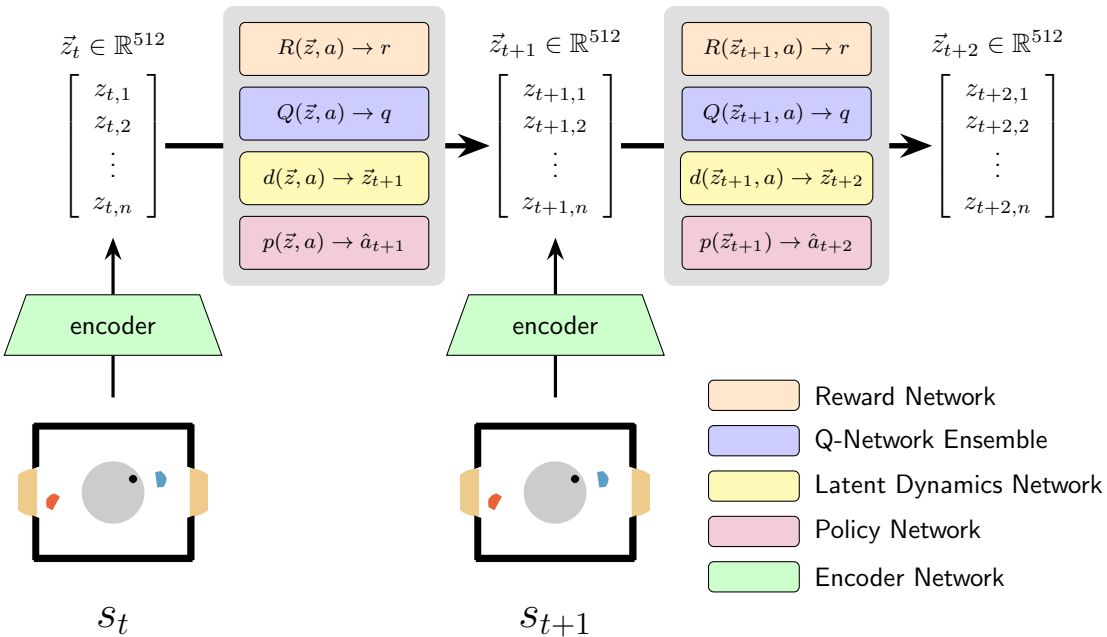


## a) Standard Dynamics



## b) Opponent-Aware Dynamics

