# **Phase Development-1 Report**

For

An Interactive e-learning Platform for Learners

Version 1.0 approved

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# **Revision History**

Name	Date	Reason For Changes	Version
Nikitha Rao J	24/10/2022	Initial Copy	1

## 1. Requirements

### 1.1 Homepage of the system:

Home page displays login and registration options for both students and tutors. Here, the login page is the same for students and tutors. Registration is different for both. It will display 2 options, one for students and the other for tutors, for registering.

### 1.2 Account registration for both Tutors and Student:

To access this learning platform Students and tutors must register with their details for the first time. From the next time onwards, he/she can login to the website using their credentials. Students who want to register their account must provide some details like their First Name, Last Name, Roll Number, Student ID, Username, Email Address, and Password. Tutors must provide First Name, Last Name, Email, Username, Password.

### 1.3 Login for both Tutors and Student:

- 1. Every user must use their username and password to login into the system.
- 2. After login, the student can view the list of courses available and can enroll into their respectable courses.
- 3. After login, the teacher can be able to view his profile and dashboard for the course he is tutoring.

## 1.4 Forgot Password:

We currently include a "forgotten password" feature in this deliverable, but we are unable to complete this submission due to time constraints. We will add this feature in the next deliverable. As this will not impact most of the other functionalities.

#### 1.5 Profile Information:

In our project, we've developed a feature where users can add their profile information such as First name, Last name, Username, Email ID. So, we're planning to incorporate these changes dynamically in the next development phase i.e, phase 2.

#### 1.6 Setting the Project:

First, we need to install a python 3.7 or higher version. Then install a package called pip inside it.

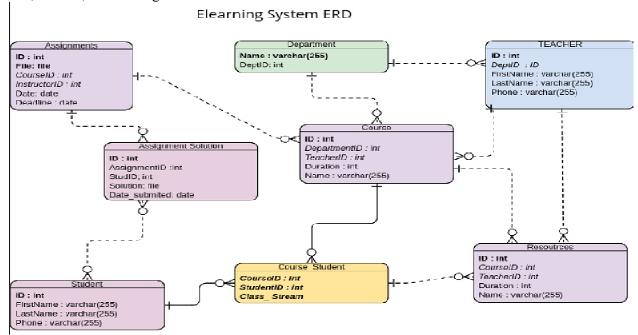
Set the path and environment variables and execute the following commands.

'pip -r requirements.txt && python manage.py makemigrations \$\$ python manage.py migrate && python manage.py runserver`

## 2. UML Diagrams

## 2.1 Class Diagram

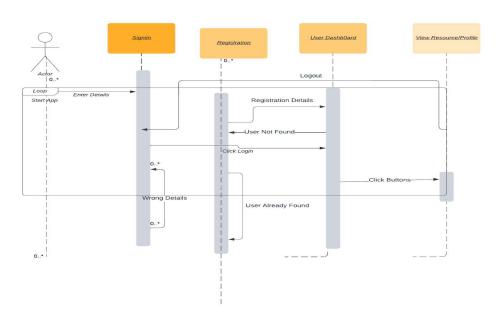
The ER model is widely regarded as a premier illustration of an enterprise-level conceptual data model. The notion behind this paradigm and its numerous variations is used by a wide variety of database design tools to facilitate the development of cutting-edge database programs. The concept of an E-Learning Management System Entity is depicted in this ER (Entity Relationship) Diagram. The database tables that make up an E-Learning management system can be visualized in the form of an entity-relationship diagram, which displays the interconnections between the various parts of the system, such as students, fees, courses, and training.



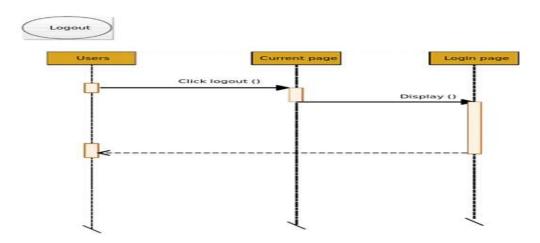
# 2.2 Sequence Diagram

This is the UML sequence diagram of the E-learning management system which shows the interaction between the objects of AccountLogout, AddCourse, Login, ResourcesAdd, ResourcesDownload, and Sign Up among students and lecturers. The sequences of each action is shown below:

