

# FPGA-based SoC Design

International Master of Science in Electrical Engineering

**Prof. Dr. C. Jakob**

University of Applied Sciences Darmstadt

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Faculty of Electrical Engineering and Information Technology

**fbeit**

# Synchronous time base generation

## Today's Agenda

Intended topics for today's session

- SystemVerilog for Design: An introduction to synchronous time base generation

## FPGA-based SoC Design

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## Synchronous time base generation

### Objectives

By the end of this lecture you will be able to

- implement SystemVerilog designs with custom and application specific time bases.

# Synchronous Time Base Generation

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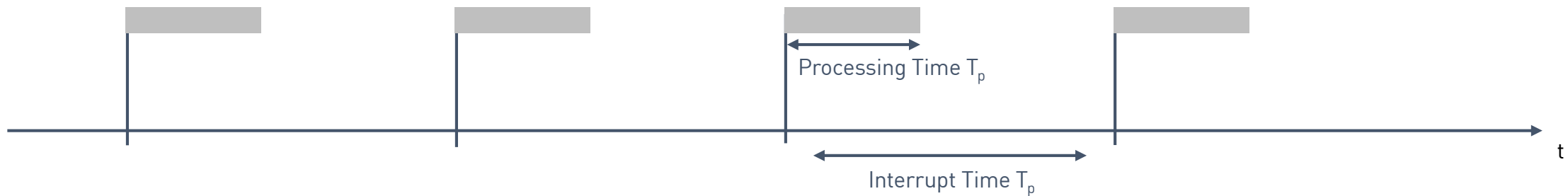
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# Introduction to SystemVerilog

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- **Synchronous time base generation**: Ensure that a dedicated functionality is executed in **periodic** and **equidistant** time periods.



- Review: How do we do that using a  $\mu C$ ?

# Introduction to SystemVerilog

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## A more sophisticated time base generation scheme ...

Introduction to SystemVerilog

- Ensure that a dedicated functionality is **executed in equidistant time periods**.
- Consider an FPGA as the implementation platform of interest.

