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//
// AppDelegate.swift
// PseudoTikTok
//
// Created by Никита Кулагин on 23.01.2025.
//

import UIKit
import FirebaseCore

@main
class AppDelegate: UIResponder, UIApplicationDelegate {

    func application(_ application: UIApplication,
didFinishLaunchingWithOptions launchOptions:
[UIApplication.LaunchOptionsKey: Any]?) -> Bool {
        // Override point for customization after application
launch.
        FirebaseApp.configure()
        return true
    }

    // MARK: UISceneSession Lifecycle

    func application(_ application: UIApplication,
configurationForConnecting connectingSceneSession: UISceneSession,
options: UIScene.ConnectionOptions) -> UISceneConfiguration {
        // Called when a new scene session is being created.
        // Use this method to select a configuration to create the
new scene with.
        return UISceneConfiguration(name: "Default Configuration",
sessionRole: connectingSceneSession.role)
    }

    func application(_ application: UIApplication,
didDiscardSceneSessions sceneSessions: Set<UISceneSession>) {
        // Called when the user discards a scene session.
        // If any sessions were discarded while the application was
not running, this will be called shortly after
application:didFinishLaunchingWithOptions.
        // Use this method to release any resources that were
specific to the discarded scenes, as they will not return.
    }

}

```