### Introduction to Machine Learning

Maximum Margin Methods

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#### Outline

#### Training vs. Generalization Error

#### Maximum Margin Classifiers

Linear Classification via Hyperplanes Concept of Margin

#### Support Vector Machines

SVM Learning Solving SVM Optimization Problem

#### Constrained Optimization and Lagrange Multipliers

Toy SVM Example
Kahrun-Kuhn-Tucker Conditions
Support Vectors
Optimization Constraints

The Bias-Variance Tradeoff

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#### Training vs. Generalization Error

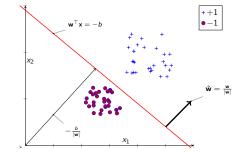
- Difference between training error and generalization error
- ▶ We can train a model to minimize the training error
- What we really want is a model that can minimize the generalization error
- But we do not have the unseen data to compute the generalization error
- ▶ What do we do?
  - Focus on the training error and hope that generalization error is automatically minimized
  - Incorporate some way to hedge (insure) against possible unseen issues

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## Maximum Margin Classifiers

$$y = \mathbf{w}^{\top} \mathbf{x} + b$$

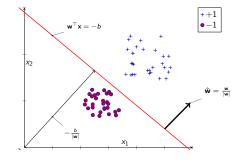
- ► Remember the Perceptron!
- ► If data is linearly separable
  - Perceptron training guarantees learning the decision boundary
- ► There can be other boundaries
  - Depends on initial value for w



# Maximum Margin Classifiers

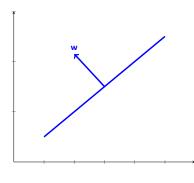
$$y = \mathbf{w}^{\mathsf{T}} \mathbf{x} + b$$

- Remember the Perceptron!
- ▶ If data is linearly separable
  - Perceptron training guarantees learning the decision boundary
- There can be other boundaries
  - Depends on initial value for w
- But what is the best boundary?



### Linear Hyperplane

- ► Separates a *D*-dimensional space into two half-spaces
- ▶ Defined by  $\mathbf{w} \in \Re^D$ 
  - Orthogonal to the hyperplane
  - ► This w goes through the origin
  - ► How do you check if a point lies "above" or "below" w?
  - ► What happens for points **on w**?



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# Make hyperplane not go through origin

- Add a bias b
  - b > 0 move along **w**
  - ightharpoonup b < 0 move opposite to  $m {f w}$
- ► How to check if point lies above or below w?
  - ▶ If  $\mathbf{w}^{\top}\mathbf{x} + b > 0$  then  $\mathbf{x}$  is above
  - ► Else, below

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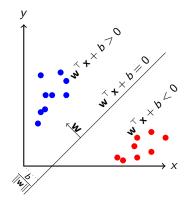
#### Line as a Decision Surface

- Decision boundary represented by the hyperplane w
- For binary classification, w points towards the positive class

#### **Decision Rule**

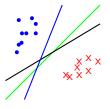
$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

- $\mathbf{v}^{\mathsf{T}}\mathbf{x} + b > 0 \Rightarrow y = +1$
- $\mathbf{v}^{\mathsf{T}}\mathbf{x} + b < 0 \Rightarrow y = -1$



## What is Best Hyperplane Separator

- Perceptron can find a hyperplane that separates the data
  - ... if the data is linearly separable
- ▶ But there can be many choices!
- Find the one with best separability (largest margin)
- ► Gives better generalization performance
  - 1. Intuitive reason
  - 2. Theoretical foundations



## What is a Margin?

- ▶ Margin is the distance between an example and the decision line
- ightharpoonup Denoted by  $\gamma$
- For a positive point:

$$\gamma = \frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|}$$

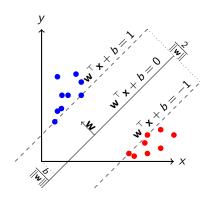
► For a negative point:

$$\gamma = -\frac{\mathbf{w}^{\top}\mathbf{x} + b}{\|\mathbf{w}\|}$$

#### **Functional Interpretation**

 Margin positive if prediction is correct; negative if prediction is incorrect

# Maximum Margin Principle



### Support Vector Machines

- A hyperplane based classifier defined by w and b
- ► Like perceptron
- Find hyperplane with maximum separation margin on the training data
- Assume that data is linearly separable (will relax this later)
  - Zero training error (loss)

