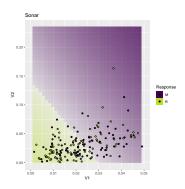
Einführung in das Statistische Lernen

Classification: Tasks

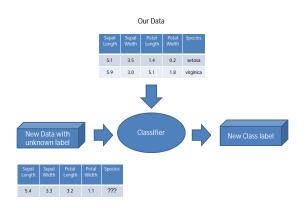


Learning goals

- Understand the main difference between regression and classification
- Know that classification can be binary or multiclass
- Know some examples of classification tasks

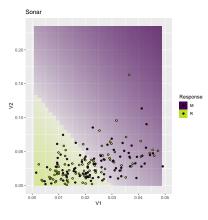
CLASSIFICATION

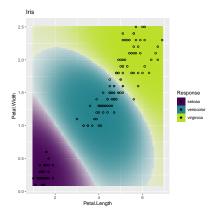
Learn functions that assign class labels to observation / feature vectors. Each observation belongs to exactly one class. The main difference to regression is the scale of the output / label.



BINARY AND MULTICLASS TASKS

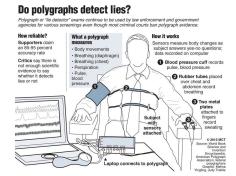
The task can contain 2 classes (binary) or multiple (multiclass).





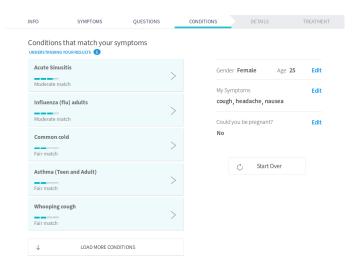
BINARY CLASSIFICATION TASK - EXAMPLES

- Credit risk prediction, based on personal data and transactions
- Spam detection, based on textual features
- Churn prediction, based on customer behavior
- Predisposition for specific illness, based on genetic data



https://www.bendbulletin.com/localstate/deschutescounty/3430324-151/fact-or-fiction-polygraphs-just-an-investigative-tool

MULTICLASS TASK - MEDICAL DIAGNOSIS



https://symptoms.webmd.com

MULTICLASS TASK - IRIS

The iris dataset was introduced by the statistician Ronald Fisher and is one of the most frequent used data sets. Originally, it was designed for linear discriminant analysis.



Source:

https://en.wikipedia.org/wiki/Iris_flower_data_set

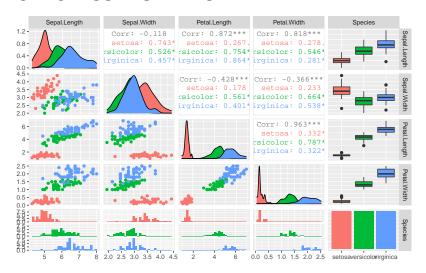
MULTICLASS TASK - IRIS

- 150 iris flowers
- Predict subspecies
- Based on sepal and petal length / width in [cm]



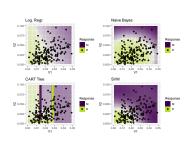
##		Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
##	1:	5.1	3.5	1.4	0.2	setosa
##	2:	4.9	3.0	1.4	0.2	setosa
##	3:	4.7	3.2	1.3	0.2	setosa
##	4:	4.6	3.1	1.5	0.2	setosa
##	5:	5.0	3.6	1.4	0.2	setosa
##						
##	146:	6.7	3.0	5.2	2.3	virginica
##	147:	6.3	2.5	5.0	1.9	virginica
##	148:	6.5	3.0	5.2	2.0	virginica
##	149:	6.2	3.4	5.4	2.3	virginica
##	150:	5.9	3.0	5.1	1.8	virginica

MULTICLASS TASK - IRIS



Einführung in das statistische Lernen

Classification: Basic Definitions



Learning goals

- Understand why classification models have a score / probability as output and not a class
- Understand the difference between scoring and probabilistic classifiers
- Know the concept of decision regions and boundaries
- Know the difference between generative and discriminant approach

CLASSIFICATION TASKS

In classification, we aim at predicting a discrete output

$$y \in \mathcal{Y} = \{\textit{C}_1, ..., \textit{C}_g\}$$

with $2 \le g < \infty$, given data \mathcal{D} .

In this course, we assume the classes to be encoded as

- $\mathcal{Y} = \{0, 1\}$ or $\mathcal{Y} = \{-1, +1\}$ (in the binary case g = 2)
- $\mathcal{Y} = \{1, \dots, g\}$ (in the multiclass case $g \geq 3$)

CLASSIFICATION MODELS

We defined models $f: \mathcal{X} \to \mathbb{R}^g$ as functions that output (continuous) scores / probabilities and not (discrete) classes. Why?

