Use Case Diagram Project X Requirements Spec

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Name	ID	Primary Actors	Task Pool
accept/decline Friend Request	UC08	User	
Accept Ticket Request	UC04	User	
Create Party	UC01	User	
Create Profile	UC05	User	
Scan Ticket	UC10	User	
Search for Friends :c	UC06	User	
Search For party	UC02	User	
See Locatoin of friends	UC11	User	
send friend request	UC07	User	
Send Ticket Request	UC03	User	
Show Ticket	UC09	User	

■1. Accept Ticket Request

ID: UC04

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	Party owner received a request to attend his party
Post-conditions	N/A
Author	N/A
Assumptions	N/A

1.1. Scenarios

1.1.1. Scenario

- 1. System displays the Host that a request has occured
- 2. Actor chooses function to go to the details of the request
- 3. System displays details of the request and offers function to accept/decline request
- 4. Actor
 - 4.1. accepts request
 - 4.2. declines request

■2. accept/decline Friend Request

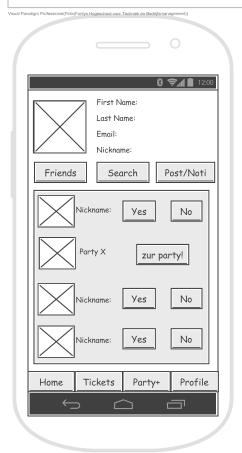
ID: UC08

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	Firend request has been send to the user User is logged in
Post-conditions	N/A
Author	N/A
Assumptions	N/A

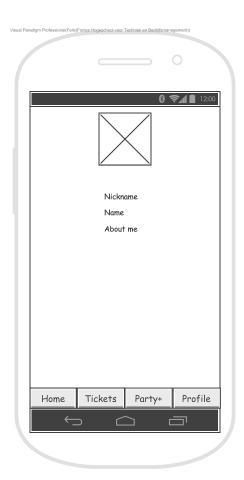
2.1. Scenarios

2.1.1. Scenario

- 1. System displays that a friend request has occurred
- 2. Actor chooses to view details of the friend request
- 3. System offers function to accept/decline friend request
- 4. Actor chooses
 - 4.1. to accept friend request
 - 4.1.1. System adds the person who sent the request to the Actors friend list and displays friend list
 - 4.2. to decline friend request and displays main menu



1. System displays that a friend request has occurred



2. Actor chooses to view details of the friend request

●3. Create Party

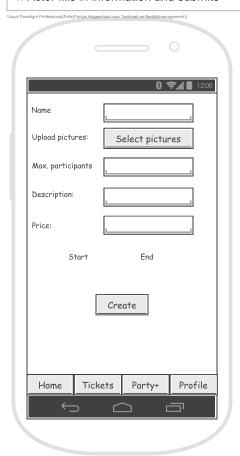
ID: UC01

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	Actor has an account and/or is logged in User accepted that the geo location can be accessed
Post-conditions	N/A
Author	N/A
Assumptions	N/A

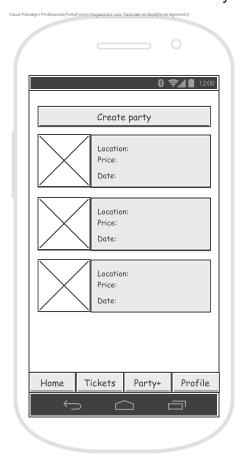
3.1. Scenarios

- 1. System offers function to create a party
- 2. Actor uses this function
- 3. System asks for date, time, description, pictures of location (optional), title, persons, price (optional)

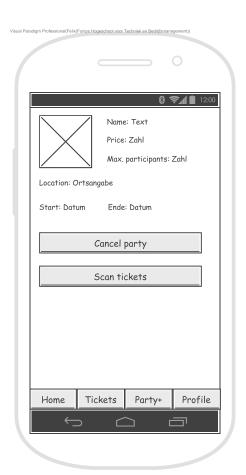
4. Actor fills in information and submits