#### APPLICATION GENERAL SEQUENCE DIAGRAM

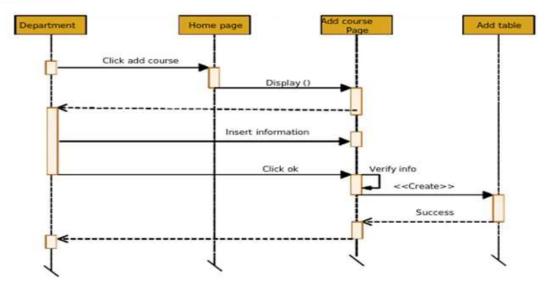


# AccountLogout

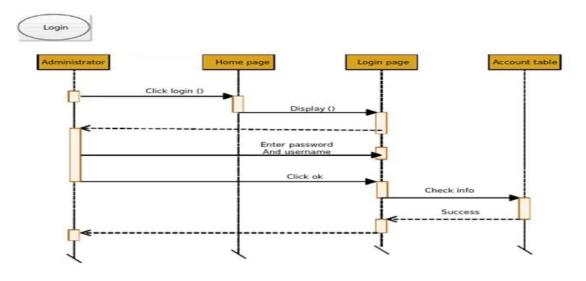


# **Add Course**



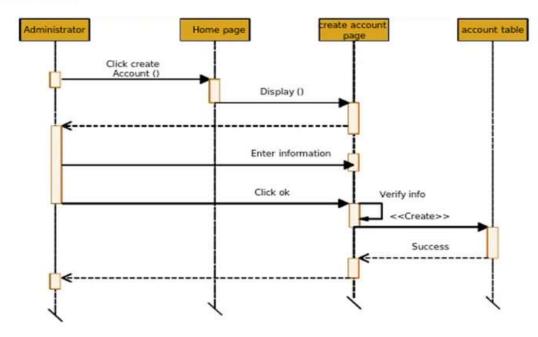


# Login



# SignUp

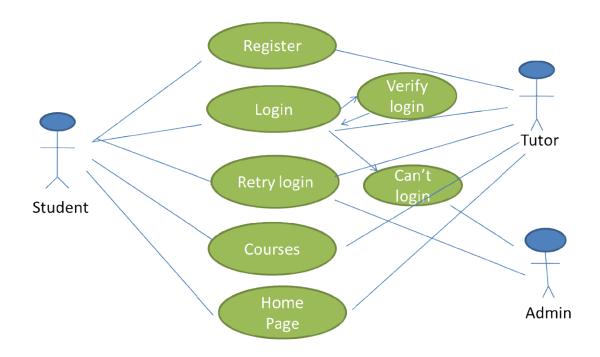




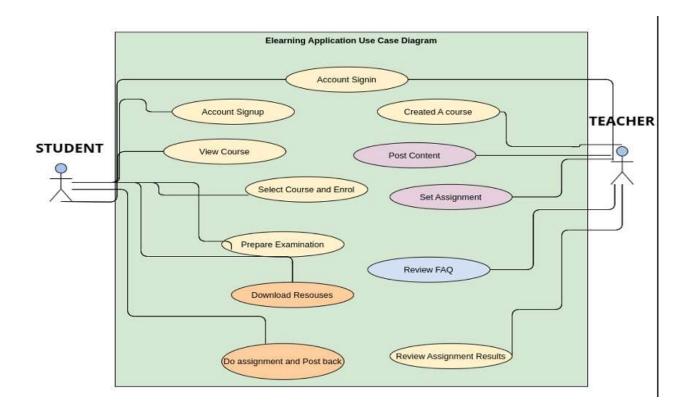
## 2.3 Use Case Diagram

Use case diagrams are graphical representations of the relationships between modules in an e-learning management system. An e-learning management system's system needs are discovered, clarified, and organized using a method similar to that depicted above. A Super Admin, System User, Teacher, and Student all play important roles in an E-Learning Management System, as shown in this Use Case Diagram. These people are in charge of executing the many different use cases that make up an e-learning platform, including: Manage Course, Manage Students, Manage Scheduling, Manage Fees, Manage Timelines, Manage Training, Manage Subject, Manage Users, and Full E-Learning Management System Operations.