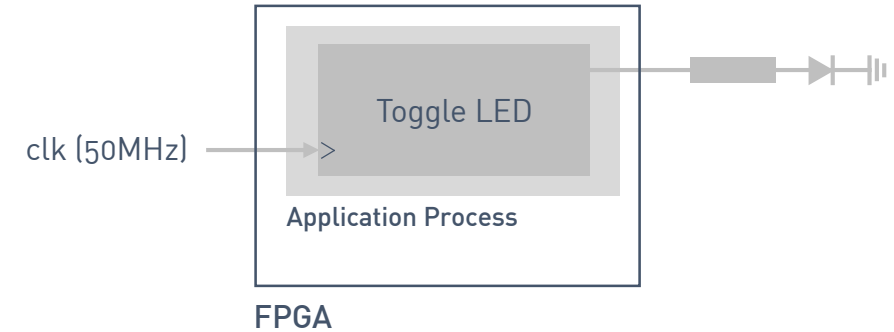
# Introduction to SystemVerilog

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## A first attempt ...

```
1. module blinking_led_v1 (  
2.     input logic clk,           // 50MHz oscillator  
3.     input logic reset_n,      // active low reset  
4.     output logic q  
5. );  
6.  
7. // application process ...  
8. always_ff@(posedge clk)  
9.     if(reset_n == 0)  
10.         q <= 0;  
11.     else  
12.         q <= ~q;  
13. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_v1.sv



- LED Blink frequency? – 25MHz ... way too fast to be detectable by the human eye ...

# Introduction to SystemVerilog

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The central question is how to generate application specific frequencies ...

Introduction to SystemVerilog

- **Use Case #1:** The FPGA operates at a (main) clock of 50MHz but how can we blink an LED with just 5Hz?
- **Use Case #2:** The FPGA operates at a (main) clock of 50MHz but how can we operate a FPGA internal I2C controller at 100kHz/400kHz?



# Introduction to SystemVerilog

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## A second attempt: Consider again the LED example ...

Introduction to SystemVerilog

- 50MHz on-board oscillator
- LED connected to general purpose FPGA I/O pin. Let's create a toggle frequency that is detectable by the human eye ...

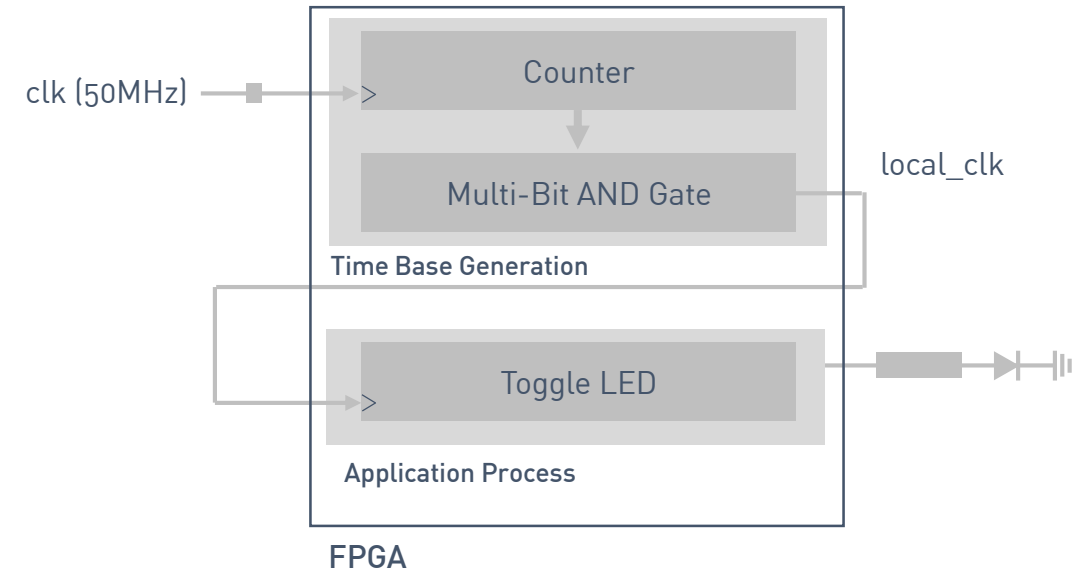
# Introduction to SystemVerilog

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## A second attempt ... however a pretty bad approach

```
1. module blinking_led_v2 (  
2.   input logic clk, input logic reset_n,  
3.   output logic q_led  
4. );  
5. // time base generation ...  
6. logic [22:0] time_base = 0;  
7. always_ff@(posedge clk)  
8.   if(reset_n == 0)  
9.     time_base <= 0;  
10.  else  
11.    time_base <= time_base + 1;  
12.  
13. logic local_clk; assign local_clk = &time_base;  
14. // application process ...  
15. always_ff@(posedge local_clk) ← here, we create a new  
16.   if(reset_n == 0) clock signal ...  
17.     q <= 0;  
18.   else  
19.     q <= ~q;  
20. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_v2.sv



- **In conclusion:** Never use such an approach! In this example, we use the **overflow of counter as a new clock signal**. This might lead to **clock skew** and thus to **severe timing problems** ...

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## Another ‘more useful’ attempt ...

