```
//#include
#include<stdio.h>
#include<conio.h>
#define sqr(a) a*a
int main()
       int x;
       x = sqr(5);
       printf("%d",x);
       getch();
}
//#if, #endif
#include<stdio.h>
#include<conio.h>
#define x 5
int main()
#if 8 > 2
       printf("Hello world!!");
#endif
       printf("bsdjg");
       getch();
}
//#if, #elif, #else #endif
#include<stdio.h>
#define x 5
void main()
#if 5 > 2
       printf("if executed");
#elif 5 == 5
       printf("elif executed");
#else
       printf("else executed");
#endif
}
```

```
//#ifdef, #endif
#include<stdio.h>
#define x 5
void main()
#ifdef x
printf("if executed");
#endif
}
//#ifndef, #endif
#include<stdio.h>
void main()
#ifndef x
        printf("if executed");
#endif
}
//#undef, #endif
#include<stdio.h>
#define x 5
void main()
        printf("%d",x);
#undef x
#define x 10
        printf("%d",x);
}
//#line
#include<stdio.h>
#define x 5
void main()
{
        printf("%d\n",__LINE__);
printf("%d\n",__LINE__);
printf("%d\n",__LINE__);
#undef x
#define x 10
#line 5
        printf("%d",__LINE__);
printf("%d",__LINE__);
}
```