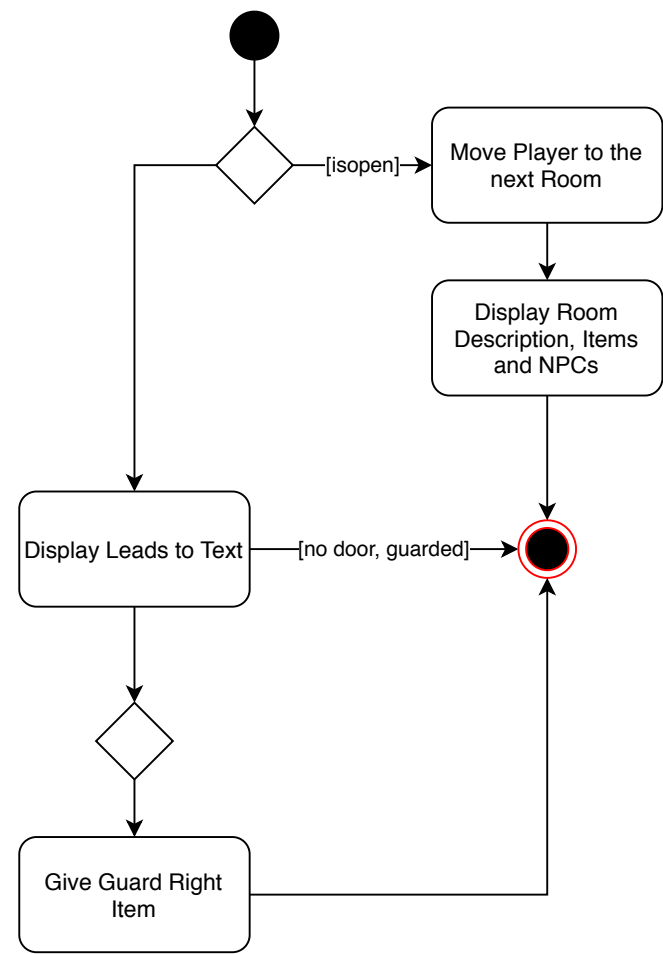


Change Room



Interact With NPC

