



# Welcome to Lecture 24

# Agenda

## Session Objectives

- Introduction to Components
- Understanding JSX
- Interaction between components
  - Defining relationships
  - Exchanging data - props
- Prop Drilling
- Quiz



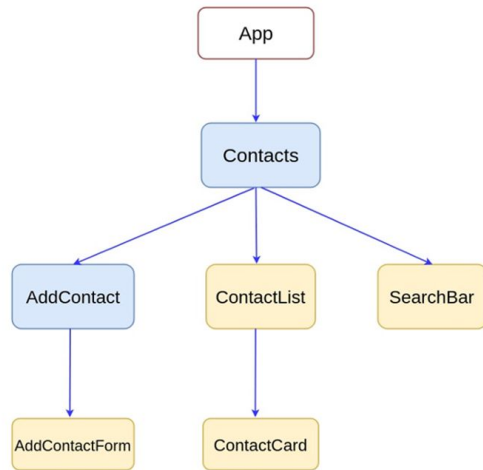
# **The “Why” and “What” of Components**

# Why Do We Need Components? A Glance Back

- In early web development, we built entire pages. A change in one place (like a header) often meant updating many different HTML files. This was slow and error-prone
- With the rise of server-side frameworks, interfaces could be generated dynamically. The browser still received a full HTML page, though
  - Interactivity in such scenarios was added on top with libraries like jQuery, which manipulated the DOM directly
- **The Problem**
  - Manual DOM queries and imperative updates for every data change create repetitive, fragile glue code
  - In a large, dynamic UI (e.g. an Instagram-style feed), those scattered, ad-hoc update calls are hard to maintain

# The Solution: Building with Reusable Blocks

- **The Core Idea:** Break the UI down into small, independent, and reusable pieces called "components"
- Each component manages its own HTML, CSS, and JavaScript logic. It's a self-contained unit
- **The Improvement:** Instead of thinking about "pages", we think about a "tree of components"
  - Eg: You build a <Header>, a <ProductCard>, a <LikeButton>, and compose them together to create an application
  - If you update the <ProductCard> component, and every place it's used updates automatically



# Two Flavors of Components: Functional & Class

- Class Components

- Built using JavaScript ES6 classes
  - ES6 is the JavaScript version from 2015 that introduced the class syntax, making this component style possible
- They are "stateful" by nature, extending the `React.Component` class, which gives them access to state and special lifecycle methods
- Relied heavily on the this keyword to access props, state, and methods

```
1 import React, {Component} from "react"
2 class ClassComponent extends Component{
3   render(){
4     return(<h1>Welcome to the React world</h1>)
5   }
6 }
```

- Functional Components

- Initially just simple JavaScript functions used for UI that didn't need state ("stateless" or "presentational" components)
- With React 16.8, the introduction of Hooks (`useState`, `useEffect`) allowed functional components to do everything class components could, but with less code and a simpler syntax

```
1 const MyComponent = (props) => {
2   return (
3     <React.Fragment>
4       <p>Hello, World</p>
5       <p>Have a nice day!</p>
6     </React.Fragment>
7   );
8 }
```

# JavaScript Prerequisite: What is this?

- Before we can compare component types, we must understand a fundamental keyword in Javascript: the `this` keyword
- `this` is not a variable. It's a keyword whose value is determined by the execution context, i.e, how a function is called
  - Think of it as a reference to the object that is making the call
- In a Method: When a function is called as a method of an object, `this` refers to the object itself
- In a Standalone Function: When a function is called by itself (not as part of an object), `this` is undefined. In older, non-strict mode, it would refer to the global window object. This difference is a major source of bugs
- With that knowledge, let's return to class vs functional components...

