

## My Project

Generated by Doxygen 1.8.17



<b>1 Class Index</b>	<b>1</b>
1.1 Class List	1
<b>2 File Index</b>	<b>3</b>
2.1 File List	3
<b>3 Class Documentation</b>	<b>5</b>
3.1 congrRand Class Reference	5
3.1.1 Detailed Description	5
3.1.2 Constructor & Destructor Documentation	5
3.1.2.1 congrRand()	6
3.1.3 Member Function Documentation	6
3.1.3.1 rand()	6
3.1.3.2 srand()	6
3.2 viborki Class Reference	6
3.2.1 Detailed Description	7
3.2.2 Constructor & Destructor Documentation	7
3.2.2.1 viborki() [1/3]	7
3.2.2.2 viborki() [2/3]	7
3.2.2.3 viborki() [3/3]	8
3.2.3 Member Function Documentation	8
3.2.3.1 coefficientOfVariation()	8
3.2.3.2 getDataBase()	8
3.2.3.3 getDataSize()	8
3.2.3.4 mean()	8
3.2.3.5 show()	9
3.2.3.6 standartDeviation()	9
3.2.3.7 variance()	9
3.3 xorShift Class Reference	9
3.3.1 Detailed Description	10
3.3.2 Constructor & Destructor Documentation	10
3.3.2.1 xorShift()	10
3.3.3 Member Function Documentation	10
3.3.3.1 rand()	10
3.3.3.2 srand()	10
<b>4 File Documentation</b>	<b>13</b>
4.1 CMakeLists.txt File Reference	13
4.2 congrRand.cpp File Reference	13
4.3 congrRand.h File Reference	14
4.4 main.cpp File Reference	14
4.4.1 Function Documentation	15
4.4.1.1 generateVib()	15

4.4.1.2 <code>getIntervalNumber()</code> . . . . .	15
4.4.1.3 <code>main()</code> . . . . .	15
4.5 <code>viborki.cpp</code> File Reference . . . . .	16
4.6 <code>viborki.h</code> File Reference . . . . .	16
4.7 <code>xorshift.cpp</code> File Reference . . . . .	17
4.8 <code>xorshift.h</code> File Reference . . . . .	18
<b>Index</b>	<b>19</b>

# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">congrRand</a>	5
<a href="#">viborki</a>	6
<a href="#">xorShift</a>	9



## Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

<a href="#">congrRand.cpp</a>	13
<a href="#">congrRand.h</a>	14
<a href="#">main.cpp</a>	14
<a href="#">viborki.cpp</a>	16
<a href="#">viborki.h</a>	16
<a href="#">xorshift.cpp</a>	17
<a href="#">xorshift.h</a>	18





## Chapter 3

# Class Documentation

### 3.1 congrRand Class Reference

```
#include <congrRand.h>
```

#### Public Member Functions

- [congrRand](#) ()
- int [rand](#) ()
- void [srand](#) (unsigned int seed)

#### 3.1.1 Detailed Description

Author

Version

1.0

Date

2023

, , .

#### 3.1.2 Constructor & Destructor Documentation

### 3.1.2.1 `congrRand()`

```
congrRand::congrRand ( ) [inline]
```

## 3.1.3 Member Function Documentation

### 3.1.3.1 `rand()`

```
int congrRand::rand ( )
```

**Returns**

### 3.1.3.2 `srand()`

```
void congrRand::srand (
    unsigned int seed )
```

**Parameters**

<i>[seed]</i>	
---------------	--

**Returns**

The documentation for this class was generated from the following files:

- [congrRand.h](#)
- [congrRand.cpp](#)

## 3.2 viborki Class Reference

```
#include <viborki.h>
```

## Public Member Functions

- [viborki](#) ([congrRand](#) &randomer, const int quantity)
- [viborki](#) ([xorShift](#) &randomer, const int quantity)
- [viborki](#) (const int quatity)
- long double [mean](#) ()
- long double [variance](#) ()
- long double [standartDeviation](#) ()
- long double [coefficientOfVariation](#) ()
- unsigned int [getDataSize](#) ()
- vector< long double > [getDataBase](#) ()
- void [show](#) ()

