

# NIKITA BUYEVICH

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## PROFILE

Software Developer with 2+ years of experience working on personal projects in fields related to web and game development. Proficient with programming in JavaScript and Java, and adept with problem solving using computers.

## PROJECTS

(code available  
on GitHub)

### Software Developer – *Gold Quest*

October 2015 - Present

- Lead and sole programmer for a fully featured game developed in GameMaker Language (GML).
- Developed the Debugging and Physics engine from scratch using GML.
- Coordinated with an artist, as a team of two, to develop the game.

### Android Developer and Organizer – *Opshun*

November 2014 - June 2015

- Coordinated with a team of six to develop an android application that randomly allocated decisions for the user to approve on.
- Developed the back end algorithm for the application using Java and Python.
- Set tasks, goals, and workflow for team members.

### Back-End Developer – *Practice Forum*

December 2015 - January 2016

- Developed a forum website with RESTful architecture using NodeJS, Express, and MongoDB.
- Implemented Authentication/Authorization.

### Front-End Developer – *Personal Website*

January 2016 - Present

- Designed and developed a website using HTML, CSS/SASS, Bootstrap, JavaScript/jQuery, and AngularJS.
- Used Yeoman as the scaffolding system and git as the version control for the project.

## EDUCATION

### University of Illinois at Urbana-Champaign

August 2014 - May 2018

Division of General Studies (*Pursuing a Computer Science Degree*)

**Relevant Courses:** Little Bits to Big Ideas, Introduction to Computer Science, Course Assistant for Introduction to Computer Science, Discrete Structures, Data Structures, Freshman Honors for Computer Science

## WORK EXPERIENCE

### Content Expert – *Skill Capped, LLC*

January 2015 - January 2016

- Designed and published over 60 educational videos.
- Scripted, voiced, captured, and edited the videos using Adobe Premiere.
- Coordinated with the CEO to produce new and efficient video content.

## SKILLS

**Server:** Linux/OSX/Cygwin, Nginx, Digital Ocean

**Front-End:** HTML, CSS/SASS, Bootstrap, Javascript/jQuery, AngularJS

**Back-End:** NodeJS, MongoDB, Express, RESTful web services, Authentication/Authorization

**Other:** Java, GameMaker Language

**Tools:** Git, GitHub, Gulp, Yeoman, Trello