#### **SVM** Prediction Rule

$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

#### **SVM Learning**

- Input: Training data  $\{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_N, y_N)\}$
- ► **Objective**: Learn **w** and *b* that maximizes the margin

## **SVM** Learning

- SVM learning task as an optimization problem
- Find w and b that gives zero training error
- ▶ Maximizes the margin  $\left(=\frac{2}{\|\mathbf{w}\|}\right)$
- ► Same as minimizing ||w||

#### **Optimization Formulation**

$$\label{eq:minimize} \begin{split} & \underset{\mathbf{w},b}{\text{minimize}} & & \frac{\|\mathbf{w}\|^2}{2} \\ & \text{subject to} & & y_i(\mathbf{w}^\top\mathbf{x}_i + b) \geq 1, \ i = 1,\dots,N. \end{split}$$

▶ **Optimization** with *N* linear inequality constraints

## Solving the Optimization Problem

#### Optimization Formulation

$$\begin{aligned} & \underset{\mathbf{w},b}{\text{minimize}} & & \frac{\|\mathbf{w}\|^2}{2} \\ & \text{subject to} & & y_i(\mathbf{w}^\top \mathbf{x}_i + b) \geq 1, \ i = 1, \dots, N. \end{aligned}$$

$$& \underset{\mathbf{w},b}{\text{minimize}} & & \frac{\|\mathbf{w}\|^2}{2} \end{aligned}$$

► There is an quadratic objective function to minimize with *N* inequality constraints

subject to  $1 - [v_i(\mathbf{w}^\top \mathbf{x}_i + b)] < 0, i = 1, ..., N.$ 

- "Off-the-shelf" packages quadprog (MATLAB), CVXOPT
- Is that the best way?

or

## Basic Optimization

minimize 
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subject to  $h(x,y) = x + y - 1 = 0$ .

# Lagrange Multipliers - A Primer

▶ Tool for solving constrained optimization problems of differentiable functions

minimize 
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subject to  $h(x,y)$ :  $x + y - 1 = 0$ .

 $\triangleright$  A Lagrangian multiplier ( $\beta$ ) lets you combine the two equations into one

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A Lagrangian multiplier  $(\beta)$  lets you combine the two equations into one

$$\underset{x,y,\beta}{\text{minimize}} \quad L(x,y,\beta) = f(x,y) + \beta h(x,y)$$

### Multiple Constraints

minimize 
$$f(x, y, z) = x^2 + 4y^2 + 2z^2 + 6y + z$$
  
subject to  $h_1(x, y, z)$ :  $x + z^2 - 1 = 0$   
 $h_2(x, y, z)$ :  $x^2 + y^2 - 1 = 0$ .

### Multiple Constraints

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$$L(x, y, z, \beta) = f(x, y, z) + \sum_{i} \beta_{i} h_{i}(x, y, z)$$

## Handling Inequality Constraints

minimize 
$$f(x,y) = x^3 + y^2$$
  
subject to  $g(x)$ :  $x^2 - 1 \le 0$ .

### Handling Inequality Constraints

minimize 
$$f(x,y) = x^3 + y^2$$
  
subject to  $g(x): x^2 - 1 \le 0$ .

- Inequality constraints are **transferred** as constraints on the generalized Lagrangian, using the multiplier,  $\alpha$
- ightharpoonup Technically, lpha is a Kahrun-Kuhn-Tucker (KKT) multiplier
- Lagrangian formulation is a special case of KKT formulation with no inequality constraints
- ▶ We will use the term *generalized Lagrangian* instead

# Handling Both Types of Constraints

minimize 
$$f(\mathbf{w})$$
 subject to  $g_i(\mathbf{w}) \leq 0$   $i=1,\ldots,k$  and  $h_i(\mathbf{w})=0$   $i=1,\ldots,l$ .