Use Diagram for this deliverable i.e, development phase 1



Use Diagram for entire project



# 3. Test Cases

S.No	Test Case	Pre-Condition	Post-Condition	Result
1	User Registration	Users will be on the registration page. User will fill the form by providing unique username, email, contact and other details depending on whether he is a teacher or a student	On submitting the form, user data will be stored in the database and can now login with the username key.	Pass

2	Login	User must be able to see a form prompting him to provide his unique username key for the user and submit it. Otherwise create a new account where the user will be on test (1).	On submitting the form, if credentials are correct, the user will be redirected to the dashboard of the app. Otherwise, a message of wrong credentials returned	Pass
3	Dashboard Navigation Click	None	My courses, assignments	
4	View profile	Teacher/student will be able to view his/her profile. Users can now change details.	User changed details are updated and new details returned on the page	Pass
5	Homepage Verification	In this, Teacher/Student can be able to see the homepage for the platform.	User can view the details of all the different courses that are provided in the platform.	Pass

## 4. User Manual

To run this application, do the following;

- Make sure you have installed python3.8 or higher
- Install pip3
- After installing the above, run the following command.

'pip -r requirements.txt && python manage.py makemigrations \$\$ python manage.py migrate && python manage.py runserver'

- The above is a 4 command line which you can split into individuals if you want.

## 5. Peer Review Feedback

Meeting on Tuesday, 10/11, 12:00pm-01:00pm

Purpose: Technotuners Review with Group 12SE

• Discussed the project idea and explained the features of the project and how it works.

### Suggestions given by the partner group:

• Rating the professors:

They suggested us to add a star rating to the instructors by the students, so that other students can know the feedback before enrolling into the course.

Assessment of tests:

They suggested us to provide tests at the end of every module, which will help students to improve their performance and to know how much they understood the lecture. At the end of tests answers will be provided.

• User friendly:

They provided us with the feedback that they were able to test the system's functionalities in order to determine whether or not it satisfies the requirements that the customers have specified. Due to the fact that the system is quite user friendly, the vast majority were able to navigate it without any problems whatsoever.

#### **Accepted:**

- Rating the professors
- Assessment tests

#### Rejected:

The only suggestion given is Rating the professors and Assessment tests, there is nothing to reject.

#### **Discussion with Group 12SE:**

• Can students interact with professors?

Answer: Yes, a chat functionality is available for the students during the class section and after the class section so that students can clear their doubts with the professors and this chat is available both in public and private, as it will be helpful to other students as well.

# 5. Implementation Plan:

In this project, we'd be implementing it in an incremental way where we have divided the features that should be implemented into different development phases.

### Development Phase 1:

In this phase, we'd be implementing the Login, Registration pages of our e-Learning platform. The User Interface part of the plan would be done both for student and the tutor. The home page design is completed and user can be able to see the dashboard.

## Development Phase 2:

In this phase, we'd be implementing the features or functionalities related to the tutor and the student. The tutor functionalities includes adding of assignments, classrooms, editing them, etc.

## Development Phase 3:

In this phase, we will implement the functionalities of the student. It includes the features such as attempt the quizzes, go through the lessons, etc. We'll be testing the remaining features and will establish the database connections.

# 7. Challenges for phase 1 Implementation:

In this phase, we have implemented the features such as Login page, Registration Page, Homepage.

So, we've faced a few issues in developing them. The coding part for developing the UI page for both registration and Login was a difficult task. The connection establishment for database has been a challenge where we need to setup python.

#### **Team Member Contribution Table**

Name	Contributions	Overall Contribution(%)	Notes
Nikitha Rao Jakati	Backend Developer/ Testing	12.5	HTML (UML diagrams)
Umarani Vemula	Backend Developer	12.5	Testing, documentation
Sivani Akkem	Database Administrator	12.5	Database Model, UML diagrams

Haritha Talupula	UI Developer/ Testing	12.5	CSS, Bootstrap (UML diagrams)
Jyothirmayee Manne	UI Developer	12.5	JavaScript documentation
Sai Rukma Reddy Gade	Backend Developer/ Testing	12.5	HTML documentation
Lakshmi Dheeraj Oruganti	Database Administrator	12.5	Database model documentation
Sai Krupanand Reddy Bakaram	UI Developer/ Testing	12.5	Python, JavaScript, Test cases