# Deep Dive: The Core Differences

Feature	Class Component	Functional Component
Syntax	Requires ES6 class, extends <code>React.Component</code> , and needs a <code>render()</code> method	A plain JavaScript function that returns JSX
Props	Accessed via <code>this.props</code>	Passed directly as an argument to the function, e.g., <code>function MyComponent(props)</code>
State	Needs a constructor to initialize <code>this.state</code> . Updated with <code>this.setState()</code> , which merges the new state with the old	Uses the <code>useState()</code> hook. Returns the state variable and a setter function <code>[count, setCount]</code> . The setter replaces the old state
this Keyword	Required everywhere. This is a major source of confusion. Methods often need to be manually <code>.bind(this)</code> in the constructor to preserve their context	Not used at all. This eliminates an entire category of common bugs and simplifies the code
Lifecycle	Uses specific lifecycle methods: <code>componentDidMount</code> , <code>componentDidUpdate</code> , <code>componentWillUnmount</code>	Uses the <code>useEffect()</code> hook, which can handle all the same scenarios (mounting, updating, unmounting) in a single API

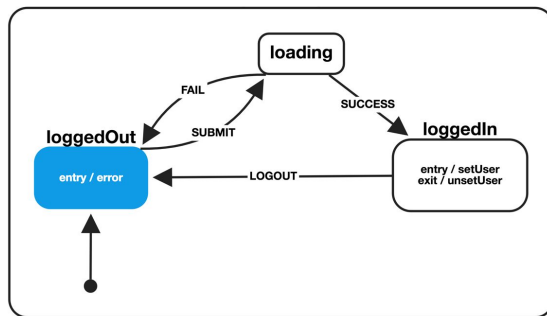


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**Demo!**

# What is State? A Component's Memory

- Many components need to change what's on the screen in response to user actions (like a click)
- State is the data that a component "remembers" and manages internally. It's a component's private memory
- When a component's state changes, React automatically re-renders the component to reflect those changes
- In Class Components, state is managed with `this.state` and `this.setState()`
- In Functional Components, we use the `useState()` Hook
  - We'll cover hooks in detail later

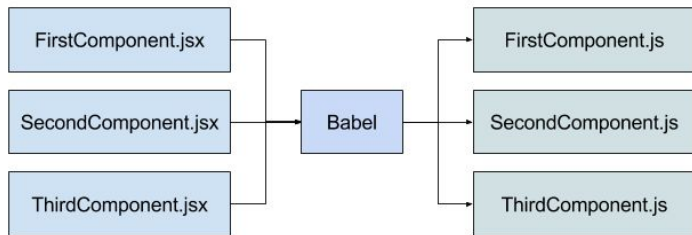




# **JSX - The Language of React**

# What is JSX? (And What It's Not)

- JSX stands for JavaScript XML
- Permits developers to write HTML-like syntax directly in JavaScript files
- JSX is not HTML. It is not a string. It's a declarative approach to describe the UI
- Crucially, browsers don't natively understand JSX.
  - It needs to be converted to Javascript before being run in the browser
  - A tool called a **compiler** (like [Babel](#), which is included in Vite) reads your JSX
  - The compiler converts the JSX into a standard JavaScript function call: `React.createElement()`
  - The browser runs `React.createElement()` function, which tells React to create an `<h1>` element on the page
- **Example**
  - JSX: `<h1 className="greeting">Hello, world!</h1>`
  - Babel compiles it to: `React.createElement( h1, { className: 'greeting' }, 'Hello, world!' );`



# The Power of {} in JSX

- The curly braces, {}, are your "escape hatch" back into JavaScript
- Inside {} you can put any valid JavaScript expression
  - A variable. Eg: {userName}
  - Math operations. Eg: {10 \* 5}
  - A function call that returns a value. Eg: {formatName(user)}
  - Ternary operators for conditional rendering. Eg: {isLoggedIn ? <p>Welcome</p> : <p>Please log in</p>}
- Code blocks like if/else cannot be placed inside the {}
  - Expressions used inside the {} must resolve to a single value

```
2
3   const items = ['Item 1', 'Item 2', 'Item 3'];
4
5   const List = () => {
6     return (
7       <ul>
8         {items.map((item, index) => (
9           <li key={index}>{item}</li>
10        ))}
11       </ul>
12     );
13   };
14
```