- From an optimization perspective, it is much (!) easier to optimize costs for continuous-valued functions
- Scores / probabilities (for classes) contain more information than the class labels alone
- As we will see later, scores can easily be transformed into class labels; but class labels cannot be transformed into scores

We distinguish scoring and probabilistic classifiers.

SCORING CLASSIFIERS

- ullet Construct g discriminant / scoring functions $f_1,...,f_g:\mathcal{X}
 ightarrow \mathbb{R}$
- Scores $f_1(\mathbf{x}), \dots, f_g(\mathbf{x})$ are transformed into classes by choosing the class with the maximum score

$$h(\mathbf{x}) = \underset{k \in \{1, \dots, g\}}{\operatorname{arg \, max}} f_k(\mathbf{x}).$$

- For g = 2, a single discriminant function $f(\mathbf{x}) = f_1(\mathbf{x}) f_{-1}(\mathbf{x})$ is sufficient (note that it would be natural here to label the classes with $\{-1, +1\}$)
- Class labels are constructed by $h(\mathbf{x}) = \operatorname{sgn}(f(\mathbf{x}))$
- $|f(\mathbf{x})|$ is called "confidence"

PROBABILISTIC CLASSIFIERS

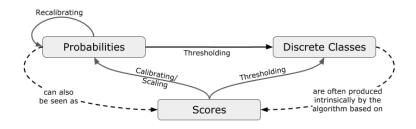
- Construct g probability functions $\pi_1, ..., \pi_g : \mathcal{X} \to [0, 1], \sum_i \pi_i = 1$
- Probabilities $\pi_1(\mathbf{x}), \dots, \pi_g(\mathbf{x})$ are transformed into labels by predicting the class with the maximum probability

$$h(\mathbf{x}) = \underset{k \in \{1, \dots, g\}}{\arg \max} \ \pi_k(\mathbf{x})$$

- For g = 2 one $\pi(\mathbf{x})$ is constructed (note that it would be natural here to label the classes with $\{0, 1\}$)
- Probabilistic classifiers can also be seen as scoring classifiers
- If we want to emphasize that our model outputs probabilities, we denote the model as $\pi(\mathbf{x}): \mathcal{X} \to [0,1]^g$; if we are talking about models in a general sense, we write f, comprising both probabilistic and scoring classifiers (context will make this clear!)

PROBABILISTIC CLASSIFIERS

- Both scoring and probabilistic classifiers can output classes by thresholding (binary case) / selecting the class with the maximum score (multiclass)
- Thresholding: $h(\mathbf{x}) := [\pi(\mathbf{x}) \ge c]$ or $h(\mathbf{x}) = [f(\mathbf{x}) \ge c]$ for some threshold c.
- Usually c = 0.5 for probabilistic, c = 0 for scoring classifiers.
- There are also versions of thresholding for the multiclass case



DECISION REGIONS AND BOUNDARIES

 A decision region for class k is the set of input points x where class k is assigned as prediction of our model:

$$\mathcal{X}_k = \{\mathbf{x} \in \mathcal{X} : h(\mathbf{x}) = k\}$$

 Points in space where the classes with maximal score are tied and the corresponding hypersurfaces are called decision boundaries

$$\{\mathbf{x} \in \mathcal{X} : \quad \exists i \neq j \text{ s.t. } f_i(\mathbf{x}) = f_j(\mathbf{x})$$

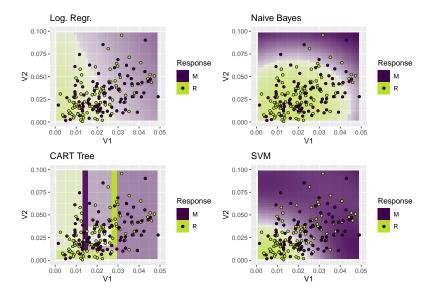
and $f_i(\mathbf{x}), f_j(\mathbf{x}) \geq f_k(\mathbf{x}) \ \forall k \neq i, j\}$

In the binary case we can simplify and generalize to the decision boundary for general threshold *c*:

$$\{\mathbf{x} \in \mathcal{X} : f(\mathbf{x}) = c\}$$

If we set c = 0 for scores and c = 0.5 for probabilities, this is consistent with the definition above.

DECISION BOUNDARY EXAMPLES



CLASSIFICATION APPROACHES

Two fundamental approaches exist to construct classifiers: The **generative approach** and the **discriminant approach**.