### 3.2.1 Detailed Description

Author

Version

1.0

Date

2023

• • • • • •

### 3.2.2 Constructor & Destructor Documentation

#### 3.2.2.1 [viborki\(\)](#) [1/3]

```
viborki::viborki (  
    congrRand & randomer,  
    const int quantity )
```

#### 3.2.2.2 [viborki\(\)](#) [2/3]

```
viborki::viborki (  
    xorShift & randomer,  
    const int quantity )
```

### 3.2.2.3 viborki() [3/3]

```
viborki::viborki (
    const int quantity )
```

## 3.2.3 Member Function Documentation

### 3.2.3.1 coefficientOfVariation()

```
long double viborki::coefficientOfVariation ( )
```

**Returns**

### 3.2.3.2 getDataBase()

```
vector<long double> viborki::getDataBase ( ) [inline]
```

### 3.2.3.3 getDataSize()

```
unsigned int viborki::getDataSize ( ) [inline]
```

### 3.2.3.4 mean()

```
long double viborki::mean ( )
```

**Returns**

### 3.2.3.5 show()

```
void viborki::show ( ) [inline]
```

### 3.2.3.6 standartDeviation()

```
long double viborki::standartDeviation ( )
```

Returns

### 3.2.3.7 variance()

```
long double viborki::variance ( )
```

Returns

The documentation for this class was generated from the following files:

- [viborki.h](#)
- [viborki.cpp](#)

## 3.3 xorShift Class Reference

```
#include <xorshift.h>
```

### Public Member Functions

- [xorShift](#) ()
- int [rand](#) ()
- void [srand](#) (unsigned int seed)

### 3.3.1 Detailed Description

Author

Version

1.0

Date

2023

, , .

### 3.3.2 Constructor & Destructor Documentation

#### 3.3.2.1 xorShift()

```
xorShift::xorShift ( ) [inline]
```

### 3.3.3 Member Function Documentation

#### 3.3.3.1 rand()

```
int xorShift::rand ( )
```

Returns

#### 3.3.3.2 srand()

```
void xorShift::srand (
    unsigned int seed )
```

## Parameters

<i>[seed]</i>	
---------------	--

## Returns

The documentation for this class was generated from the following files:

- [xorshift.h](#)
- [xorshift.cpp](#)





## Chapter 4

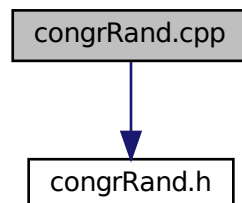
# File Documentation

### 4.1 CMakeLists.txt File Reference

### 4.2 congrRand.cpp File Reference

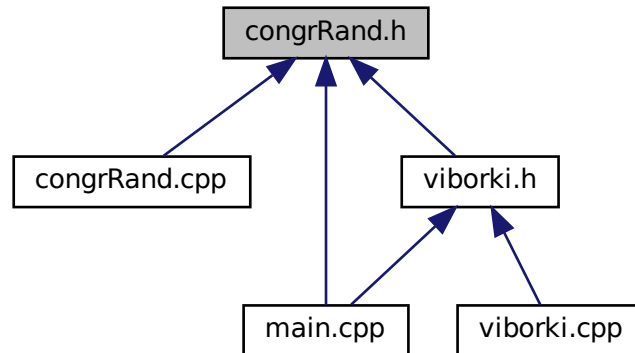
```
#include "congrRand.h"
```

Include dependency graph for congrRand.cpp:



### 4.3 congrRand.h File Reference

This graph shows which files directly or indirectly include this file:



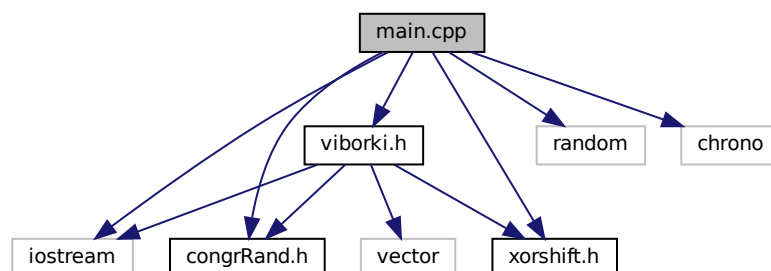
#### Classes

- class [congrRand](#)

### 4.4 main.cpp File Reference

```
#include <iostream>
#include "congrRand.h"
#include "xorshift.h"
#include "viborki.h"
#include <random>
#include <chrono>
```

Include dependency graph for `main.cpp`:



## Functions

- void [generateVib](#) (int q, int a)
- int [getIntervalNumber](#) (const double e)
- int [main](#) ()