1. System offers function to create a party



2. Actor uses this function



3. System asks for date, time, description, pictures of location (optional), title, persons, price (optional)

4. Create Profile

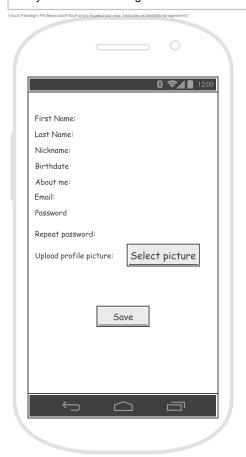
ID: UC05

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	Not logged in already
Post-conditions	N/A
Author	N/A
Assumptions	N/A

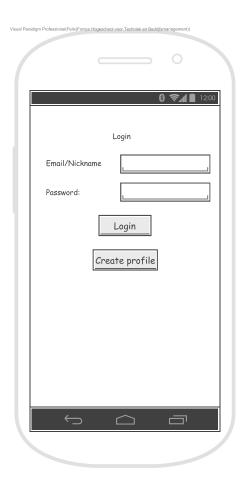
4.1. Scenarios

- 1. System offers option to create a profile
- 2. User chooses this function
- 3. System asks for name, surname, nickname, email, password, profile picture (optional), end user license agreement

- 4. Actor fills in information and submits
- 5. System returns to login screen



1. System offers option to create a profile



5. System returns to login screen

●5. Scan Ticket

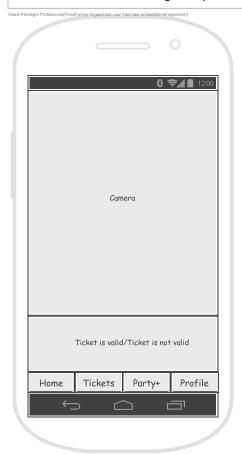
ID: UC10

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	The host must have created a party and selected function to scan QR code Person who wants to attend the party has received a QR code and opened
Post-conditions	Ticket was either declined or accepted to the party
Author	N/A
Assumptions	N/A

5.1. Scenarios

- 1. System offers function to scan QR code
- 2. Actor scans the QR code
- 3. System checks for validity

- 3.1. System declines the QR code and offers possibility to check an other QR code or go back to menu
- 3.2. System accepts QR code and offers possibility to check an other QR code or go back to menu
- 4. Actor chooses one of the given options



1. System offers function to scan QR code

●6. Search for Friends :c

ID: UC06

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	N/A
Post-conditions	N/A
Author	N/A
Assumptions	N/A

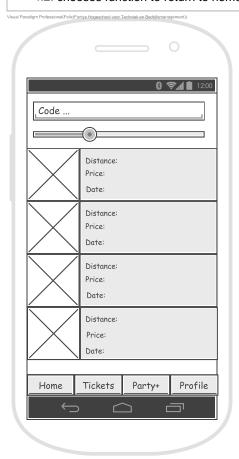
7. Search For party

ID: UC02

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	User is logged in User accepted that the geo location can be accessed
Post-conditions	N/A
Author	N/A
Assumptions	N/A

7.1. Scenarios

- 1. System offers function to search for parties and asks for range
- 2. Actor chooses function and enters a range in km
- 3. System searches and displays for parties in the given range
- 4. Actor
 - 4.1. chooses a party to see the details
 - 4.1.1. System offers function to send a request
 - 4.1.2. Actor chooses function to send a request to attend the party
 - 4.2. chooses function to return to home menu



1. System offers function to search for parties and asks for range

●8. See Locatoin of friends

ID: UC11

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	User accepted that the geo location can be accessed User is logged in Users have to be friends
Post-conditions	N/A
Author	N/A
Assumptions	N/A

8.1. Scenarios

8.1.1. Scenario

- 1. System offers function to search for a certain friend who attended the party
- 2. Actor chooses this function
- 3. System asks for which friend
- 4. Actor fills in the friend for whom the geo location should be shown
- 5. System displays the geo location of the friend on a MAP