They tackle the classification problem from different angles:

 Generative classification approaches assume a data-generating process in which the distribution of the features x is different for the various classes of the output y, and try to learn these conditional distributions:

"Which y tends to have x like these?"

 Discriminant approaches use empirical risk minimization based on a suitable loss function:

"What is the best prediction for y given these x?"

GENERATIVE APPROACH

The **generative approach** models $p(\mathbf{x}|y=k)$, usually by making some assumptions about the structure of these distributions, and employs the Bayes theorem:

$$\pi_k(\mathbf{x}) = \mathbb{P}(y = k \mid \mathbf{x}) = \frac{\mathbb{P}(\mathbf{x}|y = k)\mathbb{P}(y = k)}{\mathbb{P}(\mathbf{x})} = \frac{p(\mathbf{x}|y = k)\pi_k}{\sum\limits_{j=1}^g p(\mathbf{x}|y = j)\pi_j}$$

Prior class probabilities π_k are easy to estimate from the training data.

Examples:

- Naive Bayes classifier
- Linear discriminant analysis (generative, linear)
- Quadratic discriminant analysis (generative, not linear)

Note: LDA and QDA have 'discriminant' in their name, but are generative models! (...sorry.)

DISCRIMINANT APPROACH

The **discriminant approach** tries to optimize the discriminant functions directly, usually via empirical risk minimization.

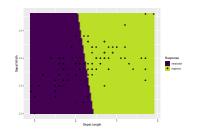
$$\hat{f} = \operatorname*{arg\,min}_{f \in \mathcal{H}} \mathcal{R}_{emp}(f) = \operatorname*{arg\,min}_{f \in \mathcal{H}} \sum_{i=1}^{n} L\left(y^{(i)}, f\left(\mathbf{x}^{(i)}\right)\right).$$

Examples:

- Logistic regression (discriminant, linear)
- Neural networks
- Support vector machines

Introduction to Machine Learning

Classification: Linear Classifiers



Learning goals

 Know the definition of a linear classifier

LINEAR CLASSIFIERS

Linear classifiers are an important subclass of classification models. If the discriminant function(s) $f_k(\mathbf{x})$ can be specified as linear function(s) (possibly through a rank-preserving, monotone transformation $g: \mathbb{R} \to \mathbb{R}$), i. e.

$$g(f_k(\mathbf{x})) = \mathbf{w}_k^{\top} \mathbf{x} + b_k,$$

we will call the classifier a linear classifier.

LINEAR CLASSIFIERS

We can also easily show that the decision boundary between classes i and j is a hyperplane. For every \mathbf{x} where there is a tie in scores:

$$f_i(\mathbf{x}) = f_j(\mathbf{x})$$

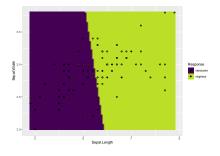
$$g(f_i(\mathbf{x})) = g(f_j(\mathbf{x}))$$

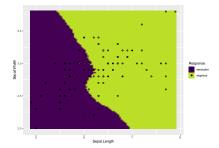
$$\mathbf{w}_i^{\top} \mathbf{x} + b_i = \mathbf{w}_j^{\top} \mathbf{x} + b_j$$

$$(\mathbf{w}_i - \mathbf{w}_j)^{\top} \mathbf{x} + (b_i - b_j) = 0$$

This is a **hyperplane** separating two classes.

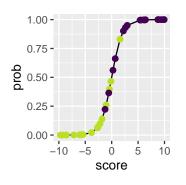
LINEAR VS NONLINEAR DECISION BOUNDARY





Introduction to Machine Learning

Classification: Logistic Regression



Learning goals

- Understand the definition of the logit model
- Understand how a reasonable loss function for binary classification can be derived
- Know the hypothesis space that belongs to the logit model

MOTIVATION

A **discriminant** approach for directly modeling the posterior probabilities $\pi(\mathbf{x} \mid \boldsymbol{\theta})$ of the labels is **logistic regression**. For now, let's focus on the binary case $y \in \{0, 1\}$ and use empirical risk minimization.

$$\underset{\boldsymbol{\theta} \in \Theta}{\arg\min} \, \mathcal{R}_{\mathsf{emp}}(\boldsymbol{\theta}) = \underset{\boldsymbol{\theta} \in \Theta}{\arg\min} \sum_{i=1}^{n} L\left(\boldsymbol{y}^{(i)}, \pi\left(\mathbf{x}^{(i)} \mid \boldsymbol{\theta}\right)\right).$$

A naive approach would be to model

$$\pi(\mathbf{x} \mid \boldsymbol{\theta}) = \boldsymbol{\theta}^T \mathbf{x}.$$

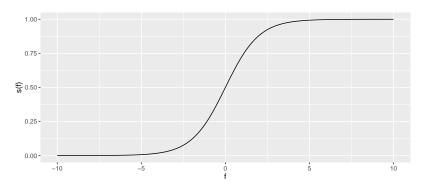
NB: We will often suppress the intercept in notation.

