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Abstract

Zusammenfassung

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Part I Introduction

1 Introduction

1.1 Explaining the background

1.1.1 Agents to be trained for real-world use

Training in an isolated environment

- 1.1.2 Need to make sure they are "good"
- 1.2 What we want to offer with our framework
- 1.2.1 Determining the grade of an agent using monitoring

- 2.1 Approaches to evaluating RL-agents
- 2.1.1 ...on the fly (while training)
- 2.1.2 ...after training has finished

Part II

How and what to monitor

What makes a good agent?

- 3.1 Good agent = high profit, few outliers
- 3.2 Overview of market components
- 3.2.1 Focus on how agents make profit etc.
- 3.3 How realistic the market is
- 3.3.1 Restrictions for evaluation arising from this

Different approaches

- 4.1 Tensorboard? (Not built by us)
- 4.2 Macro
- 4.2.1 Agent-monitoring
- 4.2.2 Live-monitoring
- 4.3 Micro
- 4.3.1 Exampleprinter
- 4.4 Static
- 4.4.1 Policyanalyzer

- 5.1 Training continuously saves models
- 5.1.1 Automatic monitoring at certain intervals
- 5.1.2 -> Can we discard agents prematurely due to results from this?
- 5.1.3 First analysis if available with finished training
- 5.2 Manual invocation of monitoring functionalities
- 5.2.1 When is this necessary/a good idea? Why?

Part III

Consequences

Interpreting the results

- 6.1 Graphs and diagrams are available...
- 6.1.1 ...comparing with other agents/models
- 6.1.2 ...which hyperparameters influence the results in what ways?
- 6.1.3 ...can we augment e.g. Grid-Search with our analysis?
- 6.1.4 -> Would need to make results "machine-readable" again

Part IV

"Outro"

Bibliography

Declaration of Authorship

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