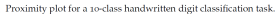


# Random Forests: Proximities



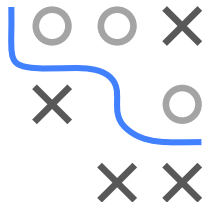
- Understand how a random forest can be used to define proximities of observations
- Know how proximities can be used for missing data, outliers, mislabeled data and a visualization of the forest





# RANDOM FOREST PROXIMITIES / 2

- Algorithm:
  - Once a random forest has been trained, all of the training data is put through each tree (both in- and out-of-bag).
  - Every time two observations  $\mathbf{x}^{(i)}$  and  $\mathbf{x}^{(j)}$  end up in the same terminal node of a tree, their proximity is increased by one.
  - Once all data has been put through all trees and the proximities have been counted, the proximities are normalized by dividing them by the number of trees.



# USING RANDOM FOREST PROXIMITIES

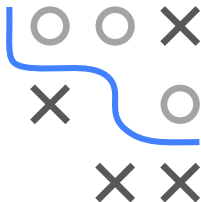
- Imputing missing data:

- ❶ Replace missing values for a given variable using the median of the non-missing values
- ❷ Get proximities
- ❸ Replace missing values in observation  $\mathbf{x}^{(i)}$  by a weighted average of non-missing values, with weights proportional to the proximity between observation  $\mathbf{x}^{(i)}$  and the observations with the non-missing values

Steps 2 and 3 are then iterated a few times.

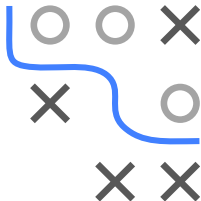
- Locating outliers:

- An outlier is an observation whose proximities to all other observations are small
- Measure of outlyingness can be computed for each observation in the training sample

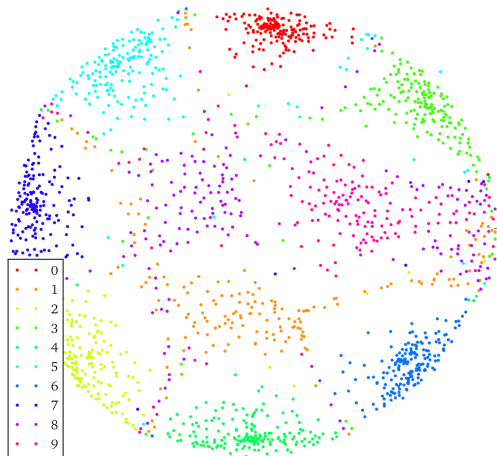


# USING RANDOM FOREST PROXIMITIES / 2

- If the measure is unusually large, the observation should be carefully inspected
- Identifying mislabeled data:
  - Instances in the training data set are sometimes labeled ambiguously or incorrectly, especially in “manually” created data sets.
  - Proximities can help in finding them: they often show up as outliers in terms of their proximity values.
- Visualizing the forest:
  - The values  $1 - \text{prox}(\mathbf{x}^{(i)}, \mathbf{x}^{(j)})$  can be thought of as distances in a high-dimensional space
  - They can be projected onto a low-dimensional space using metric multidimensional scaling (MDS)
  - Metric multidimensional scaling uses eigenvectors of a modified version of the proximity matrix to get scaling coordinates



# USING RANDOM FOREST PROXIMITIES / 3



Proximity plot for a 10-class handwritten digit classification task.



image from G. Louppe (2014) *Understanding Random Forests* arXiv:1407.7502.

# USING RANDOM FOREST PROXIMITIES / 4

- The figure depicts the proximity matrix learnt for a 10-class handwritten digit classification task
  - proximity matrix distances projected onto the plane using multidimensional scaling
  - samples from the same class form identifiable clusters, which suggests that they share a common structure
  - also shows the fact for which classes errors occur, e.g., digits 1 and 8 have high within-class variance and have overlaps with other classes