# JSX Gotchas

- Rule 1: Return a single root element. Your component can't return two adjacent elements. Wrap them in a `<div>`.
- Rule 2: HTML attributes are camelCased. `onclick` becomes `onClick`. `tabindex` becomes `tabIndex`
- The "Why": Since JSX is transformed into JavaScript, attribute names can't conflict with JavaScript's reserved keywords and code style
  - `class` is a reserved word in JavaScript for creating classes. Therefore, JSX uses `className`
  - `for` is a reserved word for loops. Therefore, JSX uses `htmlFor` for labels

## HTML

```
<div>
  <label for="email-input" class="form-label">Email</label>
  <input type="text" id="email-input" onclick="handleInputClick()">
</div>
```

## JSX

```
<div>
  <label htmlFor="email-input" className="form-label">Email</label>
  <input type="text" id="email-input" onClick={handleInputClick} />
</div>
```





# Props - Passing Data

# The Problem: Components Are Isolated Islands

- Our components so far have been self-contained. The MovieCard knows about its own movie data, but nothing outside of it
- This is not reusable. If we want to show a list of 10 different movies, do we create 10 different components?
- We need a way to build a generic "template" component and pass in different data from an external source (a parent component)



# Props: A Component's "Arguments"

- **Props** (short for properties) are the way we pass data from a parent component down to a child component
- **Analogy:** They are to React components what arguments are to JavaScript functions. They let you configure the component from the outside
- Data flows in a one-way, top-down street: from parent to child
- **Golden Rule:** A component must never modify its own props. They are read-only. This makes our application's data flow predictable