#### Generalized Lagrangian

$$L(\mathbf{w}, \alpha, \beta) = f(\mathbf{w}) + \sum_{i=1}^{k} \alpha_{i} g_{i}(\mathbf{w}) + \sum_{i=1}^{l} \beta_{i} h_{i}(\mathbf{w})$$

subject to,  $\alpha_i > 0, \forall i$ 

# Lagrange Multipliers for SVM

#### Optimization Formulation

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $1 - [y_i(\mathbf{w}^{\top}\mathbf{x}_i + b)] \le 0, i = 1,..., N.$ 

## Lagrange Multipliers for SVM

#### Optimization Formulation

$$\begin{aligned} & \underset{\mathbf{w}, b}{\text{minimize}} & & \frac{\|\mathbf{w}\|^2}{2} \\ & \text{subject to} & & 1 - [y_i(\mathbf{w}^\top \mathbf{x}_i + b)] \leq 0, \ i = 1, \dots, N. \end{aligned}$$

#### A Toy Example

- $\mathbf{x} \in \Re^2$
- ► Two training points:

$$\mathbf{x}_1, y_1 = (1, 1), -1$$

$$\mathbf{x}_2, y_2 = (2, 2), +1$$

Find the best hyperplane  $\mathbf{w} = (w_1, w_2)$ 

# Optimization problem for a toy example

minimize 
$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$
  
subject to  $g_1(\mathbf{w}, b) = 1 - y_1(\mathbf{w}^\top \mathbf{x}_1 + b) \le 0$   
 $g_2(\mathbf{w}, b) = 1 - y_2(\mathbf{w}^\top \mathbf{x}_2 + b) \le 0.$ 

## Optimization problem for a toy example

minimize 
$$f(\mathbf{w}) = \frac{1}{2} ||\mathbf{w}||^2$$
  
subject to  $g_1(\mathbf{w}, b) = 1 - y_1(\mathbf{w}^\top \mathbf{x}_1 + b) \le 0$   
 $g_2(\mathbf{w}, b) = 1 - y_2(\mathbf{w}^\top \mathbf{x}_2 + b) \le 0.$ 

▶ Substituting actual values for  $\mathbf{x}_1, y_1$  and  $\mathbf{x}_2, y_2$ .

minimize 
$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$
  
subject to  $g_1(\mathbf{w},b) = 1 + (\mathbf{w}^\top \mathbf{x}_1 + b) \le 0$   
 $g_2(\mathbf{w},b) = 1 - (\mathbf{w}^\top \mathbf{x}_2 + b) \le 0.$ 

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#### Primal and Dual Formulations

#### Generalized Lagrangian

$$L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta}) = f(\mathbf{w}) + \sum_{i=1}^{k} \alpha_{i} g_{i}(\mathbf{w}) + \sum_{i=1}^{l} \beta_{i} h_{i}(\mathbf{w})$$

subject to,  $\alpha_i \geq 0, \forall i$ 

#### **Primal Optimization**

▶ Let  $\theta_P$  be defined as:

$$\theta_P(\mathbf{w}) = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

One can prove that the optimal value for the original constrained problem is same as:

$$p^* = \min_{\mathbf{w}} \theta_P(\mathbf{w}) = \min_{\mathbf{w}} \max_{\alpha, \beta: \alpha_i \geq 0} L(\mathbf{w}, \alpha, \beta)$$

# Primal and Dual Formulations (II)

#### **Dual Optimization**

▶ Consider  $\theta_D$ , defined as:

$$\theta_D(\boldsymbol{lpha}, oldsymbol{eta}) = \min_{\mathbf{w}} L(\mathbf{w}, oldsymbol{lpha}, oldsymbol{eta})$$

▶ The **dual** optimization problem can be posed as:

$$d^* = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} \theta_D(\boldsymbol{\alpha}, \boldsymbol{\beta}) = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} \min_{\mathbf{w}} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

#### $d^* == p^*$ ?

- ▶ Note that  $d^* \le p^*$
- "Max min" of a function is always less than or equal to "Min max"
- When will they be equal?
  - $ightharpoonup f(\mathbf{w})$  is convex
  - Constraints are affine
  - $ightharpoonup \exists \mathbf{w}, s.t., g_i(\mathbf{w}) < 0, \forall i$
- ► For SVM optimization the equality holds

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### Kahrun-Kuhn-Tucker (KKT) Conditions

