

**Assignment No:- 2.2****Assignment Name:-** Program for creating max/min heap using ADJUST/HEAPIFY**Name:-**Sagar Madan Saitwal**Roll No:-**113

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*//Create MIN HEAP using ADJUST/HEAPIFY.*

#include &lt;iostream.h&gt;

#include &lt;conio.h&gt;

class HEAP\_MIN

{

private:

int\*A,n;

public:

HEAP\_MIN(int size);

void READ();

void ADJUST(int value, int n);

void HEAPIFY();

void DISPLAY();

};

HEAP\_MIN :: HEAP\_MIN(int size)

{

n = size;

A= new int[n+1];

}

void HEAP\_MIN :: READ()

{

for(int i=1; i&lt;=n; i++)

{

cin&gt;&gt;A[i];

}

}

void HEAP\_MIN :: ADJUST(int value, int n)

{

int j, item;

j = 2\*value;

item = A[value];

while(j&lt;=n)

{

if(j &lt; n &amp;&amp; A[j] &gt; A[j+1])

{

j = j + 1;

}

if(item &lt; A[j])

break;

else

A[j/2] = A[j];

j = 2\*j;

}

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        A[j/2] = item;
    }
    void HEAP_MIN :: HEAPIFY()
    {
        for(int i= n/2; i>=1; i--)
        {
            ADJUST(i,n);
        }
    }
    void HEAP_MIN :: DISPLAY()
    {
        for(int i=1; i<=n; i++)
        {
            cout<<A[i]<<" ";
        }
    }
    void main()
    {
        clrscr();
        int size;
        cout<<"Enter the size of list: ";
        cin>>size;
        HEAP_MIN obj(size);
        obj.READ();
        cout<<"\nYou Entered Elements are: ";
        obj.DISPLAY();
        obj.HEAPIFY();
        cout<<"\nElements after Creating MIN_HEAP: ";
        obj.DISPLAY();
        getch();
    }

```