Introduction to SystemVerilog

- 50MHz on-board oscillator
- LED connected to general purpose FPGA I/O pin

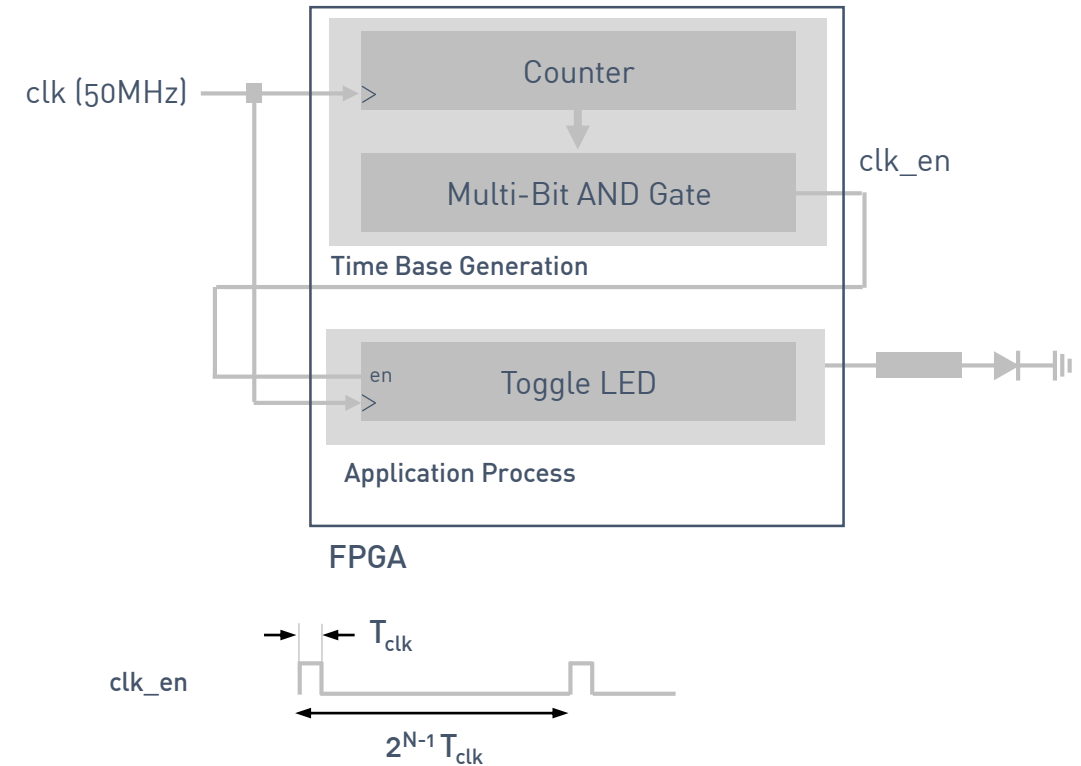
# Introduction to SystemVerilog

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## Another 'more useful' attempt ...

```
1. module blinking_led_right_approach_v2 (  
2.   input logic clk, input logic reset_n,  
3.   output logic q_led  
4. );  
5. // time base generation ...  
6. logic [22:0] time_base = 0; 23 bit counter  
7. always_ff@(posedge clk)  
8.   if(reset_n == 0)  
9.     time_base <= 0;  
10.  else  
11.    time_base <= time_base + 1;  
12.  
13. logic enable; assign enable = &time_base;  
14. // application process ...  
15. always_ff@(posedge clk)  
16.   if(reset_n == 0)  
17.     q <= 0;  
18.   else if(enable) ← here, we create a clock-  
19.     q <= ~q;                                     synchronous enable  
20. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_right\_approach\_v2.sv



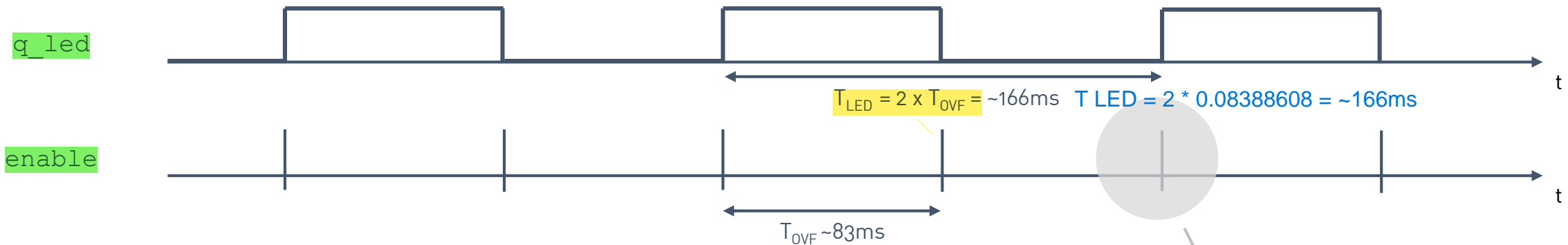
- The output of the time base generator is high for single clock period and remains low for another  $2^{N-1} T_{clk} - 1$  clock cycles.
- The application process is only active if this signal is high!
- It therefore acts as a clock synchronous prescaler for the following application process

## Another 'more useful' attempt ...

- **Example:** 23-bit time base counter, operating at 50MHz
- **Overflow period:**  $2^{22} \times 20\text{ns} = 0,08388608\text{s}$

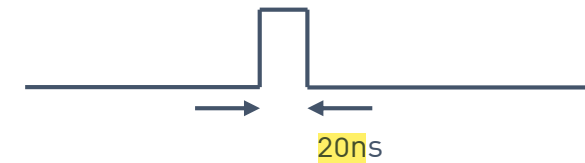
$$T_{\text{clk}} = 1/f$$
$$1/50\text{MHz}$$
$$20\text{ ns}$$

$$2^{(N-1)} * T_{\text{clk}} = 2^{(23-1)} * 20\text{ns} = \sim 83\text{ms}$$



- Resulting LED toggle frequency:  $T_{\text{LED}}^{-1} = \sim 6\text{ Hz}$

$$f = 1 / T_{\text{LED}}$$
$$1 / 166\text{ms}$$
$$\sim 6\text{Hz}$$



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## Design Reuse - Let's put the time base generation process into a separate module ...

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- The intention is to **reuse the time base generation process** in various designs and to configure it with an application specific setting ...

# Introduction to SystemVerilog

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## A simple synchronous time base generation module contd.