Obviously this could result in predicted probabilities $\pi(\mathbf{x} \mid \theta) \notin [0, 1]$.

LOGISTIC FUNCTION

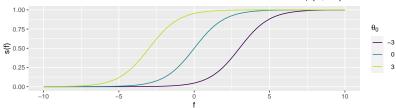
To avoid this, logistic regression "squashes" the estimated linear scores $\theta^T \mathbf{x}$ to [0,1] through the **logistic function** s:

$$\pi(\mathbf{x} \mid \boldsymbol{\theta}) = \frac{\exp\left(\boldsymbol{\theta}^{T}\mathbf{x}\right)}{1 + \exp\left(\boldsymbol{\theta}^{T}\mathbf{x}\right)} = \frac{1}{1 + \exp\left(-\boldsymbol{\theta}^{T}\mathbf{x}\right)} = s\left(\boldsymbol{\theta}^{T}\mathbf{x}\right)$$

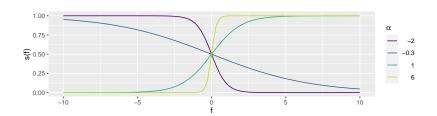


LOGISTIC FUNCTION

The intercept shifts s(f) horizontally $s(\theta_0 + f) = \frac{\exp(\theta_0 + f)}{1 + \exp(\theta_0 + f)}$



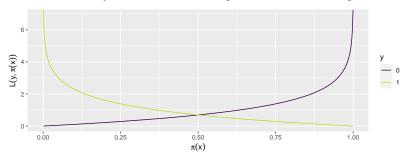
Scaling f like $s(\alpha f) = \frac{\exp(\alpha f)}{1 + \exp(\alpha f)}$ controls the slope and direction.



BERNOULLI / LOG LOSS

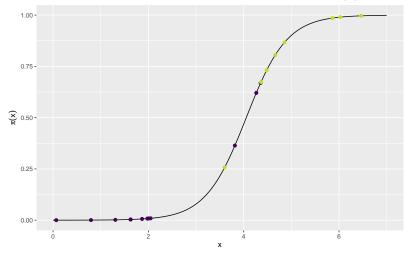
We need to define a loss function for the ERM approach:

- $L(y, \pi(\mathbf{x})) = -y \ln(\pi(\mathbf{x})) (1 y) \ln(1 \pi(\mathbf{x}))$
- Penalizes confidently wrong predictions heavily
- Called Bernoulli, log or cross-entropy loss
- We can derive it from the negative log-likelihood of Bernoulli / logistic regression model in statistics
- Used for many other classifiers, e.g., in NNs or boosting



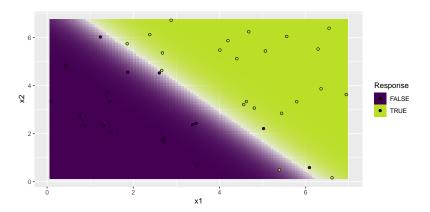
LOGISTIC REGRESSION IN 1D

With one feature $\mathbf{x} \in \mathbb{R}$. The figure shows data and $\mathbf{x} \mapsto \pi(\mathbf{x})$.

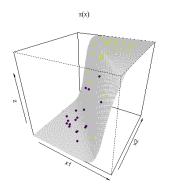


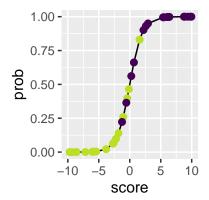
LOGISTIC REGRESSION IN 2D

Obviously, logistic regression is a linear classifier, as $\pi(\mathbf{x}\mid\boldsymbol{\theta})=s\left(\boldsymbol{\theta}^{T}\mathbf{x}\right)$ and s is isotonic.



LOGISTIC REGRESSION IN 2D





SUMMARY

Hypothesis Space:

$$\mathcal{H} = \left\{ \pi : \mathcal{X} \rightarrow [0, 1] \mid \pi(\mathbf{x}) = s(\boldsymbol{\theta}^T \mathbf{x}) \right\}$$

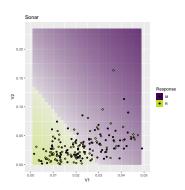
Risk: Logistic/Bernoulli loss function.

$$L(y, \pi(\mathbf{x})) = -y \ln(\pi(\mathbf{x})) - (1 - y) \ln(1 - \pi(\mathbf{x}))$$

Optimization: Numerical optimization, typically gradient-based methods.

