NIKITA BUYEVICH

✉ me@nikitabuyevich.com 👤 http://nikitabuyevich.com /nikitabuyevich /in/nikitabuyevich

PROFILE

Software Developer with 2+ years of experience working on personal projects in fields related to web and game development. Proficient with programming in JavaScript and Java, and adept with problem solving using computers.

PROJECTS
(code available on GitHub)

Software Developer – *Gold Quest*   October 2015 - Present
- Lead and sole programmer for a fully featured game developed in GameMaker Language (GML).
- Developed the Debugging and Physics engine from scratch using GML.
- Coordinated with an artist, as a team of two, to develop the game.

Software Developer and Organizer – *Opshun*   November 2014 - June 2015
- Coordinated with a team of six to develop an android application that randomly allocated decisions for the user to approve on.
- Developed the back end algorithm for the application using Java and Python.
- Set tasks, goals, and workflow for team members.

Software Developer – *Personal Website*   January 2016 - Present
- Designed and developed a website using HTML, CSS/SASS, Bootstrap, JavaScript/jQuery, and AngularJS.
- Used Yeoman as the scaffolding system and git as the version control for the project.

EDUCATION

University of Illinois at Urbana-Champaign   August 2014 - May 2018
Division of General Studies *(Pursuing a Computer Science Degree)*

Relevant Courses: Little Bits to Big Ideas, Introduction to Computer Science, Course Assistant for Introduction to Computer Science, Discrete Structures, Data Structures, Freshman Honors for Computer Science

WORK EXPERIENCE

Content Expert – *Skill Capped, LLC*   January 2015 - January 2016
- Designed and published over 60 educational videos.
- Scripted, voiced, captured, and edited the videos using Adobe Premiere.
- Coordinated with the CEO to produce new and efficient video content.

SKILLS

Server: Linux/OSX/Cygwin, Nginx, Digital Ocean

Front End: HTML, CSS/SASS, Bootstrap, Javascript/jQuery, AngularJS

Back End: NodeJS, MongoDB, Express, RESTful web services

Other: Java, GameMaker Language

Tools: Git, GitHub, Gulp, Yeoman, Trello