```
1. module time_base_gen #(parameter L = 23) (  
2.     input logic clk, input logic reset_n,  
3.     output logic q  
4. );  
5. // time base generation ...  
6. logic [L-1:0] time_base = 0; [22:0]  
7. always_ff@(posedge clk)  
8.     if(reset_n == 0)  
9.         time_base <= 0;  
10.    else  
11.        time_base <= time_base + 1;  
12.  
13. assign q = &time_base;  
14.  
15. endmodule
```

- A more general approach using a parameter statement to specify the counter bit-width
- The parameter value can be overwritten at compile time

→ 23 bit time base counter

[SystemVerilog] Source Code: time\_base\_gen.sv

# Introduction to SystemVerilog

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## Something in between – Module Instances and Hierarchy ...

Introduction to SystemVerilog



## Module Instances and Hierarchy

- ✓ ■ Complex designs are partitioned into smaller blocks that are connected together.
- ✓ ■ Each sub-block is represented as a module.

## Syntax of a Module Instance

```
1. module some_top_level_module (  
2.     // I/O port declarations  
3. );  
4.  
5. module_name #(parameter_values) instance_name (connection_to_ports);  
8. ...  
9.
```

[SystemVerilog] Source Code Excerpt: Module Instantiation

- A module instance is a reference to the name of a module.
- It is optional to define parameter values. Using parameters to make modules configurable is discussed in the next section.
- The module instance name is required, and must be a unique identifier within the context of the module.
- Inside the following parenthesis, the port to signal connections are specified

## Module Instantiation

- SystemVerilog provides two ways to define the connections to the signals of the instantiating module: **by port order**, or **by port name**.

## Module Instantiation – Port Order Connections

```
1. module simple_pwm_8bit (  
2.     input logic clk, input logic reset_n,  
3.     input logic [7:0] duty_cycle,  
4.     output logic pwm  
5. );  
6.  
7. logic [7:0] count; // intermediate wire  
8.  
9. counter_8bit pwm_counter(clk, reset_n, count);  
10. comparator_8bit pwm_comp(duty_cycle, count, pwm);  
11.  
12. endmodule
```

[SystemVerilog] Source Code: simple\_pwm\_8bit.sv

### Notes:

- Connections between modules are **implicit** through the use of i/o port **signal names** such as clk, reset\_n or pwm ...

```
1. module counter_8bit (  
2.     input logic clk, reset_n,  
3.     output logic [7:0] q  
4. );  
5. always_ff@(posedge clk)  
6.     if(reset_n == 0)  
7.         q <= 0;  
8.     else  
9.         q <= q + 1'b1;  
10. endmodule
```

[SystemVerilog] Source Code: counter\_8bit.sv

```
1. module comparator_8bit (  
2.     input logic [7:0] a, b, output logic q  
3. );  
4. assign q = (a > b) ? 0 : 1;  
5. endmodule
```

[SystemVerilog] Source Code: comparator\_8bit.sv

## Module Instantiation – Port Order Connections

- Port order connections are error prone.
- A simple coding mistake of listing a connection in the wrong order can result in design bugs that are difficult to debug ...
- SystemVerilog provides two ways to define the connections to the signals of the instantiating module: by port order, or by **port name**.

## Module Instantiation – **Named Port** Connections

