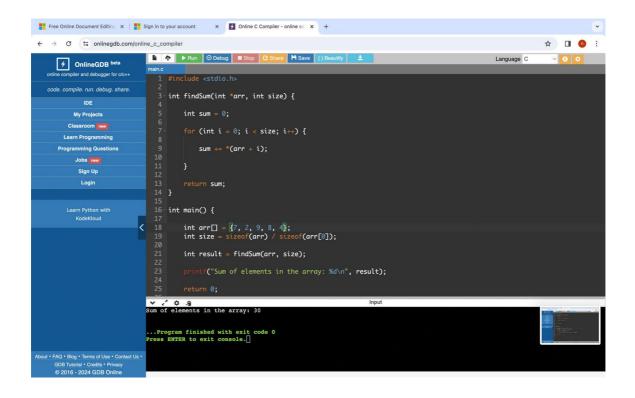
1. #include <stdio.h>

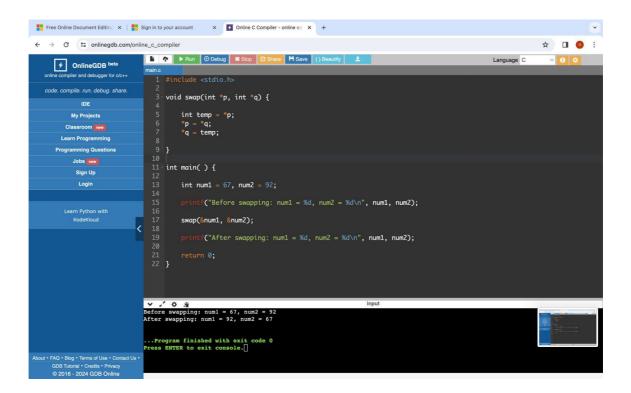
```
int findSum(int *arr, int size) {
  int sum = 0;
  for (int i = 0; i < size; i++) {
    sum += *(arr + i);
  }
  return sum;
}

int main() {
  int arr[] = {7, 2, 9, 8, 4};  int size = sizeof(arr) /
  sizeof(arr[0]);  int result = findSum(arr, size);  printf("Sum of elements in the array: %d\n", result);
  return 0;
}</pre>
```



```
2. #include <stdio.h> 3.
  void swap(int *p, int *q) { 5.
  int temp = *p;
  *p = *q;8. *q = temp; 9.
}
int main() {

int num1 = 67, num2 = 92;
  printf("Before swapping: num1 = %d, num2 = %d\n", num1, num2);
  swap(&num1, &num2);
  printf("After swapping: num1 = %d, num2 = %d\n", num1, num2);
  return 0;
  }
```



```
3. #include <stdio.h>
#include <string.h>
void reverseString(char *str) {
int length = strlen(str);
char *start = str;
char *end = str + length - 1;
while (start < end) {
char temp = *start;
*start = *end;
*end = temp;
start++;</pre>
```

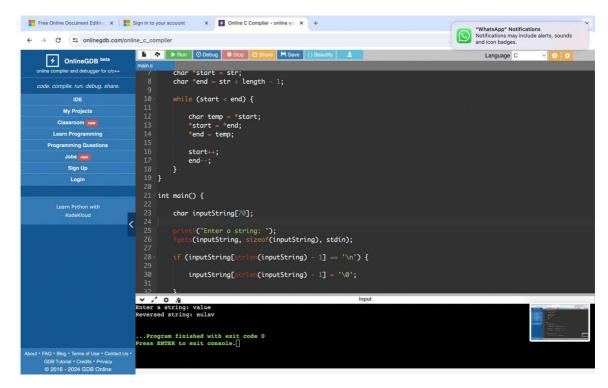
```
end--;
}
}
int min() {

char inputString[70];
    printf("Enter a string: ");
    fgets(inputString, sizeof(inputString), stdin);

if (inputString[strlen(inputString) - 1] == '\n') {
    inputString[strlen(inputString) - 1] = '\0';
}

reverseString(inputString);
printf("Reversed string: %s\n", inputString);

return 0;
}
```

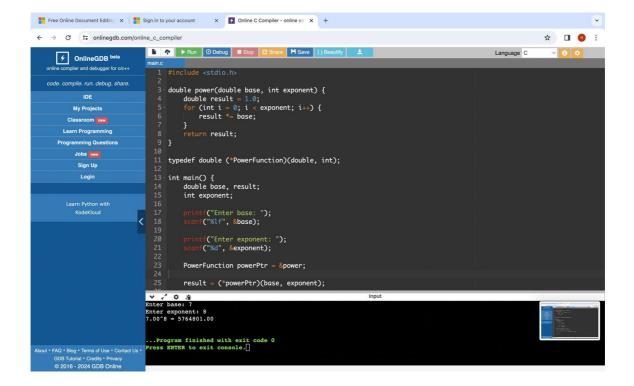


4. #include <stdio.h> 5.

```
double power(double base, int exponent) {
    double result = 1.0;
    for (int i = 0; i < exponent; i++) {
        result *= base;
    }
        return result;. }

typedef double (*PowerFunction)(double, int);
    int main() {
        double base, result;18. int exponent; 1</pre>
```

```
printf("Enter base: ");
scanf("%lf", &base);
printf("Enter exponent: ");
scanf("%d", &exponent);
PowerFunction powerPtr = &power;
result = (*powerPtr)(base, exponent);
printf("%.2lf^%d = %.2lf\n", base, exponent, result);
return 0;
}
```



```
5. #include<stdio.h>
#include <stdlib.h>
int main() {    int
rows, cols; .
        printf("Enter the number of rows: ");
        scanf("%d", &rows);

printf("Enter the number of columns: ");
scanf("%d", &cols);
        int **matrix = (int **)malloc(rows * sizeof(int *));
        for (int i = 0; i < rows; i++) {
            matrix[i] = (int *)malloc(cols * sizeof(int));
        }
            printf("Enter elements of the matrix:\n");
            for (int i = 0; i < rows; i++) {
                  for (int j = 0; j < cols; j++) {</pre>
```

```
scanf("%d", &matrix[i][j]);
                      }28.
                      printf("Matrix:\n");
                      for (int i = 0; i < rows; i++) {
                      for (int j = 0; j < cols; j++) {
                      printf("%d\t", matrix[i][j]);
                      printf("\n");
      for (int i = 0; i < rows; i++) {
    free(matrix[i]);
}
           free(matrix);
           return 0;
            Free Online Document Editing X | Sign in to your account X Online C Compiler - online ed X +
            ← → C % onlinegdb.com/online_c_compiler
                                                                                                                                                        ☆ □ 6 :
                                               Language C

    OnlineGDB beta

                                                             ntf("Enter the number of columns: ");
nf("%d", &cols);
                                                        int **matrix = (int **) *alloc(rows * sizeof(int *));
for (int i = 0; i < rows; i++) {
    matrix[i] = (int *) *alloc(cols * sizeof(int));</pre>
                       My Projects
                      Classroom new
                          ming Questions
                                                        printr("Enter elements of the matrix:\n");
for (int i = 0; i < rows; i++) {
    for (int j = 0; j < cols; j++) {
        scon*("%d", &matrix[i][j]);
}</pre>
                         Sign Up
                                                        printf("Matrix:\n");
for (int i = 0; i < rows; i++) {
    for (int j = 0; j < cols; j++) {
        printf("%d\t", matrix[i][j]);
}</pre>
                                                             }
printf("\n");
```