

What is J Connect Kit



Other Assets

[J Shooting Kit](#)

[J Tween](#)

[J Multi Language](#)

This is a puzzle game. Contains a visual level editor.

Features

- A highly visual editor
- 200+ game levels
- minimalistic game style
- Complete game source code, no dll

If you need any help, you can contact us by email.

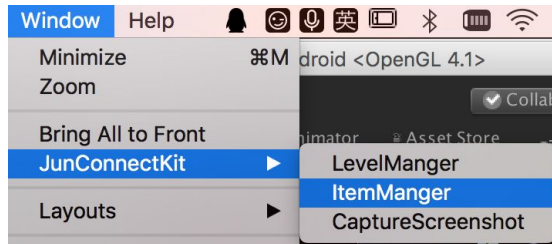
Get Starting

You can open the Init.unity scene. You can find it in [Assets/Jun_ConnectKit/Scene](#). Now you can enjoy the game.

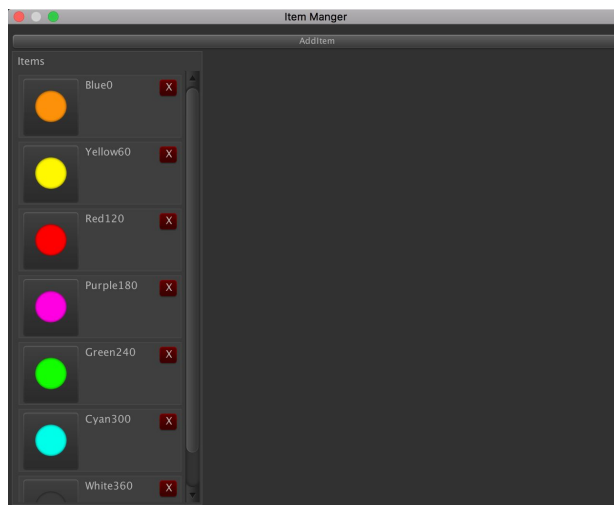
Editor Items Window

Open Items Window

Open windows in Window/JunConnectKit/ItemManger.