```
1. module simple_pwm_8bit (  
2.     input logic clk, input logic reset_n,  
3.     input logic [7:0] duty_cycle,  
4.     output logic pwm  
5. );  
6.  
7. logic [7:0] count; // intermediate wire  
8.  
9. counter_8bit pwm_counter(.clk(clk),  
10.                          .reset_n(reset_n)  
11.                          .q(count)  
12.                          );  
13. ...  
14.  
15. endmodule
```

← Explicit named connection: **Named port connections**  
associate a port name with a local signal name connected  
to that port.

[SystemVerilog] Source Code: simple\_pwm\_8bit.sv

## Module Instantiation – Named Port Connections

- Named port connections can be listed in any order.
- Unused ports can be explicitly listed, but with no local signal name in the parentheses ...
- The code is self-documenting.
- In conclusion: Use named port connections for all module instances.

## Module Instantiation – Named Port Connections - Disadvantage

```
1. module simple_pwm_8bit (  
2.     input logic clk, input logic reset_n,  
3.     input logic [7:0] duty_cycle,  
4.     output logic pwm  
5. );  
6.  
7. logic [7:0] count; // intermediate wire  
8.  
9. counter_8bit pwm_counter(.clk(clk),  
10.                          .reset_n(reset_n)  
11.                          .q(count)  
12.                          );  
13. ...  
14.  
15. endmodule
```

Disadvantage: Named port connections are verbose, and can require considerable replication of names.

[SystemVerilog] Source Code: simple\_pwm\_8bit.sv



## Module Instantiation – Named Port Connections - Shortcut

```
1. module simple_pwm_8bit (  
2.     input logic clk, input logic reset_n,  
3.     input logic [7:0] duty_cycle,  
4.     output logic pwm  
5. );  
6.  
7.     logic [7:0] count;    // intermediate wire  
8.  
9.     counter_8bit pwm_counter(.clk,  
10.                             .reset_n,  
11.                             .q(count)  
12.                             );  
13.     ...  
14.  
15. endmodule
```

← **Dot-name shortcuts:** Eliminates the need to type the same name twice to connect a net to a port.

[SystemVerilog] Source Code: simple\_pwm\_8bit.sv

# Introduction to SystemVerilog

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## Design Reuse - Instantiating the previously designed Time-Base module ...

Introduction to SystemVerilog

- How to parameterize a module in SystemVerilog or many ways lead to Rome: Solution #1.

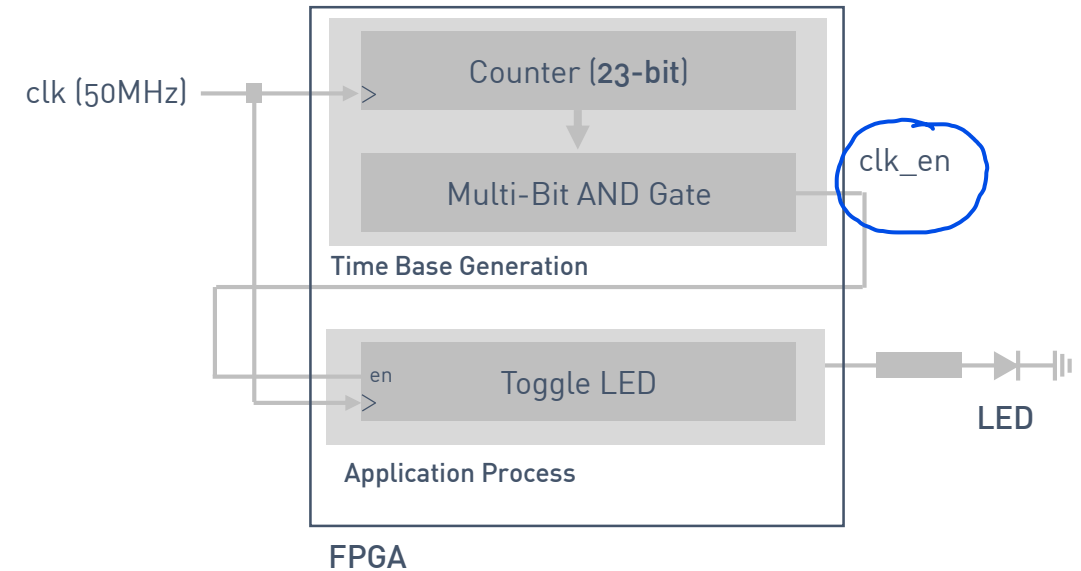
# Introduction to SystemVerilog

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## Instantiating a generic module in SystemVerilog ...

