

**1.Read and store 'n' no. of integer values to ArrayList objects,sort the elements.Find the frequency of a specific element inside the ArrayList.(while storing element give duplicate values)**

```
package collections.test;
import java.util.*;
public class Intarraylist {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter the number of integers: ");
        int n = sc.nextInt();
        ArrayList<Integer> al= new ArrayList<Integer>();
        System.out.println("Enter " + n + " integers:");
        for(int i=0; i<n; i++) {
            int num = sc.nextInt();
            al.add(num);
        }
        Collections.sort(al); // Sorts the elements in ascending order
        System.out.print("Enter an integer to find its frequency: ");
        int element = sc.nextInt();
        int freq = Collections.frequency(al, element);
        System.out.println(element + " appears " + freq + " times in the list.");
    }
}
```

### Output:

Enter the number of integers:

5

Enter 5 integers:

5 6 5 9 10

Enter an integer to find its frequency: 5

5 appears 2 times in the list.

**2. Create a user-defined class to store Books information (bookid,title,author name,price) Add 5 books records into vector and display the same information from vector.**

```
package collections.test;
```

```
public class Books {  
    public String bookid,booktitle,author;  
    public float price;  
    public Books(String id,String title, String author,float pr) {  
        bookid=id;  
        booktitle=title;  
        this.author=author;  
        price=pr;  
    }  
}
```

```
package collections.test;
```

```
import java.util.Vector;
```

```
public class Vector_book {  
    public static void main(String[] args) {  
        Vector<Books> v = new Vector<Books>();  
        v.add(new Books("1" ,"Java Programming", "James Gosling", 380f));  
        v.add(new Books("2" ,"HTML", "Tim Berners-Lee",430f));  
        v.add(new Books("3" ,"CSS", "Hakon",640f));  
        v.add(new Books("4" ,"JavaScript", "Brenden",567f));  
        v.add(new Books("5" ,"Angular", "Misko Hevery",489f));  
        for(Books b: v) {  
            System.out.println("bookid:" +b.bookid + "\n" + "booktitle:"  
            +b.booktitle + "\n" + "Author:" +b.author+"\n" + "Price:"  
            +b.price);  
        }  
    }  
}
```

**Output:**

bookid:1

booktitle:Java Programming

Author:James Gosling

Price:380.0

bookid:2

booktitle:HTML

Author:Tim Berners-Lee

Price:430.0

bookid:3

booktitle:CSS

Author:Hakon

Price:640.0

bookid:4

booktitle:JavaScript

Author:Brenden

Price:567.0

bookid:5

booktitle:Angular

Author:Misko Hevery

Price:489.0

### 3. Use Hashtable to store key and value pair of booktitle and category. Store 10 records and display the same.

```
package collections.test;
import java.util.Enumeration;
import java.util.Hashtable;
public class Hashtable_demo {
    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Hashtable ht= new Hashtable();
        ht.put("C language", "ComputerScience");
        ht.put("The girl in the room 105", "Mystery");
        ht.put("The way of Kings", "Fantasy");
        ht.put("The Silent Patient", "Thriller");
        ht.put("Frankenstein ", "ScienceFiction");
        ht.put("Heart of Darkness", "Adventure");
        ht.put("The Art of War", "Philosophy");
        ht.put("The Water Dancer", "Fantasy");
        ht.put("Bird Box", "Horror");
        ht.put("The Queen of Hearts", "Women's Fiction");
        Enumeration e = ht.keys();
        while (e.hasMoreElements())
        {
            String key = (String) e.nextElement();
            Object value = ht.get(key);
            System.out.println(key + " - " + value);
        }
        Enumeration values = ht.elements();
        ht.elements();
    }
}
```

**Output:**

The Silent Patient - Thriller

Heart of Darkness - Adventure

The Queen of Hearts - Women's Fiction

The Art of War - Philosophy

The girl in the room 105 - Mystery

Bird Box - Horror

The way of Kings - Fantasy

Frankenstein - ScienceFiction

C language - ComputerScience

The Water Dancer - Fantasy