

Chia-Jung Hsieh (Nikita)

I am a web developer and UX/UI designer. I graduated from UC San Diego and majored in Visual Art -Interdisplinary Computer and Art. My cross-disciplinary academic background enables me to adopt diverse thinking modes when facing challenges. As a web developer and UX/UI designer, I am able to effectively communicate with various professional teams to transform complex requirements into easy-to-use and visually beautiful interfaces. My goal is to continuously improve my professional skills while providing better solutions to enhance the user experience.

Personal Website: https://nikita-hsieh.github.io/nikitahsieh.github.io/

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Nexter (Side-Project)

- Official Website
- Responsive
- html / scss / sass
- flexbox / grid / media quries



Film-App (Side-Project)

- API
- Responsive
- html / css / javascript
- Swiper

Skills

Languages

- HTML / CSS / Javascript
- Sass / Scss / Tailwind Bootstrap / ¡Query
- React.js
- Git
- API

Tools

- Github
- Scrum
- Visual Studio
- Postman
- Unity
- Figma / Sketch / Whimsical / Zeplin
- Adobe

Work

Frontend Development (Personal), June 2023 ~ Jan 2024

- HTML / CSS / Javascript
- Sass / Scss / Tailwind
- Bootstrap / jQuery
- React.js
- Node.js
- Git
- API

RogersAI, UI/UX Designer, Dec 2021 ~ Apr 2023

- UI / UX
- Prototyping
- · Sitemap / Information Architecture
- Usability
- System / Module Design
- CMS

NADI, UI/UX Designer, May 2020 ~ Oct 2021

FET 5G Telecom Data Center

- UI/UX
- Data Visualization
- Unity

Foxconn Technology Group - Wisconsin Smart Factory

- UI/UX
- Infographic

Giant Group HQ-Smart Building

- UI/UX
- Figma
- Unity
- Interaction Design

Cathay Unity Bank

- UI/UX
- Unity
- Infographic

Delta Electronics Inc.(Shanghai)- Smart Building

- UI/UX
- Data Visualization
- Infographic

鴻啟科技公司, App UI Designer, Oct 2019 ~ Mar 2020

Ancient Morris, Neon Bricks, Crossbar Legend, Utopian Soccer

- UI/UX
- Game Design
- Website Design (Wix)
- Copywriting
- Google Firebase

Education

University of California, San Diego, Bachelor of Arts (BA) Visual Art - Interdisciplinary Computer and Art 2017/09~2019/06

VR Projects 2018/08

- My Surrealism (Individual): A virtual surrealism environment created by unity3D, google blocks, and C#.
- Mind Constructed World (Group): An experimental game made by Unity for players to teleport and explore within different virtual worlds.

De Anza College, Graphic Design, 2015 ~ 2017

• Graphic Design and Adobe Software Experience.













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