```
1. module blinking_led_v3 (  
2.     input logic clk, input logic reset_n,  
3.     output logic q  
4. );  
5. // time base generation ...  
6. logic enable;  
7. time_base_gen #(23) inst_0 (.clk,  
8.                             .reset_n,  
9.                             .q(enable));  
10. // application process ...  
11. always_ff@(posedge clk)  
12.     if(reset_n == 0)  
13.         q <= 0;  
14.     else if(enable)  
15.         q <= ~q;  
16.  
17. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_v3.sv



- LED Blink frequency? **~6Hz**
- How to parameterize a module in SystemVerilog or many ways lead to Rome: **Solution #1.**

# Introduction to SystemVerilog

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## Design Reuse - Instantiating the previously designed Time-Base module ...

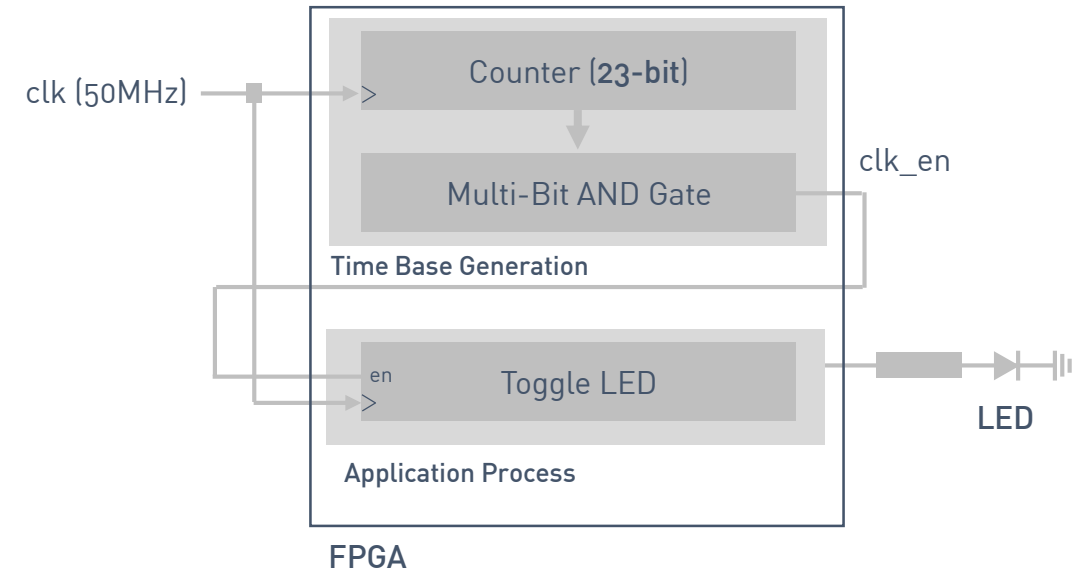
Introduction to SystemVerilog

- How to parameterize a module in SystemVerilog or many ways lead to Rome: **Solution #2.**

## Instantiating a generic module in SystemVerilog ...

```
1. module blinking_led_v4 (  
2.     input logic clk, input logic reset_n,  
3.     output logic q  
4. );  
5. // time base generation ...  
6. logic enable;  
7. time_base_gen #(.L(23)) inst_0 (.clk,  
8.                                     .reset_n,  
9.                                     .q(enable));  
10. // application process ...  
11. always_ff@(posedge clk)  
12.     if(reset_n == 0)  
13.         q <= 0;  
14.     else if(enable)  
15.         q <= ~q;  
16.  
17. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_v4.sv



- LED Blink frequency?
- How to parameterize a module in SystemVerilog or many ways lead to Rome: **Solution #2**.
- This approach is especially useful if multiple parameters must be defined ...

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## Design Reuse - Instantiating the previously designed Time-Base module ...

Introduction to SystemVerilog

- How to parameterize a module in SystemVerilog or many ways lead to Rome: **Solution #3.**

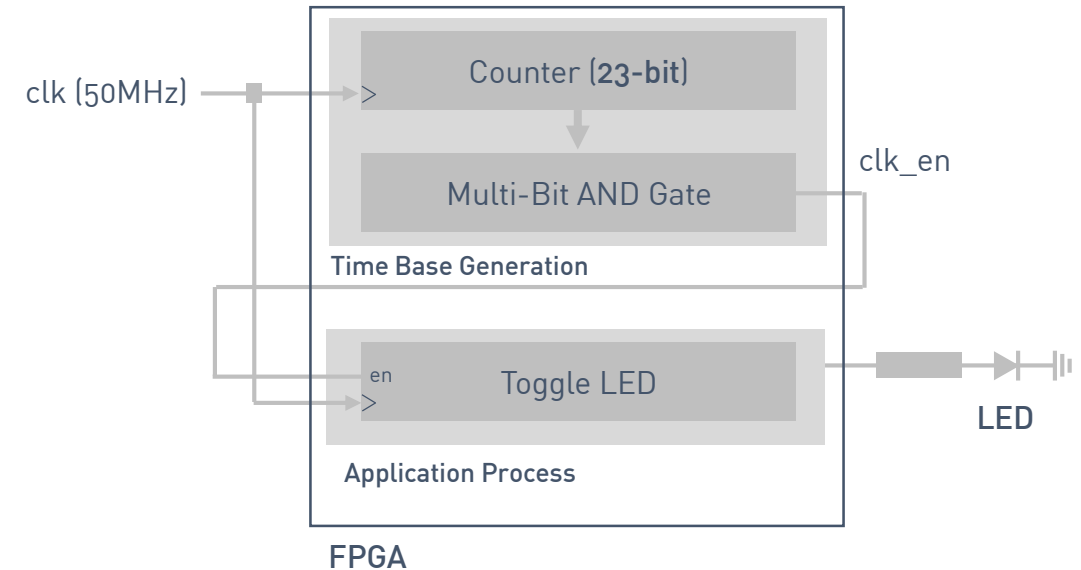
# Introduction to SystemVerilog

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## Instantiating a generic module in SystemVerilog ...