### 4.4.1 Function Documentation

#### 4.4.1.1 generateVib()

```
void generateVib (  
    int q,  
    int a )
```


##### Returns

#### 4.4.1.2 getIntervalNumber()

```
int getIntervalNumber (  
    const double e )
```

-

##### Parameters

	
---	--

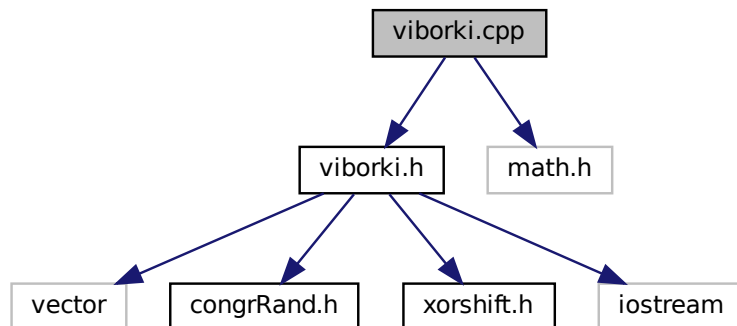
##### Returns

#### 4.4.1.3 main()

```
int main ( )
```

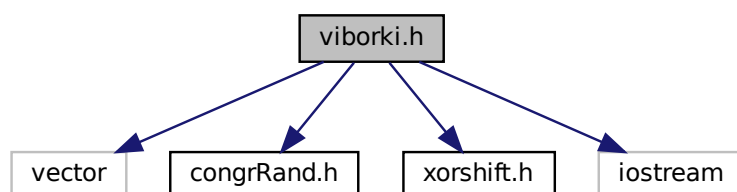
## 4.5 viborki.cpp File Reference

```
#include "viborki.h"  
#include <math.h>  
Include dependency graph for viborki.cpp:
```

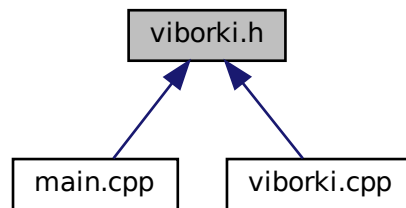


## 4.6 viborki.h File Reference

```
#include <vector>  
#include "congrRand.h"  
#include "xorshift.h"  
#include <iostream>  
Include dependency graph for viborki.h:
```



This graph shows which files directly or indirectly include this file:



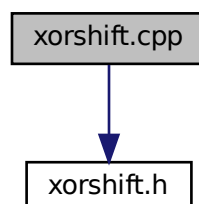
## Classes

- class `viborki`

## 4.7 xorshift.cpp File Reference

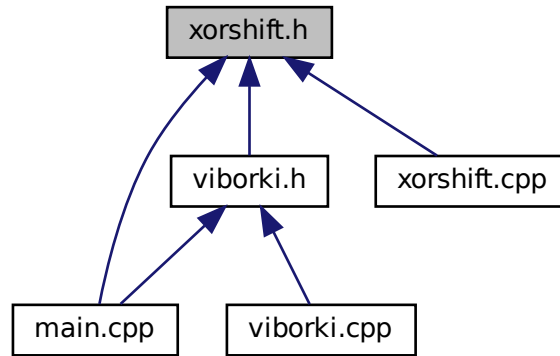
```
#include "xorshift.h"
```

Include dependency graph for `xorshift.cpp`:



## 4.8 xorshift.h File Reference

This graph shows which files directly or indirectly include this file:



### Classes

- class [xorShift](#)

# Index

- CMakeLists.txt, [13](#)
- coefficientOfVariation
  - viborki, [8](#)
- congrRand, [5](#)
  - congrRand, [5](#)
  - rand, [6](#)
  - srand, [6](#)
- congrRand.cpp, [13](#)
- congrRand.h, [14](#)
  
- generateVib
  - main.cpp, [15](#)
- getDataBase
  - viborki, [8](#)
- getDataSize
  - viborki, [8](#)
- getIntervalNumber
  - main.cpp, [15](#)
  
- main
  - main.cpp, [15](#)
- main.cpp, [14](#)
  - generateVib, [15](#)
  - getIntervalNumber, [15](#)
  - main, [15](#)
- mean
  - viborki, [8](#)
  
- rand
  - congrRand, [6](#)
  - xorShift, [10](#)
  
- show
  - viborki, [8](#)
- srand
  - congrRand, [6](#)
  - xorShift, [10](#)
- standartDeviation
  - viborki, [9](#)
  
- variance
  - viborki, [9](#)
- viborki, [6](#)
  - coefficientOfVariation, [8](#)
  - getDataBase, [8](#)
  - getDataSize, [8](#)
  - mean, [8](#)
  - show, [8](#)
  - standartDeviation, [9](#)
  - variance, [9](#)
  - viborki, [7](#)
- viborki.cpp, [16](#)
- viborki.h, [16](#)
  
- xorShift, [9](#)
  - rand, [10](#)
  - srand, [10](#)
  - xorShift, [10](#)
- xorshift.cpp, [17](#)
- xorshift.h, [18](#)