- First derivative tests to check if a solution for a non-linear optimization problem is optimal
- ► For  $d^* = p^* = L(\mathbf{w}^*, \alpha^*, \beta^*)$ :

$$\frac{\partial}{\partial \mathbf{w}} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0$$

$$\frac{\partial}{\partial \beta_i} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0, \quad i = 1, ..., l$$

$$\alpha_i^* g_i(\mathbf{w}^*) = 0, \quad i = 1, ..., k$$

$$g_i(\mathbf{w}^*) \leq 0, \quad i = 1, ..., k$$

$$\alpha_i^* > 0, \quad i = 1, ..., k$$

### Back to SVM Optimization

#### Optimization Formulation

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., N.$ 

▶ Introducing Lagrange Multipliers,  $\alpha_i$ , i = 1, ..., N

#### Rewriting as a (primal) Lagrangian

$$\begin{aligned} & \underset{\mathbf{w},b,\alpha}{\text{minimize}} & & L_P(\mathbf{w},b,\alpha) = \frac{\|\mathbf{w}\|^2}{2} + \sum_{i=1}^N \alpha_i \{1 - y_i(\mathbf{w}^\top \mathbf{x}_i + b)\} \\ & \text{subject to} & & \alpha_i > 0 \ i = 1,\dots,N. \end{aligned}$$

### Solving the Lagrangian

 $\triangleright$  Set gradient of  $L_P$  to 0

$$\frac{\partial L_P}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{i=1}^N \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L_P}{\partial b} = 0 \Rightarrow \sum_{i=1}^N \alpha_i y_i = 0$$

ightharpoonup Substituting in  $L_P$  to get the dual  $L_D$ 

## Solving the Lagrangian

► Set gradient of *L<sub>P</sub>* to 0

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 $\triangleright$  Substituting in  $L_P$  to get the dual  $L_D$ 

#### **Dual Lagrangian Formulation**

$$\label{eq:maximize} \begin{split} & \underset{b,\alpha}{\text{maximize}} & & L_D(\mathbf{w},b,\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_i y_m y_i (\mathbf{x}_m^\top \mathbf{x}_i) \\ & \text{subject to} & & \sum_{i=1}^N \alpha_i y_i = 0, \alpha_i \geq 0 \; i = 1,\dots,N. \end{split}$$

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# Solving the Dual

- ightharpoonup Dual Lagrangian is a *quadratic programming problem* in  $\alpha_i$ 's
  - ► Use "off-the-shelf" solvers
- ▶ Having found  $\alpha_i$ 's

$$\mathbf{w} = \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i$$

▶ What will be the bias term *b*?

#### Investigating Kahrun Kuhn Tucker Conditions

- For the primal and dual formulations
- We can optimize the dual formulation (as shown earlier)
- ► Solution should satisfy the Karush-Kuhn-Tucker (KKT) Conditions

#### The Kahrun-Kuhn-Tucker Conditions

$$\frac{\partial}{\partial \mathbf{w}} L_P(\mathbf{w}, b, \alpha) = \mathbf{w} - \sum_{i=1}^N \alpha_i y_i \mathbf{x}_i = 0$$
 (1)

$$\frac{\partial}{\partial b} L_P(\mathbf{w}, b, \alpha) = -\sum_{i=1}^{N} \alpha_i y_i = 0$$
 (2)

$$1 - y_i \{ \mathbf{w}^\top \mathbf{x}_i + b \} \leq 0 \tag{3}$$

$$\alpha_i \geq 0 \tag{4}$$

$$\alpha_i(1 - y_i\{\mathbf{w}^\top \mathbf{x}_i + b\}) = 0$$
 (5)

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# Estimating Bias b

- ▶ Use KKT condition #5
- For  $\alpha_i > 0$

$$(y_i\{\mathbf{w}^{\top}\mathbf{x}_i+b\}-1)=0$$

Which means that:

$$b = -\frac{\underset{n:y_i = -1}{\textit{max}} \mathbf{w}^{\top} \mathbf{x}_i + \underset{n:y_i = 1}{\textit{min}} \mathbf{w}^{\top} \mathbf{x}_i}{2}$$