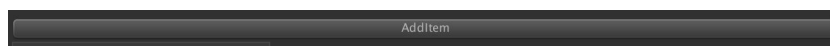


You will see the editor window

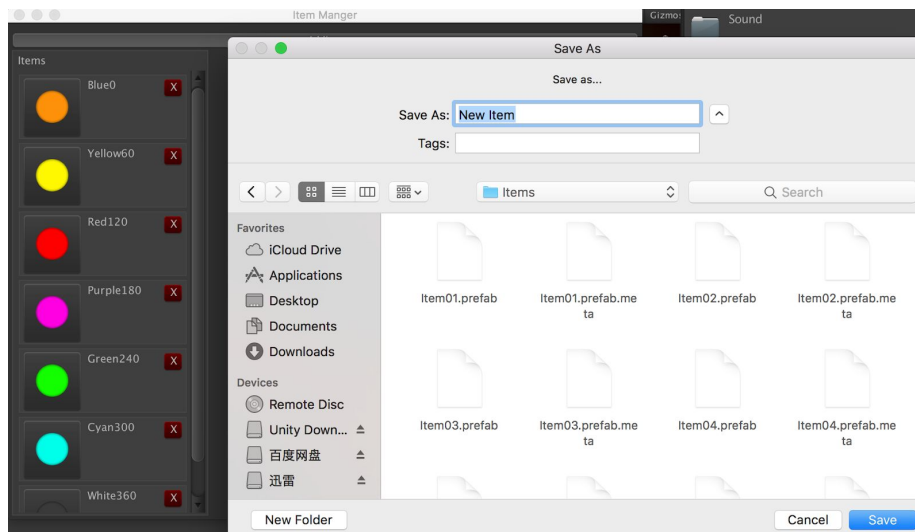


Add Items

Click the AddItem button

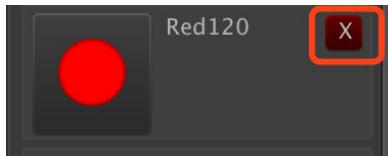


Choose a path to save your Item

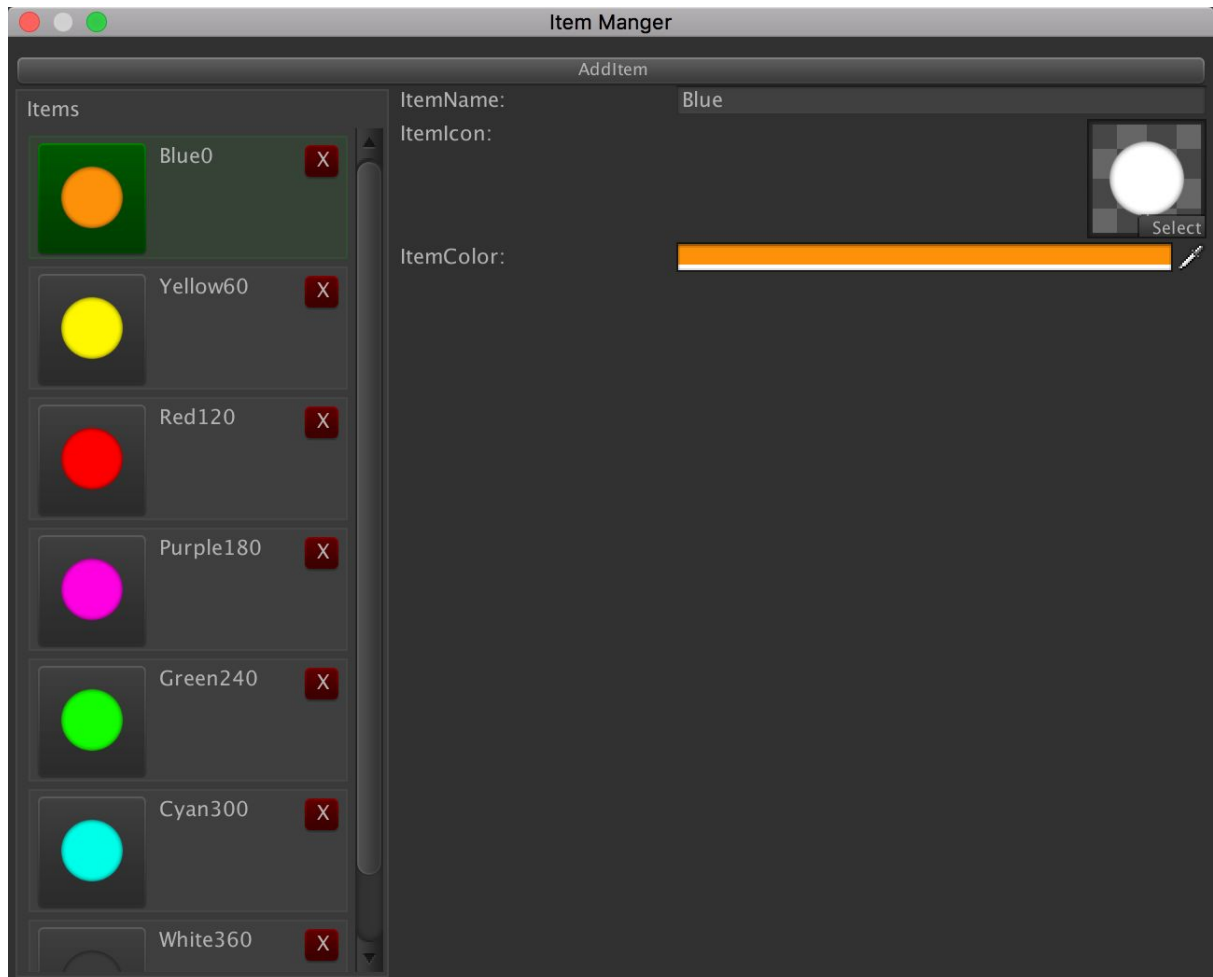


Remove Items

Clicking this button will delete the Item



Editor Items



ItemName:Customize the name of this item

ItemIcon:Customize the Icon of this item

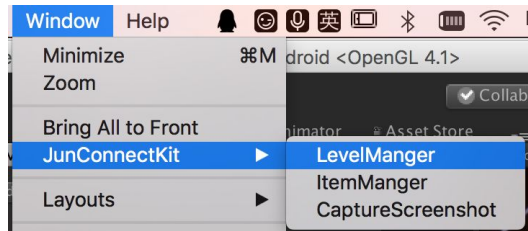
ItemColor:Customize the color of this item

After the above steps, the new item can be used in the game.

Editor Game Level

Open Level Window

Open windows in Window/JunConnectKit/LevelManger.



