Никита Осипов, ПМ - 1801, 1.2.5. а) Методы сопряженных направлений. Метод ортогональных векторов

```
A = \{\{4.33, -1.12, -1.08, 1.14\}, \{-1.12, 4.33, 0.24, -1.22\},\
    \{-1.08, 0.24, 7.21, -3.22\}, \{1.14, -1.22, -3.22, 5.43\}\};
f = \{0.3, 0.5, 0.7, 0.9\};
(*Ортогонализация матрицы А*)
Clear[ortg, mainOrtg]
ortg[A_{\_}] := Module[\{D = \{\}, n = Length@A, s, At = Transpose@A\},]
  AppendTo[D, At[1]];
  For [i = 2, i \le n, i++,
   s = At[[i]] - \sum_{j=1}^{i-1} \frac{At[[i]].D[[j]]}{At[[j]].D[[j]]} * D[[j]];
   AppendTo[D, s]];
  Transpose@D]
(*Решение системы*)
mainOrtg[A_, x_, f_, kr_] := Module[D = ortg[A], Dt, x0 = x,
   n = Length@A, B, C, r0, At = Transpose@A, x0ld, iter = 0},
  B = DiagonalMatrix[ConstantArray[1, n], 0, n];
  C = B;
  Dt = Transpose@D;
  For [i = 1, i \le n, i++,
   r0 = f - A.x0;
   x0 = x0 + B. \sum_{i=1}^{n} \frac{(C.r0).Dt[i]}{(D.D[i]).Dt[i]} * Dt[i];
     If[Total@Boole@Positive[kr - (x0 - x0ld)] < Length@kr, Nothing, iter = i;</pre>
      Break[]]];
   x01d = x0;
  If[iter == 0, iter = n];
   {x0ld - x0, x0, A.x0, iter}]
result = mainOrtg[A, \{0.1, 0.01, 0.001, 0.001\}, f, \{10^{-4}, 10^{-4}, 10^{-4}, 10^{-4}\}];
```

```
In[@] := Grid[{{"A",,"x",,"f"}},
             {MatrixForm@A, "*", MatrixForm@result[2], "=", MatrixForm@result[3]]}, {"", "", "", ""},
             {"Кол-во итераций", "", "Приближение", "", ""}, \left\{ \text{result} \llbracket 4 \rrbracket, \text{ "", "10}^{-4} \text{", "", ""} \right\} \right]
\textit{Out[*]=} \left( \begin{array}{ccccc} 4.33 & -1.12 & -1.08 & 1.14 \\ -1.12 & 4.33 & 0.24 & -1.22 \\ -1.08 & 0.24 & 7.21 & -3.22 \\ 1.14 & -1.22 & -3.22 & 5.43 \end{array} \right) \  \, *
                                                                                                    0.292367
0.498508
0.697571
0.896146
                                                                       (0.0985545)
                                                                       0.224517
                                                                        0.259851
                                                                     0.348881
                      Кол-во итераций
                                                                    Приближение
                                   4
                                                                             10^{-4}
```