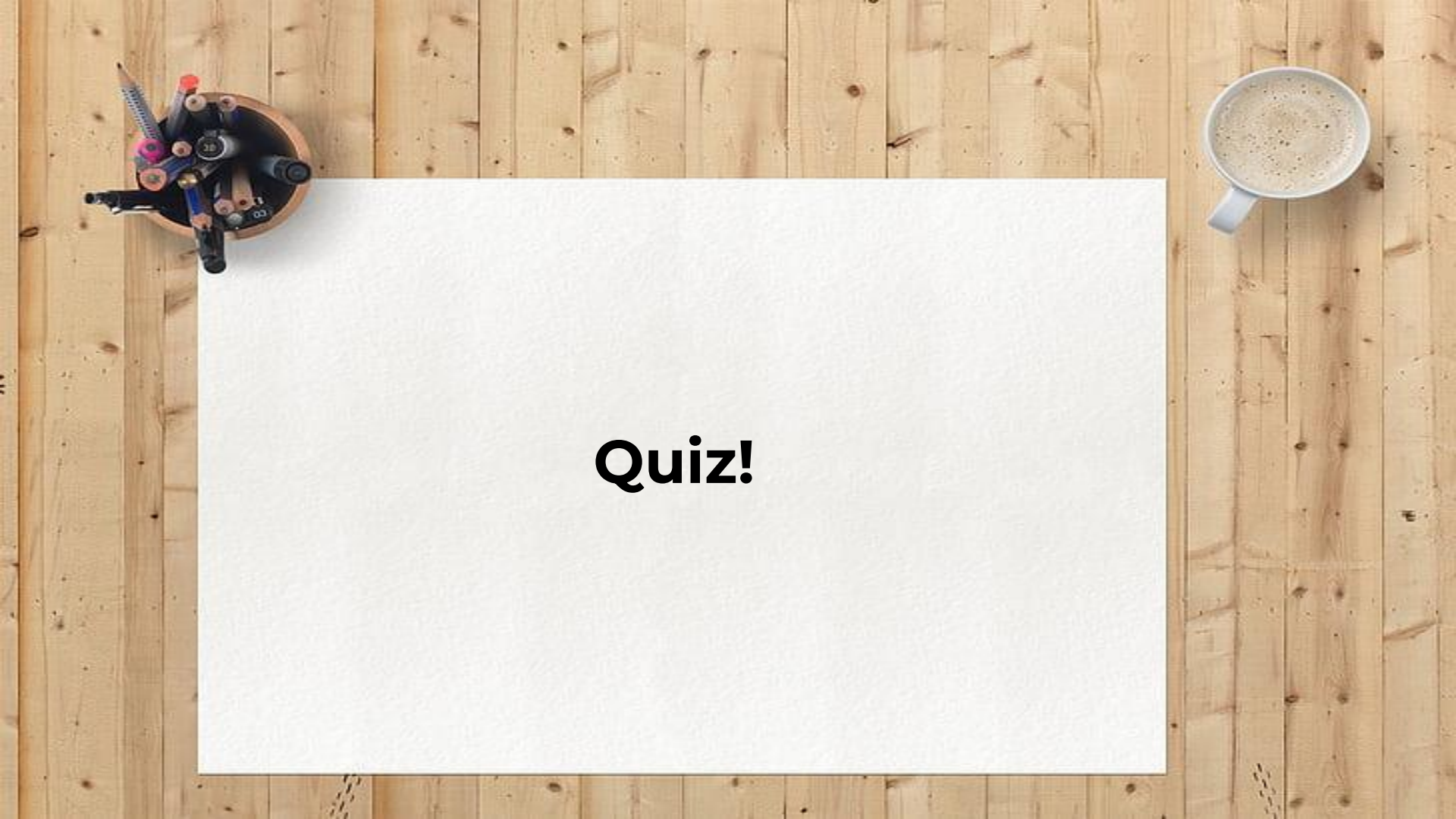


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**Demo!**



**That's it for today.  
Questions?**

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**Quiz!**

# Question 1

- You write a Class Component and find that the handleClick function fails, throwing an error that *this* is undefined. What is the most common reason for this classic React bug?
  - A) You forgot to pass props to the constructor
  - B) The render method cannot access functions from the class
  - C) this is a reserved keyword and cannot be used in Class Components
  - D) The handleClick method was passed as an event handler, which changed its execution context, so this was no longer bound to the component instance
  -

## Correct Answer: D

This is the classic binding problem in React class components. When you pass a method like `this.handleClick` to an event listener (e.g., `onClick`), the context of `this` is lost by the time the event fires. The solution is to manually bind `this` in the constructor (e.g., `this.handleClick = this.handleClick.bind(this)`), which ensures `this` always refers to the component instance. We'll discover more about this in the future.

## Question 2

- What does it mean when we say "browsers do not understand JSX"?
  - A) JSX is an older version of HTML that modern browsers have deprecated.
  - B) You must have the React browser extension installed for JSX to work
  - C) JSX syntax is converted into `React.createElement()` function calls by a compiler like Babel before the code is sent to the browser
  - D) JSX can only be run on the server and not in a user's browser

Correct Answer: C

# Question 3

- Which of the following statements about "props" is TRUE?
  - A) Props are a component's internal memory and can be changed by the component itself using this.setState.
  - B) A component should treat its props as read-only; it should never attempt to modify them.
  - C) Props allow data to flow bi-directionally, from parent-to-child and from child-to-parent.
  - D) Props can only be simple data types like strings and numbers.

Correct Answer: B



## Question 4

- You see the following line of code inside a component's render method:  
`<p>{this.props.username}</p>`. What can you determine for certain about this component?
  - A) It is a Functional Component
  - B) It is a Class Component
  - C) It is using a Hook to manage username
  - D) The code will cause an error because this is not defined

Correct Answer: B



# Question 5

- Why must we use `className` instead of `class` when adding a CSS class to an element in JSX?
  - A) `className` has more features and allows for multiple classes, whereas `class` only allows one.
  - B) It's a new standard in HTML5 that React has adopted for better performance.
  - C) `class` is a reserved keyword in JavaScript used to define classes, and since JSX is converted to JavaScript, using `class` as a prop name would cause a syntax conflict.
  - D) `className` is just a naming suggestion; `class` will still work correctly in most browsers

## Correct Answer: C

This is a direct consequence of JSX being JavaScript under the hood. To avoid conflicts with JavaScript's own syntax and reserved words



**Have a  
good one!**