Einführung in das Statistische Lernen

Multiclass Classification



Learning goals

- Understand the definition of multiclass classification
- Understand how to extend logistic regression to softmax regression

FROM LOGISTIC REGRESSION ...

Remember **logistic regression** ($\mathcal{Y} = \{0, 1\}$): We combined the hypothesis space of linear functions, transformed by the logistic function $s(z) = \frac{1}{1 + \exp(-z)}$

$$\mathcal{H} = \left\{ \pi: \mathcal{X}
ightarrow \mathbb{R} \mid \pi(\mathbf{x}) = s(oldsymbol{ heta}^ op \mathbf{x})
ight\}$$

with the Bernoulli (logarithmic) loss:

$$L(y, \pi(\mathbf{x})) = -y \log (\pi(\mathbf{x})) - (1 - y) \log (1 - \pi(\mathbf{x})).$$

Remark: We suppress the intercept term for better readability. The intercept term can be easily included via $\theta^{\top} \tilde{\mathbf{x}}$, $\theta \in \mathbb{R}^{p+1}$, $\tilde{\mathbf{x}} = (1, \mathbf{x})$.

... TO SOFTMAX REGRESSION

There is a straightforward generalization to the multiclass case:

 Instead of a single linear discriminant function we have g linear discriminant functions

$$f_k(\mathbf{x}) = \boldsymbol{\theta}_k^{\top} \mathbf{x}, \quad k = 1, 2, ..., g,$$

each indicating the confidence in class k.

• The g score functions are transformed into g probability functions by the **softmax** function $s: \mathbb{R}^g \to \mathbb{R}^g$

$$\pi_k(\mathbf{x}) = s(f(\mathbf{x}))_k = \frac{\exp(\boldsymbol{\theta}_k^{\top} \mathbf{x})}{\sum_{j=1}^g \exp(\boldsymbol{\theta}_j^{\top} \mathbf{x})}$$

instead of the **logistic** function for g=2. The probabilities are well-defined: $\sum \pi_k(\mathbf{x}) = 1$ and $\pi_k(\mathbf{x}) \in [0,1]$ for all k.

... TO SOFTMAX REGRESSION

- The softmax function is a generalization of the logistic function.
 For g = 2, the logistic function and the softmax function are equivalent.
- Instead of the Bernoulli loss, we use the multiclass logarithmic loss

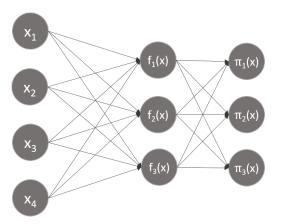
$$L(y, \pi(\mathbf{x})) = -\sum_{k=1}^{g} \mathbb{1}_{\{y=k\}} \log (\pi_k(\mathbf{x})).$$

- Note that the softmax function is a "smooth" approximation of the arg max operation, so $s((1,1000,2)^T) \approx (0,1,0)^T$ (picks out 2nd element!).
- Furthermore, it is invariant to constant offsets in the input:

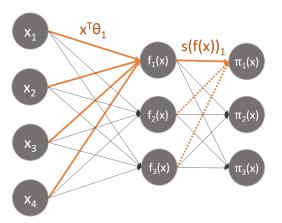
$$s(f(\mathbf{x})+\mathbf{c}) = \frac{\exp(\theta_k^{\top}\mathbf{x}+c)}{\sum_{j=1}^g \exp(\theta_j^{\top}\mathbf{x}+c)} = \frac{\exp(\theta_k^{\top}\mathbf{x}) \cdot \exp(c)}{\sum_{j=1}^g \exp(\theta_j^{\top}\mathbf{x}) \cdot \exp(c)} = s(f(\mathbf{x}))$$

	Logistic Regression	Softmax Regression
\mathcal{Y}	{0,1}	{1,2,, <i>g</i> }
Discriminant fun.	$f(\mathbf{x}) = \boldsymbol{\theta}^{ op} \mathbf{x}$	$f_k(\mathbf{x}) = \boldsymbol{\theta}_k^{\top} \mathbf{x}, k = 1, 2,, g$
Probabilities	$\pi(\mathbf{x}) = rac{1}{1 + \exp\left(-oldsymbol{ heta}^ op \mathbf{x} ight)}$	$\pi_k(\mathbf{x}) = rac{\exp(heta_k^ op \mathbf{x})}{\sum_{j=1}^g \exp(heta_j^ op \mathbf{x})}$
$L(y,\pi(\mathbf{x}))$	Bernoulli / logarithmic loss $-y \log (\pi(\mathbf{x})) - (1-y) \log (1-\pi(\mathbf{x}))$	Multiclass logarithmic loss $-\sum_{k=1}^{g} [y = k] \log (\pi_k(\mathbf{x}))$

We can schematically depict softmax regression as follows:



We can schematically depict softmax regression as follows:



Further comments:

 We can now, for instance, calculate gradients and optimize this with standard numerical optimization software.