You will see the editor window



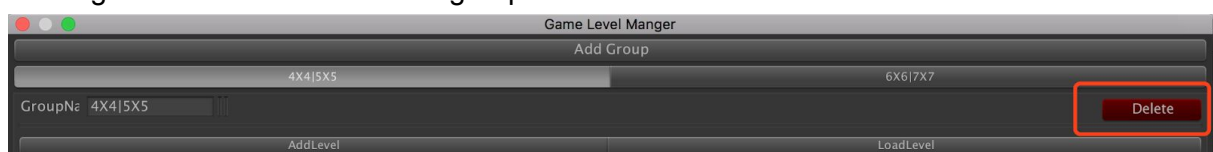
Add Level Group

Click the AddGroup button to add a new group



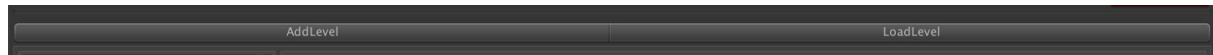
Remove Level Group

Clicking this button will delete this group

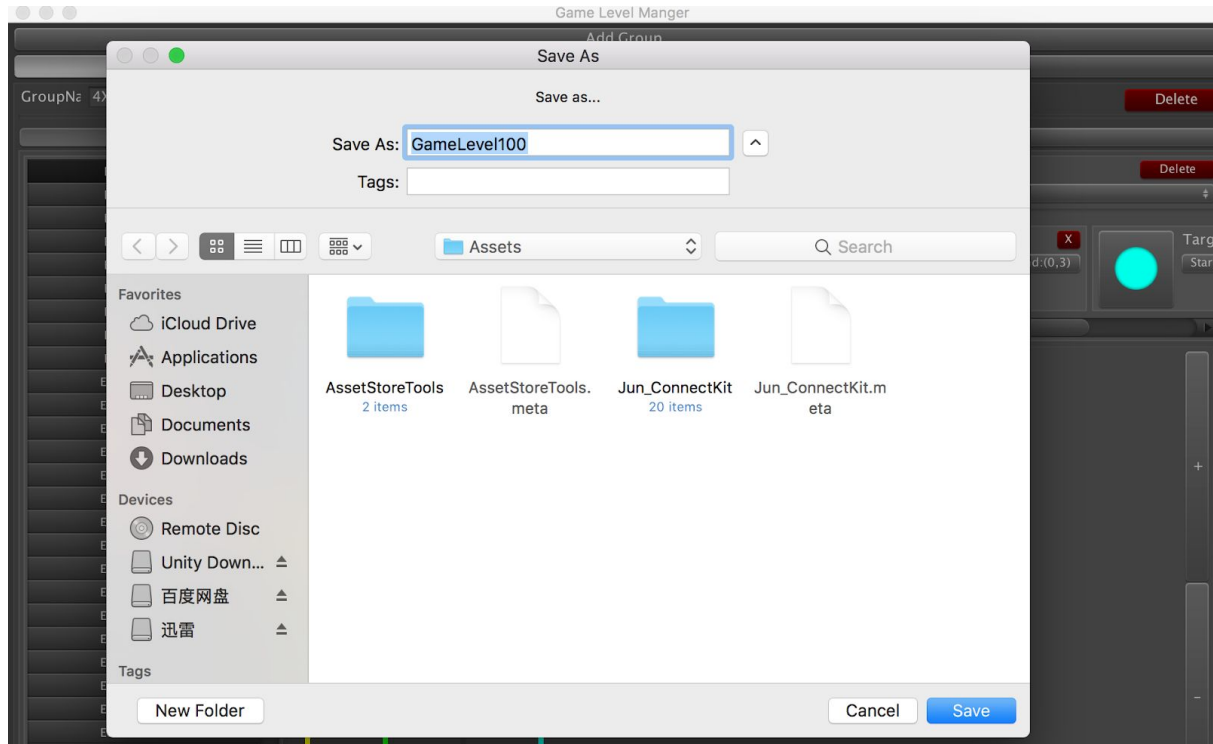


Add Game Level

Click the AddLevel button

