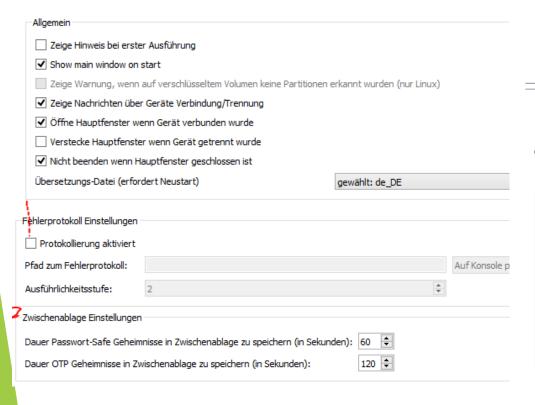# Review the existing User interface

UI- Review

1. Design elements

2. text elements

3. link elements

4. visual elements

5. user interactions

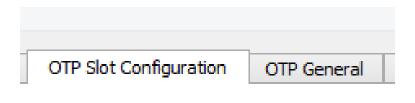# 1. Design elements

- Some flaws in the alignment   - visual cues for separation

- Button resizes badly for example in french
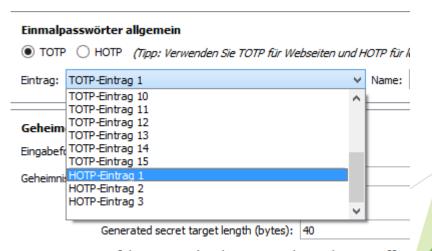
1. Design elements

- Do we need to seperate them?

- Settings and Overview

- Show hotp entries in totp?

- do we need to see not existing entries?

2. Text elements

▶ clarity—The textual messages a user receives from an application must be clear.

▶ consistency—Use terms and labels for user interface controls that are familiar to users.

▶ conciseness—Be as brief as possible, but don't sacrifice meaning for brevity.

➡ - Not much text, but clear and consistent language

    - Could have more detailed information for some acronyms (AES, HOTP, TOTP)

3. Link elements

- Everything works as intended
- One web-link "help"-button to the nitrokey documentation website
    - Is "help" the indicator for the documentation?
- links for pop-up window for unlock password safe

4. Reviewing Visual Elements

- 3 colors: grey, white, black
- no images
- not interactable buttons have an "grayed" look
- hovering over buttons-> light blue confirmation
- more graphics for a better visual design, more suitable to Nitrokey

5. Reviewing User Interactions

▶ **Button order**

  - For Windows:

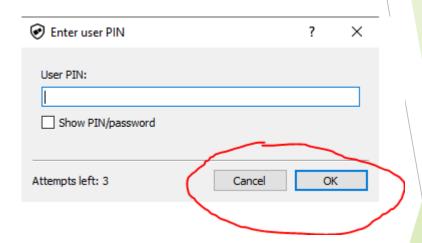   Cancel is always on the right of OK button

  - For MacOS:

    Cancel is on the left of OK button

  - For Android:

    Cancel is on the left of the OK button

▶ **Control**

  - Can't tab in every field

  - Function keys have no action