#### Key Observation from Dual Formulation

#### Most $\alpha_i$ 's are 0

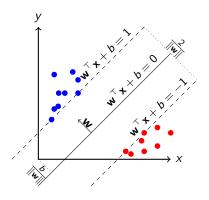
► KKT condition #5:

$$\alpha_i (1 - y_i \{ \mathbf{w}^\top \mathbf{x}_i + b \}) = 0$$

▶ If **x**<sub>i</sub> **not** on margin

$$y_i\{\mathbf{w}^{\top}\mathbf{x}_i+b\}>1$$
$$\alpha_i=0$$

- $\alpha_i \neq 0$  only for  $\mathbf{x}_i$  on margin
- ► These are the support vectors
- Only need these for prediction



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## What if data is not linearly separable?

- ► Cannot go for zero training error
- ▶ Still learn a maximum margin hyperplane

## What if data is not linearly separable?

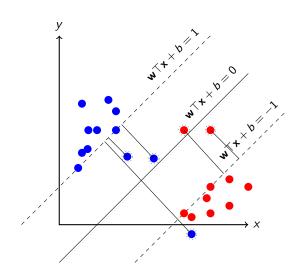
- ► Cannot go for zero training error
- ► Still learn a maximum margin hyperplane
  - 1. Allow some examples to be misclassified
  - 2. Allow some examples to fall inside the margin

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## What if data is not linearly separable?

- Cannot go for zero training error
- Still learn a maximum margin hyperplane
  - 1. Allow some examples to be misclassified
  - 2. Allow some examples to fall inside the margin
- ▶ How do you set up the optimization for SVM training

# Cutting Some Slack



#### Introducing Slack Variables

▶ Separable Case: To ensure zero training loss, constraint was

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \geq 1 \quad \forall i = 1 \dots N$$

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▶ Separable Case: To ensure zero training loss, constraint was

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \geq 1 \quad \forall i = 1 \dots N$$

▶ Non-separable Case: Relax the constraint

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \geq 1 - \xi_i \quad \forall i = 1 \dots N$$

- ▶  $\xi_i$  is called **slack variable**  $(\xi_i \ge 0)$
- For misclassification,  $\xi_i > 1$

## Relaxing the Constraint

- ▶ It is OK to have some misclassified training examples
  - Some  $\xi_i$ 's will be non-zero

#### Relaxing the Constraint

- ▶ It is OK to have some misclassified training examples
  - ▶ Some  $\xi_i$ 's will be non-zero
- Minimize the number of such examples
  - $\qquad \qquad \mathsf{Minimize} \ \sum_{i=1}^{N} \xi_{i}$
- Optimization Problem for Non-Separable Case

$$\label{eq:minimize} \begin{aligned} & \min_{\mathbf{w},b} & f(\mathbf{w},b) = \|\mathbf{w}\|^2 + C \sum_{i=1}^N \xi_i \\ & \text{subject to} \quad y_i(\mathbf{w}^\top \mathbf{x}_i + b) \geq 1 - \xi_i, \xi_i \geq 0 \ i = 1, \dots, N. \end{aligned}$$

#### **Estimating Weights**

- Similar optimization procedure as for the separable case (QP for the dual)
- Weights have the same expression

$$\mathbf{w} = \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i$$

- Support vectors are slightly different
  - 1. Points on the margin  $(\xi_i = 0)$
  - 2. Inside the margin but on the correct side (0  $< \xi_i < 1$ )
  - 3. On the wrong side of the hyperplane  $(\xi_i \geq 1)$

#### What is the role of *C*?

- C dictates if we focus more on maximizing the margin or reducing the training error.
- ► Controls the *bias-variance* tradeoff

#### The Bias-Variance Tradeoff



#### The Bias-Variance Tradeoff





#### The Bias-Variance Tradeoff





- C allows the model to be a mule or a sheep or something in between
- Question: What do you want the model to be?

# Concluding Remarks on SVM

- ▶ Training time for SVM training is  $O(N^3)$
- ▶ Many faster but approximate approaches exist
  - Approximate QP solvers
  - Online training
- SVMs can be extended in different ways
  - 1. Non-linear boundaries (kernel trick)
  - 2. Multi-class classification
  - 3. Probabilistic output
  - 4. Regression (Support Vector Regression)

#### References