Softmax regression has an unusual property in that it has a

- "redundant" set of parameters. If we subtract a fixed vector from all θ_k , the predictions do not change at all. I.e., our model is "over-parameterized". For any hypothesis we might fit, there are multiple parameter vectors that give rise to exactly the same hypothesis function. This also implies that the minimizer of $\mathcal{R}_{\text{emp}}(\theta)$ above is not unique (but $\mathcal{R}_{\text{emp}}(\theta)$ is convex)! Hence, a numerical trick is to set $\theta_g=0$ and only optimize the other θ_k .
- A similar approach is used in many ML models: multiclass LDA, naive Bayes, neural networks and boosting.

SOFTMAX: LINEAR DISCRIMINANT FUNCTIONS

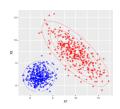
Softmax regression gives us a linear classifier.

- The softmax function $s(\mathbf{z})_k = \frac{\exp(\mathbf{z}_k)}{\sum_{j=1}^g \exp(\mathbf{z}_j)}$ is
 - a rank-preserving function, i.e. the ranks among the elements of the vector \mathbf{z} are the same as among the elements of $s(\mathbf{z})$. This is because softmax transforms all scores by taking the $\exp(\cdot)$ (rank-preserving) and divides each element by **the** same normalizing constant.

Thus, the softmax function has a unique inverse function $s^{-1}: \mathbb{R}^g \to \mathbb{R}^g$ that is also monotonic and rank-preserving. Applying s_k^{-1} to $\pi_k(\mathbf{x}) = \frac{\exp(\theta_k^\top \mathbf{x})}{\sum_{j=1}^n \theta_j^\top \mathbf{x}}$ gives us $f_k(\mathbf{x}) = \theta_k^\top \mathbf{x}$. Thus softmax regression is a linear classifier.

Einführung in das statistische Lernen

Classification: Discriminant Analysis



Learning goals

- Understand the ideas of linear and quadratic discriminant analysis
- Understand how parameteres are estimated for LDA and QDA
- Understand how decision boundaries are computed for LDA and QDA

LINEAR DISCRIMINANT ANALYSIS (LDA)

LDA follows a generative approach

$$\pi_k(\mathbf{x}) = \mathbb{P}(y = k \mid \mathbf{x}) = \frac{\mathbb{P}(\mathbf{x}|y = k)\mathbb{P}(y = k)}{\mathbb{P}(\mathbf{x})} = \frac{\rho(\mathbf{x}|y = k)\pi_k}{\sum\limits_{j=1}^g \rho(\mathbf{x}|y = j)\pi_j},$$

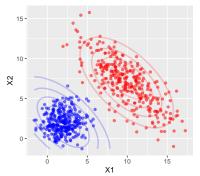
where we now have to pick a distributional form for $p(\mathbf{x}|y=k)$.

LINEAR DISCRIMINANT ANALYSIS (LDA)

LDA assumes that each class density is modeled as a *multivariate Gaussian*:

$$p(\mathbf{x}|y=k) = \frac{1}{(2\pi)^{\frac{\rho}{2}}|\Sigma|^{\frac{1}{2}}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu_k})^T \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu_k})\right)$$

with equal covariance, i. e. $\Sigma_k = \Sigma \quad \forall k$.

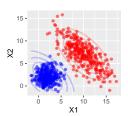


LINEAR DISCRIMINANT ANALYSIS (LDA)

Parameters heta are estimated in a straightforward manner by estimating

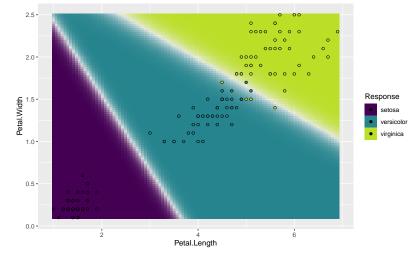
$$\hat{\pi_k} = \frac{n_k}{n}$$
, where n_k is the number of class- k observations
$$\hat{\mu_k} = \frac{1}{n_k} \sum_{i:y^{(i)} = k} \mathbf{x}^{(i)}$$

$$\hat{\Sigma} = \frac{1}{n-g} \sum_{k=1}^g \sum_{i:y^{(i)} = k} (\mathbf{x}^{(i)} - \hat{\mu_k}) (\mathbf{x}^{(i)} - \hat{\mu_k})^T$$



LDA AS LINEAR CLASSIFIER

Because of the equal covariance structure of all class-specific Gaussian, the decision boundaries of LDA are linear.



