

WEEK-2 LAB

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
char
keyword[30][30]={"int","while","break","for","do","if","float","char","switch","double","short","long","unsigned","sizeof","else","register","extern","static","auto","case","break","volatile","enum","typedef"};
char id[20], num[10];
//declare symbol table as a doubly dimensional array of characters.
char symb_tab[30][20];
int ind = 0;
int check_keyword(char s[])
{
    int i;
    for(i=0;i<24;i++)
        if(strcmp(s,keyword[i])==0)
            return 1;
    return 0;
}
void store_symb_tab(char id[], char symb_tab[][20])
{
    int flag = 1;
    for(int i=0;i<30;i++){
        if(strcmp(id,symb_tab[i]) == 0){
            flag = 0;
        }
    }
    if(flag == 1){
        strcpy(symb_tab[ind],id);
        ind++;
    }
}
int main()
{
    FILE *fp1,*fp2;
    char c;
```

```

char rel;
int state=0;
int i=0,j=0;
fp1=fopen("x.txt","r");//input file containing src prog
fp2=fopen("y.txt","w");//output file name
while((c=fgetc(fp1))!=EOF)
{
switch(state)
{
case 0: if(isalpha(c)){
state=1; id[i++]=c;}
else if(isdigit(c)){
state=3; num[j++]=c;}
else if((c=='<' || c=='>')){
state=5;
rel = c;
}
else if(c=='=' || c=='!'){
state=8;
rel = c;
}
else if(c=='/')
state=10;
else if(c==' ' || c=='\t' || c=='\n')
state=0;
else
fprintf(fp2,"\n%c",c);
break;
case 1:if(isalnum(c)){
state=1; id[i++]=c;
}
else{
id[i]='\0';
if(check_keyword(id))
fprintf(fp2," \n %s : keyword ",id);
else{
fprintf(fp2,"\n %s : identifier",id);
store_symb_tab(id,symb_tab);
}
state=0;
i=0;
ungetc(c,fp1);
}
break;

```

```

case 3:if(isdigit(c)){
num[j++]=c;
state=3;
}
else{
num[j]='\0';
fprintf(fp2," \n%s: number",num);
state=0;
j=0;
ungetc(c,fp1);
}
break;
case 5:if(c=='='){
fprintf(fp2," \n relational operator %c= ",rel);
rel = ' ';
//write code to print specific operator like <= or >=
state=0;
}
else{
fprintf(fp2," \n relational operator %c ",rel);
rel= ' ';
//write code to print specific operator like <, >, <= or >=
state=0;
ungetc(c,fp1);
}
break;
case 8:if(c=='='){
fprintf(fp2," \n relational operator %c=",rel);
rel = ' ';
//write code to print specific operator like == or !=
state=0;
}
else{
ungetc(c,fp1);
state=0;
}
break;
case 10:if(c=='*')
state=11;
else
fprintf(fp2," \n invalid lexeme");
break;
case 11: if(c=='*')
state=12;

```

```
else
state=11;
break;
case 12:if(c=='*')
state=12;
else if(c=='/')
state=0;
else
state=11;
break;
} //End of switch
} //end of while
if(state==11)
fprintf(fp2,"comment did not close");
fclose(fp1);
fclose(fp2);
for(int i=0;i<10;i++)
{
printf("%s\n",symb_tab[i]);
}
return 0;
}
```