Example:

1.On a class

2. On a method

Here, @Path("/myresource") defines the base URI of a class, and the method handles @Path("/register")

ii. @GET

Purpose: Maps an HTTP **GET** request to the annotated method.

Where to use: On a method.

Details:

- Used for reading/fetching resources.
- Should not modify server state.

Example:

```
//search
  @GET
  @Path("/amxfullsearch")
  @Produces(MediaType.APPLICATION_JSON)
public Response search(@QueryParam("name") String name, @QueryParam("filter") String filter) {
    JSONObject resp = new JSONObject();

    if (filter == null || filter.trim().isEmpty()) {
        filter = "all";
    }
    try (Connection conn = DriverManager.getConnection(url, user, db_password)) {
        JSONArray results = new JSONArray();
        if ("byparts".equalsIgnoreCase(filter)) {
            if (name == null || name.trim().isEmpty()) {
                resp.put("Status", "Failed").put("Message", "Part name is required for 'byParts'.");
                return Response.status(Response.Status.BAD_REQUEST).entity(resp.toString()).build();
    }
}
```

iii. @POST

Purpose: Maps an HTTP **POST** request to the annotated method.

Where to use: On a method.

Details:

- Usually used to **create** a new resource or trigger some processing.
- Accepts data in the request body.

Example:

iv. @PUT

Purpose: Maps an HTTP PUT request to the annotated method.

Where to use: On a method.

Details:

- Commonly used to update a resource or create it if it doesn't exist.
- Idempotent operation.

Example:

```
//update partcontrol
@PUT
@Path("/updatepartcontrol/{objectid}")
@Consumes(MediaType.APPLICATION_JSON)
@Produces(MediaType.APPLICATION_JSON)
public Response updatePartContol(@PathParam("objectid") String objectId, String body) {
    JSONObject resp = new JSONObject();

    SimpleDateFormat sf = new SimpleDateFormat("yyyy-MM-dd HH:mm:ss");

    try {
        JSONObject json = new JSONObject(body);
        String description = json.optString("description", "").trim();
```

v. @DELETE

Purpose: Maps an HTTP **DELETE** request to the annotated method.

Where to use: On a method.

Details:

Used to delete a resource.

Example:

```
// Delete part
@DELETE
@Path("/delete{id}")
@Consumes(MediaType.APPLICATION_FORM_URLENCODED)
@Produces(MediaType.APPLICATION_JSON)
public Response delete(@FormParam("objectid") String objectId) {
    JSONObject resp = new JSONObject();
    if (objectId == null || objectId.trim().isEmpty()) {
        resp.put("Status", "Failed").put("Message", "objectid is required.");
        return Response.status(Response.Status.BAD_REQUEST).entity(resp.toString()).build();
    }
}
```

vi. @Produces

Purpose: Specifies the media types (MIME types) the method or resource can **produce** in the response.

Where to use: On a method or class.

Details:

- Defines the Content-Type returned by the resource.
- Can specify multiple types (e.g., JSON, XML, plain text).

Common media types:

- MediaType.APPLICATION JSON (application/Json)
- MediaType.APPLICATION XML (application/xml)
- MediaType.TEXT PLAIN (text/plain)

Example:

```
@Consumes(MediaType.APPLICATION_FORM_URLENCODED)
@Produces(MediaType.APPLICATION_JSON)
public Response delete(@FormParam("objectid") String objectId) {
    JSONObject resp = new JSONObject();
    if (objectId == null || objectId.trim().isEmpty()) {
        resp.put("Status", "Failed").put("Message", "objectid is required.");
        return Response.status(Response.Status.BAD_REQUEST).entity(resp.toString()).build();
    }
}
```

vii. @Consumes

Purpose: Specifies the media types that the method/resource can consume from the HTTP request body.

Where to use: On a method or class.

Details:

• Indicates expected Content-Type of incoming request data.

Example:

```
@Consumes(MediaType.APPLICATION_FORM_URLENCODED)
@Produces(MediaType.APPLICATION_JSON)
public Response delete(@FormParam("objectid") String objectId) {
    JSONObject resp = new JSONObject();
    if (objectId == null || objectId.trim().isEmpty()) {
        resp.put("Status", "Failed").put("Message", "objectid is required.");
        return Response.status(Response.Status.BAD_REQUEST).entity(resp.toString()).build();
    }
}
```

viii. @PathParam

Purpose: Binds a method parameter to a URI path template variable.

Where to use: On method parameters.

Details:

• Extracts dynamic values from URI path segments.

Example:

ix. @QueryParam

Purpose: Binds a method parameter to an HTTP query parameter.

Where to use: On method parameters.

Details:

• Extracts values from URL query strings, e.g/getconnectionids/objectId=0C95.18AF.6027.8A84.APN.

Example:

x. @HeaderParam

Purpose: Binds a method parameter to an HTTP header value.

Where to use: On method parameters.

Details:

• Extracts HTTP header values.

Example:

```
@GET
@Path("/resource")
public Response getResource(@HeaderParam("Authorization") String authHeader) {
    // Use authHeader for authentication/authorization
}
```

xi. @FormParam

Purpose: Binds a method Parameter to a form field value (for application/x-www-form-urlencoded POST requests).

Where to use? On a method.

Example:

xii. @Context

Purpose: Injects contextual information into resource classes/methods.

Where to use: On method parameters or class fields.

Details:

• Allows access to request info like URI details, HTTP headers, security context, etc.

Common injectable types:

- UriInfo Information about URI details
- Request The request context
- HttpHeaders HTTP headers info
- SecurityContext Security info of the request

Example:

```
POST
     @Post
     @Path("/login")
     @Consumes(MediaType.APPLICATION_FORM_URLENCODED)
     @Produces(MediaType.APPLICATION_JSON)
     public Response login( @FormParam("username") String username, @Context HttpServletRequest request) {

          JSONObject resp = new JSONObject();
          if (username == null || username.trim().isEmpty()) {
                resp.put("Status", "Failed").put("Message", "Username is required.");
               return Response.status(Response.Status.BAD_REQUEST).entity(resp.toString()).build();
        }
        request.getSession(true).setAttribute("username", username);
        resp.put("Status", "Success").put("Message", "User logged in.").put("Username", username);
        return Response.ok(resp.toString(), MediaType.APPLICATION_JSON).build();
}
```

9. CRUD OPERATIONS

9.1 Create (POST)

➤ Client sends data to create a new resource; server assigns an ID and returns the created resource and its URI.

9.2 Read (GET)

➤ Client requests data; server returns the resource(s) if found, or 404 if not.

9.3 Update (PUT)

➤ Client sends full updated data for a resource; server replaces existing data or returns 404 if the resource doesn't exist.

9.4 Delete (DELETE)

➤ Client requests removal of a resource; server deletes it or returns 404 if not found.