LDA AS LINEAR CLASSIFIER

We can formally show that LDA is a linear classifier, by showing that the posterior probabilities can be written as linear scoring functions - up to any isotonic / rank-preserving transformation.

$$\pi_k(\mathbf{x}) = \frac{\pi_k \cdot \rho(\mathbf{x}|y=k)}{\rho(\mathbf{x})} = \frac{\pi_k \cdot \rho(\mathbf{x}|y=k)}{\sum\limits_{j=1}^g \pi_j \cdot \rho(\mathbf{x}|y=j)}$$

As the denominator is the same for all classes we only need to consider

$$\pi_k \cdot p(\mathbf{x}|y=k)$$

and show that this can be written as a linear function of x.

LDA AS LINEAR CLASSIFIER

$$\pi_{k} \cdot p(\mathbf{x}|y = k)$$

$$\propto \qquad \pi_{k} \exp\left(-\frac{1}{2}\mathbf{x}^{T}\Sigma^{-1}\mathbf{x} - \frac{1}{2}\boldsymbol{\mu}_{k}^{T}\Sigma^{-1}\boldsymbol{\mu}_{k} + \mathbf{x}^{T}\Sigma^{-1}\boldsymbol{\mu}_{k}\right)$$

$$= \exp\left(\log \pi_{k} - \frac{1}{2}\boldsymbol{\mu}_{k}^{T}\Sigma^{-1}\boldsymbol{\mu}_{k} + \mathbf{x}^{T}\Sigma^{-1}\boldsymbol{\mu}_{k}\right) \exp\left(-\frac{1}{2}\mathbf{x}^{T}\Sigma^{-1}\mathbf{x}\right)$$

$$= \qquad \exp\left(\theta_{0k} + \mathbf{x}^{T}\theta_{k}\right) \exp\left(-\frac{1}{2}\mathbf{x}^{T}\Sigma^{-1}\mathbf{x}\right)$$

$$\propto \qquad \exp\left(\theta_{0k} + \mathbf{x}^{T}\theta_{k}\right)$$

by defining $\theta_{0k} := \log \pi_k - \frac{1}{2} \mu_k^T \Sigma^{-1} \mu_k$ and $\theta_k := \Sigma^{-1} \mu_k$.

We have again left out all constants which are the same for all classes k, so the normalizing constant of our Gaussians and $\exp\left(-\frac{1}{2}\mathbf{x}^T\Sigma^{-1}\mathbf{x}\right)$.

By finally taking the log, we can write our transformed scores as linear:

$$f_k(\mathbf{x}) = \boldsymbol{\theta}_{0k} + \mathbf{x}^T \boldsymbol{\theta}_k$$

QDA is a direct generalization of LDA, where the class densities are now Gaussians with unequal covariances Σ_k .

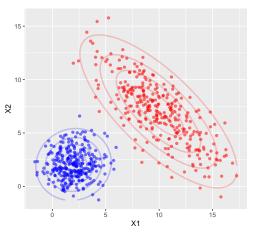
$$p(\mathbf{x}|y=k) = \frac{1}{(2\pi)^{\frac{p}{2}}|\Sigma_k|^{\frac{1}{2}}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu_k})^T \Sigma_k^{-1} (\mathbf{x} - \boldsymbol{\mu_k})\right)$$

Parameters are estimated in a straightforward manner by:

$$\hat{\pi_k} = \frac{n_k}{n}$$
, where n_k is the number of class- k observations
$$\hat{\mu_k} = \frac{1}{n_k} \sum_{i:y^{(i)}=k} \mathbf{x}^{(i)}$$

$$\hat{\Sigma_k} = \frac{1}{n_k - 1} \sum_{i:y^{(i)}=k} (\mathbf{x}^{(i)} - \hat{\mu_k}) (\mathbf{x}^{(i)} - \hat{\mu_k})^T$$

- Covariance matrices can differ over classes.
- Yields better data fit but also requires estimation of more parameters.

