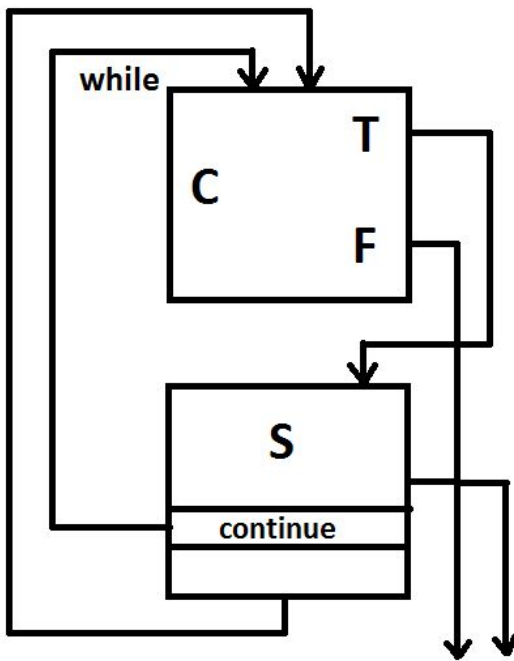


# Syntax Directed Translation

## Continue and Break



**S** → **break**;

```
{
  S.nextlist = MakeList (NextQuad);
  Gen ("goto__");
}
```

**S** → **continue**;

```
{
  S.contList = MakeList (NextQuad );
  Gen ("goto __");
}
```

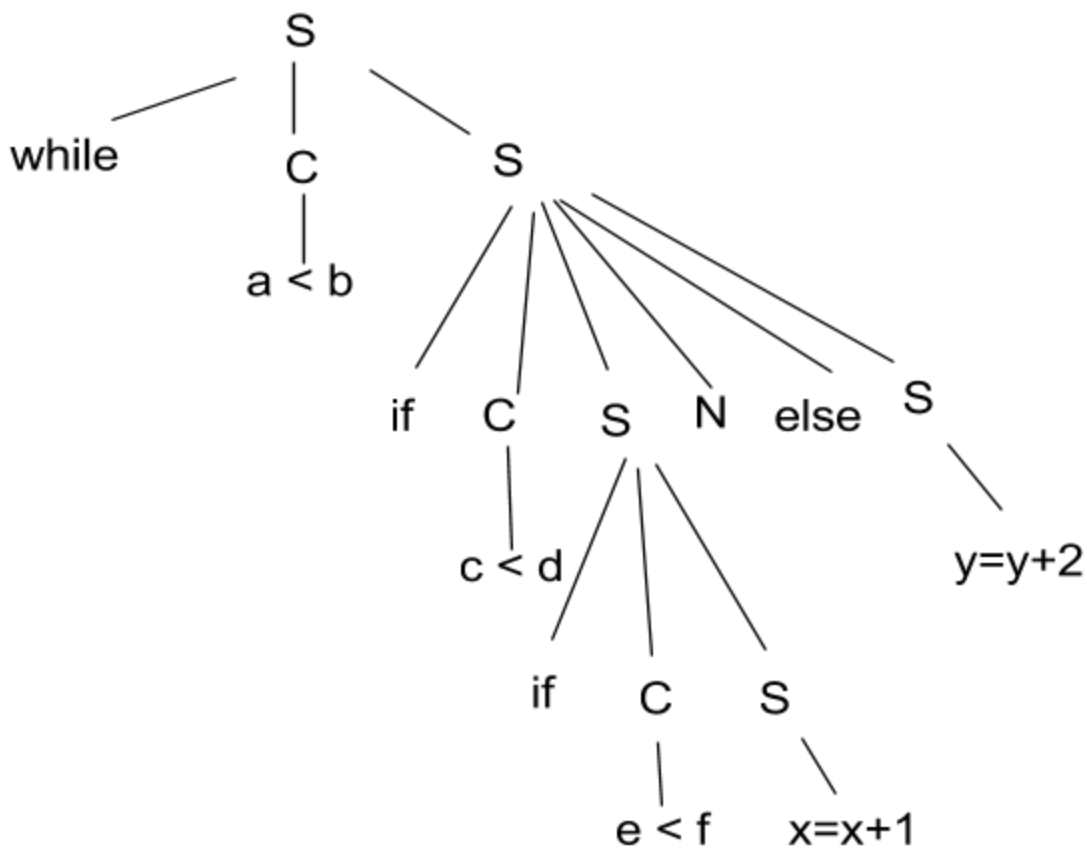
**S** → **while**  $M^{(1)}$  **C**  $M^{(2)}$   $S^{(1)}$

```
{
  Backpatch (C.TrueList,  $M^{(2)}$ .Quad);
  S.nextList = Merge (c.FalseList ,  $S^{(1)}$ .nextList );
  Gen ("goto  $M^{(1)}$ .Quad ");
  Backpatch ( $S^{(1)}$ .contList ,  $M^{(1)}$ .Quad );
}
```

## Solved Example

```
while ( a<b ) {  
    If ( c<d ) {  
        If ( e<f ) {  
            x=x+1;  
        }  
        else{  
            y=y+2;  
        }  
    }  
}
```

```
100 : if ( a<b ) goto 102  
101 : goto ____  
102 : if ( c<d ) goto 104  
103 : goto 108  
104 : if ( e<f ) goto 106  
105 : goto 100  
106 : x=x+1  
107 : goto 100 //For marker N  
108 : y=y+2  
109 : goto 100
```



## Function Calls

Grammar for a simple function call statement is as follows:

**S** → **call id(paramlist)**  
**paramlist** → **paramlist , E**  
**paramlist** → **E**

**S** → **call id(paramlist)** {  
    for each p in paramlist do *//Consult symbol table to generate activation records*  
    {  
        GEN(param, p.place);     *//check if type of p matches with type expected by id*  
    }  
    call id;  
}

**paramlist** → **paramlist, E** {  
    put E.place in paramlist queue  
}

**paramlist** → **E** {  
    put E.place in paramlist queue  
}

## Example

```
f() {  
    int x;  
    x=5;    [base of activation record + 4] = 5  
}
```