■9. send friend request

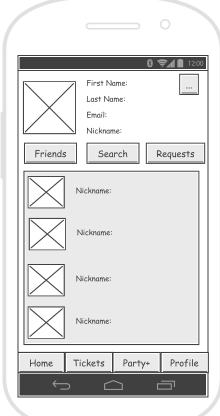
ID: UC07

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	User is logged in
Post-conditions	N/A
Author	N/A
Assumptions	N/A

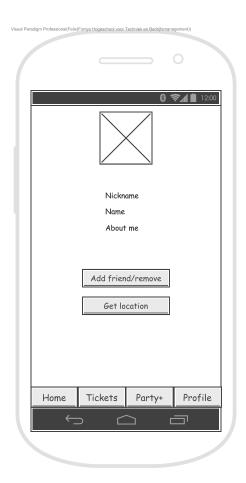
9.1. Scenarios

- 1. System offers function to search for a person
- 2. Actor chooses this function
- 3. System asks for user/nick name
- 4. Actor enters the name
- 5. System displays matching results
- 6. Actor selects a user profile to see details
- 7. System displays details and offers function to send a friend request
- 8. Actor chooses function to send a friend request
- 9. System sends friend request and displays home menu

Visual Paradigm Professional(Felix(Fontys Hogeschool voor Techniek en Bedrijfsmanagement))



1. System offers function to search for a person



2. Actor chooses this function



3. System asks for user/nick name

●10. Send Ticket Request

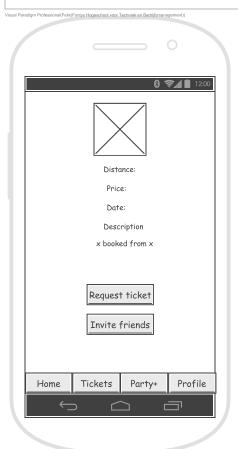
ID: UC03

Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	A users chose function to send a request to a party owner
Post-conditions	N/A
Author	N/A
Assumptions	N/A

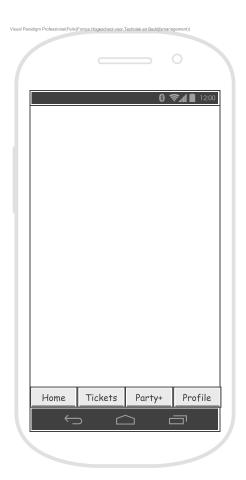
10.1. Scenarios

10.1.1. Scenario

- 1. System sends a notification to the party host
- 2. Host is astonished that someone wants to attend his party



1. System sends a notification to the party host



2. Host is astonished that someone wants to attend his party

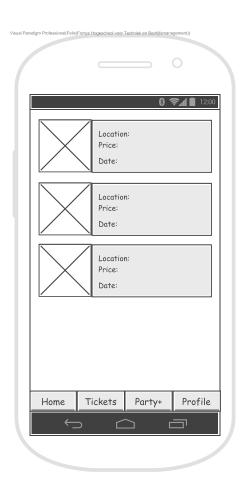
●11. Show Ticket

ID: UC09

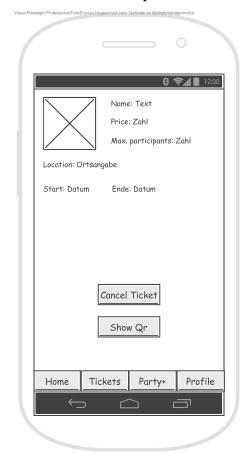
Primary Actors	₹ User
Level	N/A
Complexity	N/A
Use Case Status	N/A
Implementation Status	N/A
Preconditions	User was accepted to party
Post-conditions	N/A
Author	N/A
Assumptions	N/A

11.1. Scenarios

- 1. System offers function to show tickets for certain events/parties
- 2. User chooses this option
- $\ensuremath{\mathtt{3.}}$ System displays QR code and offers possibility to return to home menu
- 4. Actor chooses option to return to home menu



1. System offers function to show tickets for certain events/parties



3. System displays QR code and offers possibility to return to home menu



4. Actor chooses option to return to home menu