```
1. module blinking_led_v5 (  
2.     input logic clk, input logic reset_n,  
3.     output logic q  
4. );  
5. // time base generation ...  
6. logic enable;  
7. time_base_gen inst_0 (.clk,  
8.                       .reset_n,  
9.                       .q(enable));  
10. defparam inst_0.L = 23;  
11.  
12. // application process ...  
13. always_ff@(posedge clk)  
14.     if(reset_n == 0)  
15.         q <= 0;  
16.     else if(enable)  
17.         q <= ~q;  
18.  
19. endmodule
```

[SystemVerilog] Source Code: blinking\_led\_v5.sv



- LED Blink frequency?
- How to parameterize a module in SystemVerilog or many ways lead to Rome: **Solution #3.**

## Instantiating a generic module in SystemVerilog ...

- The `parameter` statement is used in the context of the `module description`.
- Whereas the `defparam` statement is used in the context of the `module instantiation`.



# Introduction to SystemVerilog

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## A more sophisticated time base generation scheme ...

Introduction to SystemVerilog

## A more sophisticated time base generation scheme ...

```
1. module time_base_gen #(parameter L = 23) (  
2.     input logic clk, input logic reset_n,  
3.     output logic q  
4. );  
5. // time base generation ...  
6. logic [L-1:0] time_base = 0;  
7. always_ff@(posedge clk)  
8.     if(reset_n == 0)  
9.         time_base <= 0;  
10.    else  
11.        time_base <= time_base + 1;  
12.  
13. assign q = &time_base;  
14.  
15. endmodule
```

[SystemVerilog] Source Code: time\_base\_gen.sv

- The code shows the previously developed time base generation scheme.
- What are the disadvantages associated with that approach?

- **Review Question:**

$$T_{ovf} = 2^{(N-1)} * T_{clk}$$

- a) How does the overflow period changes when increasing or decreasing the counter size by a single bit.
- b) How does the enable frequency changes when increasing or decreasing the counter size by a single bit.

$$\text{enable frequency} = 1 / T_{ovf}$$



## A more sophisticated time base generation scheme ...

- How does the overflow period changes when increasing or decreasing the counter size by a single bit? We assume a fixed clock frequency of 50MHz.
  - Time base counter width of 23 bits: Overflow period of  $2^{23} \times 20\text{ns} = 0,16777216\text{s}$ , which again results in a frequency of 5,960Hz.
  - Time base counter width of 22 bits: Overflow period of  $2^{22} \times 20\text{ns} = 0,0838861\text{s}$ , which again results in a frequency of 11,921Hz.