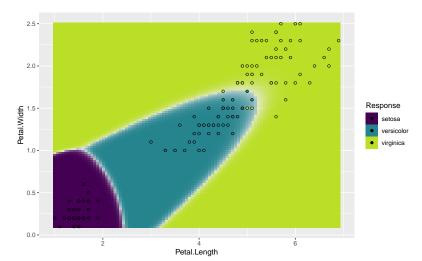


$$\pi_{k}(\mathbf{x}) \propto \pi_{k} \cdot p(\mathbf{x}|y=k)$$

$$\propto \pi_{k}|\Sigma_{k}|^{-\frac{1}{2}} \exp(-\frac{1}{2}\mathbf{x}^{T}\Sigma_{k}^{-1}\mathbf{x} - \frac{1}{2}\boldsymbol{\mu}_{k}^{T}\Sigma_{k}^{-1}\boldsymbol{\mu}_{k} + \mathbf{x}^{T}\Sigma_{k}^{-1}\boldsymbol{\mu}_{k})$$

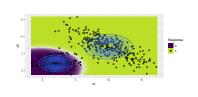
Taking the log of the above, we can define a discriminant function that is quadratic in x.

$$\log \pi_k - \frac{1}{2}\log |\boldsymbol{\Sigma}_k| - \frac{1}{2}\boldsymbol{\mu}_k^T\boldsymbol{\Sigma}_k^{-1}\boldsymbol{\mu}_k + \boldsymbol{x}^T\boldsymbol{\Sigma}_k^{-1}\boldsymbol{\mu}_k - \frac{1}{2}\boldsymbol{x}^T\boldsymbol{\Sigma}_k^{-1}\boldsymbol{x}$$



Einführung in das statistische Lernen

Classification: Naive Bayes



Learning goals

- Understand the idea of Naive Bayes
- Understand in which sense Naive Bayes is a special QDA model

NAIVE BAYES CLASSIFIER

NB is a generative multiclass technique. Remember: We use Bayes' theorem and only need $p(\mathbf{x}|y=k)$ to compute the posterior as:

$$\pi_k(\mathbf{x}) = \mathbb{P}(y = k \mid \mathbf{x}) = \frac{\mathbb{P}(\mathbf{x}|y = k)\mathbb{P}(y = k)}{\mathbb{P}(\mathbf{x})} = \frac{p(\mathbf{x}|y = k)\pi_k}{\sum\limits_{j=1}^g p(\mathbf{x}|y = j)\pi_j}$$

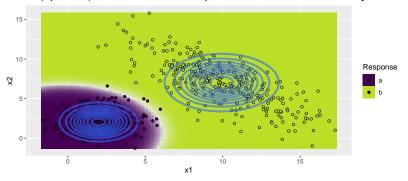
NB is based on a simple **conditional independence assumption**: the features are conditionally independent given class *y*.

$$p(\mathbf{x}|y=k) = p((x_1, x_2, ..., x_p)|y=k) = \prod_{j=1}^p p(x_j|y=k).$$

So we only need to specify and estimate the distribution $p(x_j|y=k)$, which is considerably simpler as this is univariate.

NB: NUMERICAL FEATURES

We use a univariate Gaussian for $p(x_j|y=k)$, and estimate (μ_j, σ_j^2) in the standard manner. Because of $p(\mathbf{x}|y=k) = \prod_{j=1}^p p(x_j|y=k)$, the joint conditional density is Gaussian with diagonal but non-isotropic covariance structure, and potentially different across classes. Hence, NB is a (specific) QDA model, with quadratic decision boundary.



NB: CATEGORICAL FEATURES

We use a categorical distribution for $p(x_j|y=k)$ and estimate the probabilities p_{kjm} that, in class k, our j-th feature has value m, $x_j=m$, simply by counting the frequencies.

$$p(x_j|y=k) = \prod_m p_{kjm}^{[x_j=m]}$$

Because of the simple conditional independence structure it is also very easy to deal with mixed numerical / categorical feature spaces.

LAPLACE SMOOTHING

If a given class and feature value never occur together in the training data, then the frequency-based probability estimate will be zero.

This is problematic because it will wipe out all information in the other probabilities when they are multiplied.

A simple numerical correction is to set these zero probabilities to a small value to regularize against this case.

NAIVE BAYES: APPLICATION AS SPAM FILTER

- In the late 90s, Naive Bayes became popular for e-mail spam filter programs
- Word counts were used as features to detect spam mails (e.g., "Viagra" often occurs in spam mail)
- Independence assumption implies: occurrence of two words in mail is not correlated
- Seems naive ("Viagra" more likely to occur in context with "Buy now" than "flower"), but leads to less required parameters and therefore better generalization, and often works well in practice.