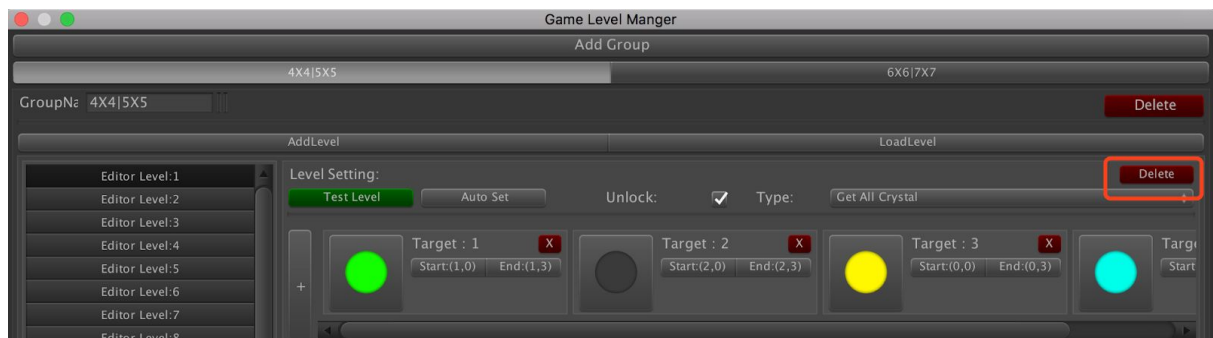


Choose a path to save your Level

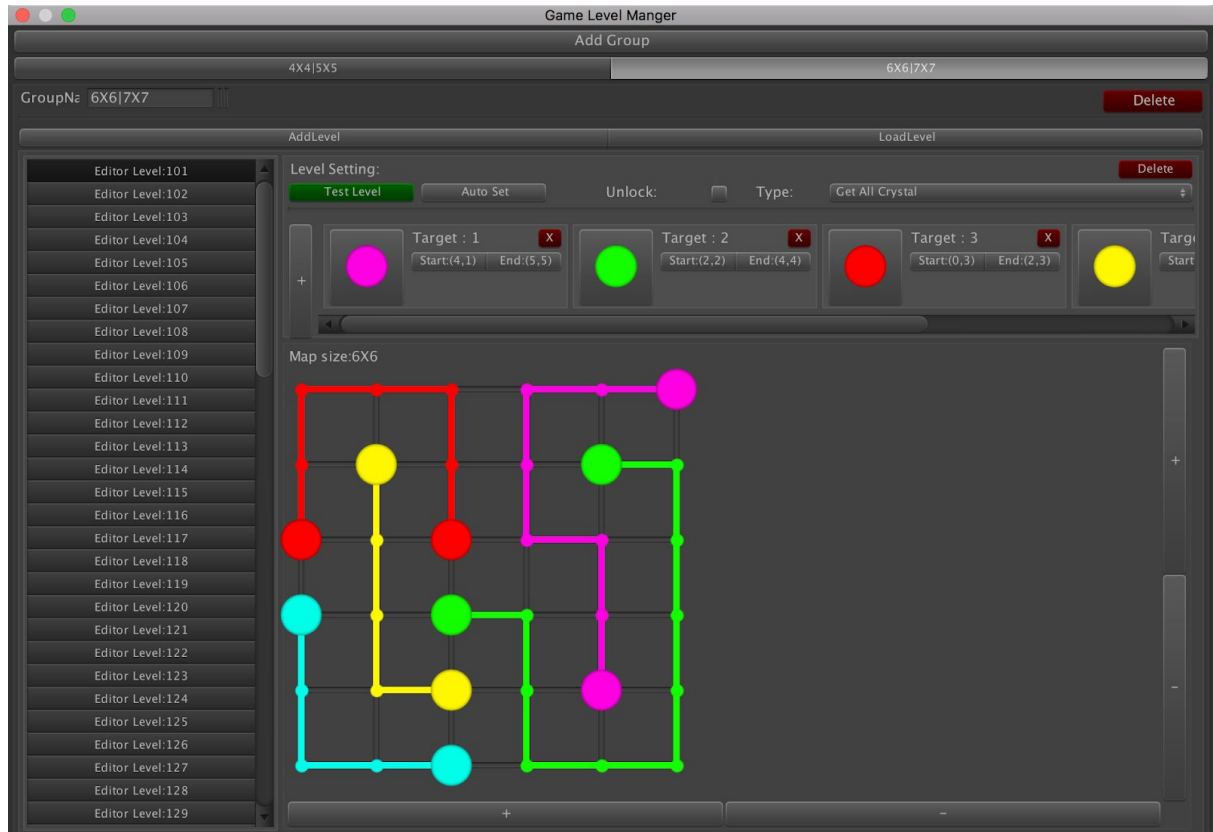


Remove Game Level

Clicking this button will delete the Level



Editor Level



How to edit the level You can watch the video on [Youtube](#).

Tip:

Use the left mouse button to connect

Right mouse button to drag the Item