  - Time base counter width of 24 bits: Overflow period of  $2^{24} \times 20\text{ns} = 0,3355442\text{s}$ , which again results in a frequency of 2,980Hz.
- The overflow based time base generation scheme has the disadvantage of a **coarse-grained** frequency resolution.
- How to generate a frequency of exactly 10Hz without changing the operating frequency of 50MHz?  
Decide size of time base counter

## A more sophisticated time base generation scheme ...

- The range of possible application frequencies can be drastically increased by replacing the regular counter by a **modulo based counting** scheme ...
  - A **10Hz** frequency results in **period of 100ms**, which is again equivalent to  $100\text{ms}/20\text{ns} = 5.000.000$  - 50Mhz clock periods.
  - Therefore, by setting the **module counter** to 5.000.000 cycles, we precisely synthesize a frequency of 10Hz ...
- How to easily **determine the required counter width for** a given counting value?
  - Use the binary logarithm  $\lceil \log_2 n \rceil = \lceil \log_{10} n / \log_{10} 2 \rceil$
  - Always round the result towards +infinity ...
  - $\lceil \log_2(5.000.000) \rceil = 22,25349$  ...
  - So, we obviously need a 23-bit wide counter ...

$f = 10\text{Hz}$

$T = 100\text{ms}$

modulo counter:  $100\text{ms}/20\text{ns} = 5\text{MHz cycles}$

Select counter:

$\log_2(5\text{MHz}) = 22.25349$

23bit wide counter

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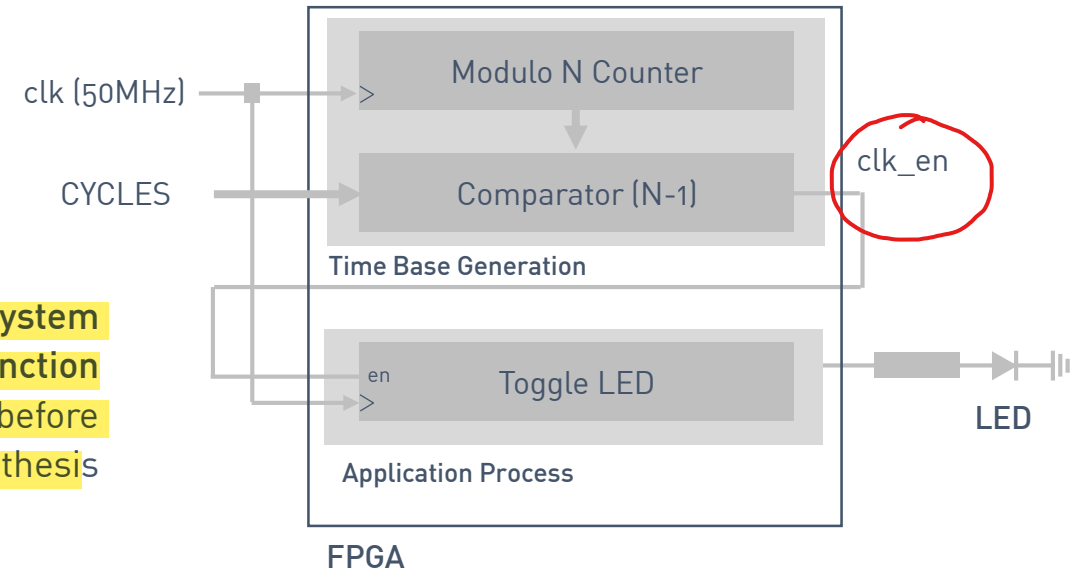
## A more sophisticated time base generation scheme

```
1. module time_base_gen #(parameter CYCLES = 5000000) (  
2.   input logic clk, reset_n,  
3.   output logic q  
4. );  
5.  
6. localparam BITWIDTH = $clog2(CYCLES);  
7.  
8. logic [BITWIDTH-1:0] time_base = 0;  
9. always_ff@(posedge clk)  
10.   if(reset_n == 0)  
11.     time_base <= 0;  
12.   else  
13.     time_base <= (time_base + 1) % CYCLES;  
14.  
15.   assign q = (time_base == (CYCLES - 1)) ? 1 : 0;  
16.  
17. endmodule
```

[SystemVerilog] Source Code: time\_base\_gen.sv

*q = time-base*

SystemVerilog system  
function  
evaluated before  
synthesis



- The following time base generation scheme is based on a **modulo-N counter structure**. The modulo N-value is provided as a module parameter
- The counter bit-width is derived using the Verilog \$clog2 system function (binary logarithm).
- We are **specifying the counting interval, not the bit-width of the counter ...**